

# CTFL-AT Reliable Test Sample - Valid CTFL-AT Exam Bootcamp

## Question #30 (1 Point)

At the beginning of the 5<sup>th</sup> iteration of a project, a new requirement was introduced to support a new type of browser. The tester realizes that the existing test automation framework and scripts will not support the new type of browser.

What is the best course of action for the tester on this team to take?

- The tester should notify the team that they are planning on working extra hours throughout the next 2 sprints in order to update the existing test automation framework and scripts to support the new type of browser so as not to disturb the existing sprint plan.
- The tester will notify the team of the issue. A risk analysis is done, and the team decides that regression testing must be performed on the new type of browser in addition to the other supported browsers. The tester will update the sprint plan by adding tasks to modify the framework and scripts to support the new type of browser.
- The tester does some research and concludes that the risk is low that any new defects would be introduced in the new type of browser that have not already been found in other supported browsers. The tester continues with the existing sprint plan and makes no changes to test automation framework or scripts.
- The tester will stop what they are doing, design specific tests for compatibility testing of the new type of browser and communicate with the team that any other testing work for the sprint will have to be pushed to the next iteration.

Select ONE option.

## Question #31 (1 Point)

Given the following results from a product risk analysis that occurred at the beginning of an iteration:

- User story 1 (Performance): likelihood: high, impact: high
- User story 2 (Security): likelihood: high, impact: high
- User story 3 (Functional): likelihood: medium, impact: high
- User story 4 (Functional): likelihood: high, impact: medium
- User story 5 (Compatibility): likelihood: low, impact: low
- User story 6 (Recoverability): likelihood: low, impact: low

Which of the following describes best what the team should do with this information?

- Move onto planning poker session to estimate effort for user stories and determine what can be done in the current iteration, and what needs to be added to backlog.
- Remove user stories 5 and 6 from the current iteration and move to a later iteration.
- Because of the number of high likelihood, high impact risks slotted for this iteration, the team has no choice but to extend the timeframe of the iteration by 2 weeks.
- The team should collaborate on effective ways to mitigate the high likelihood, high impact risks.
- The team should plan to complete all items in the current sprint, but save the lower risk items for the end of the sprint, and only test these items if there is time.

Select TWO option.

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ISQI CTFL-AT (ISTQB Certified Tester - Foundation Level Extension - Agile Tester) certification exam is a highly valued certification that assesses an individual's understanding of Agile testing methodologies. CTFL-AT exam is designed for professionals seeking to validate their skills and knowledge in Agile testing practices. ISTQB Certified Tester - Foundation Level Extension - Agile Tester certification is recognized worldwide and is highly valued by employers in the software testing industry. The CTFL-AT Certification Exam is an excellent opportunity for professionals to enhance their career prospects in the field of software testing.

The CTFL-AT certification exam is a multiple-choice exam consisting of 40 questions that must be completed within 60 minutes. CTFL-AT exam is computer-based and is available in multiple languages. To become certified, candidates must achieve a minimum score of 65%. ISTQB Certified Tester - Foundation Level Extension - Agile Tester certification is valid for life, and there are no prerequisites for taking the exam. Overall, the CTFL-AT certification is an excellent way for professionals to demonstrate their knowledge and skills in agile testing methodologies and advance their careers in the industry.

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### ISQI ISTQB Certified Tester - Foundation Level Extension - Agile Tester Sample Questions (Q73-Q78):

#### NEW QUESTION # 73

An Agile team uses a burndown chart and a task board to track progress within each iteration. In the burndown chart, the x-axis represents the days of iteration, while the y-axis represents the story points.

The task board uses columns: "To Do", "Ongoing", "Done".

A user story for the current iteration has 20 story points and 4 tasks (T1, T2, T3, T4). At the end of Day 5, all are in "Ongoing". At the end of Day 6, T1 and T2 move to "Done", while T3 and T4 remain "Ongoing".

Which of the following statements would you expect most likely to be true at the end of Day 6?

- A. The burndown chart must be changed to represent the unit of work in hours because story points cannot be used
- **B. The burndown chart should not be updated because T3 and T4 are not "Done" yet**
- C. The burndown chart should be updated with a number of 10 burned story points

**Answer: B**

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From CTFL-AT Syllabus v4.0, Section 5.4 Progress Tracking, it explains:

"Burndown charts track completed story points, which are only counted when the entire user story is 'done'." Since T3 and T4 are not complete, and the user story is only complete when all its tasks are done, the story points are not yet burned. So, Option C is correct.

\* Option A is incorrect - partial completion does not burn partial story points.

\* Option B misrepresents the chart's purpose - story points remain the unit.

References:

CTFL-AT Syllabus v4.0, Section 5.4

Learning Objective (K2) - Understand how progress is tracked in Agile

#### NEW QUESTION # 74

Consider the following acceptance criterion associated to a user story:

"A maximum of 0.0002 failures per hour in the specified operational conditions over at least ten days of testing must be achieved."

Which of the following aspects of testability is best described in this acceptance criterion?

- A. Functional behavior
- **B. Quality characteristics**
- C. External interfaces
- D. Scenarios

**Answer: B**

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From CTFL-AT Syllabus v4.0, Section 2.1 Acceptance Criteria and Testability, and Section 3.1:

"Acceptance criteria may also address non-functional quality characteristics such as reliability, performance, and usability." The criterion references failure rate over time, which is a reliability attribute, making Option D (Quality characteristics) the correct answer.

\* Option A (Scenarios) refers to usage paths.

\* Option B refers to functional correctness.

\* Option C refers to interface interaction points.

References:

CTFL-AT Syllabus v4.0, Sections 2.1, 3.1

Learning Objective (K2) - Understand testability related to quality characteristics

### NEW QUESTION # 75

You are working in a team preparing a bank loan application. Your task is the preparation of acceptance tests for the following user story:

"If a customer needs a loan for less than 50,000 Euros and they have made repayments regularly (without any delay) and the customer's monthly income is more than 3000 Euros for the last year, THEN the bank will accept the loan request; in other cases, the bank will not accept the request. A customer assistant is responsible for preparing data for approval but the approval is done by the bank manager." Which of the following test cases can be treated as acceptance test criteria for the above user story?

- 1) As a customer assistant I can log in to the system and check the history of the customer account for the last year.
- 2) As a customer assistant I can log in to the system and check the history of the customer debts and repayments.
- 3) As a customer assistant I can log in to the system and change my password.
- 4) As a bank manager I can log in to the system and receive the information of all requests waiting for approval.
- 5) As a bank manager I can log in to the system and decide whether to approve a loan for a customer.
- 6) As a bank manager I can log in to the system within 10 seconds.

- A. Acceptance test criteria are 2, 4, 5 and 6
- **B. Acceptance test criteria are 1, 2, 4 and 5**
- C. Acceptance test criteria are 1, 2, 3 and 6
- D. Acceptance test criteria are 1, 3, 4 and 5

**Answer: B**

Explanation:

Acceptance test criteria are the conditions that a user story must satisfy to be accepted by the customer or the stakeholder. They are usually derived from the user story and its acceptance scenarios, and they should cover the functional and non-functional requirements of the user story. Acceptance test criteria should be clear, concise, testable, and agreed upon by the team and the customer or the stakeholder.

In this case, the user story describes the business rule for approving a loan request based on the customer's income, repayment history, and loan amount. The user story also specifies the roles of the customer assistant and the bank manager in the process. Therefore, the acceptance test criteria should verify that the user story is implemented correctly and that the system behaves as expected for different scenarios and inputs.

The following test cases can be treated as acceptance test criteria for the above user story:

\* As a customer assistant I can log in to the system and check the history of the customer account for the last year. This test case verifies that the customer assistant can access the system and view the customer's income information, which is one of the factors for approving the loan request.

\* As a customer assistant I can log in to the system and check the history of the customer debts and repayments. This test case verifies that the customer assistant can access the system and view the customer's repayment history, which is another factor for approving the loan request.

\* As a bank manager I can log in to the system and receive the information of all requests waiting for approval. This test case verifies that the bank manager can access the system and see the list of loan requests that have been prepared by the customer assistant, and that the system provides the necessary information for each request.

\* As a bank manager I can log in to the system and decide whether to approve a loan for a customer. This test case verifies that the bank manager can access the system and perform the approval action for a loan request, and that the system applies the business rule correctly and updates the status of the request accordingly.

The following test cases cannot be treated as acceptance test criteria for the above user story:

\* As a customer assistant I can log in to the system and change my password. This test case is not related to the user story, as it does not verify any of the functional or non-functional requirements of the user story. It is a generic test case that applies to any user of the system, not specific to the customer assistant role or the loan approval process.

\* As a bank manager I can log in to the system within 10 seconds. This test case is not related to the user story, as it does not verify any of the functional or non-functional requirements of the user story. It is a performance test case that applies to any user of the system, not specific to the bank manager role or the loan approval process.

1: ISTQB Foundation Level Agile Tester Syllabus1, Section 2.3.1, pages 15-16; ISTQB Glossary of Testing Terms2, version 4.0, pages 2 and 3.

### NEW QUESTION # 76

Which of the following statements describes Configuration Management?

- **A. Configuration management aims to identify and document some characteristics of a configuration item, control changes to those characteristics, and record and report change processing and implementation status**
- B. Configuration management consists of all of the test design techniques in which test cases are designed to execute all possible discrete combinations of any set of a specified number of configuration elements
- C. Configuration management is a test management task that deals with developing and applying a set of corrective actions to get a test project on track when monitoring shows a deviation from what was planned
- D. Configuration management represents a method for measuring and managing session-based testing, where a session is an uninterrupted period of testing which could last from 60 to 120 minutes

**Answer: A**

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From ISTQB Glossary (also referenced in CTFL-AT):

"Configuration management is a discipline applying technical and administrative direction and surveillance to: identify and document the functional and physical characteristics of a configuration item, control changes to those characteristics, record and report change processing and implementation status, and verify compliance." Thus, Option Dis the formal and accurate definition of Configuration Management.

\* Option A describes test control, not configuration management.

\* Option B refers to session-based testing, unrelated to configuration management.

\* Option C refers to combinatorial test design, not configuration control.

References:

ISTQB Glossary (aligned with CTFL-AT)

Learning Objective (K1) - Recall basic concepts of configuration management

### NEW QUESTION # 77

Which of the following allows a developer to define accurate unit tests focused on business needs?

- A. Test-Driven Development
- B. Behavior-Driven Development
- C. Design-Driven Development
- **D. Acceptance Test-Driven Development**

**Answer: D**

### NEW QUESTION # 78

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