

CT-UT 有効練習問題集、CT-UT学習準備資料、ISTQB Certified Tester Usability Tester 試験練習pdf



さらに、GoShiken CT-UTダンプの一部が現在無料で提供されています: https://drive.google.com/open?id=1TYTKhVby3eoveWAQJT_IkDwFdOQTpJz4

もしCT-UT認定試験を受験したいなら、CT-UT試験参考書が必要でしょう。ターゲットがなくてあちこち参考資料を探すのをやめてください。どんな資料を利用すべきなのかがわからないとしたら、GoShikenのCT-UT問題集を利用してみましょう。この問題集は的中率が高く、あなたの一発成功を保証できますから。ほかの試験参考書より、この問題集はもっと正確に実際問題の範囲を絞ることができます。こうすれば、この問題集を利用して、あなたは勉強の効率を向上させ、十分にCT-UT試験に準備することができます。

ISTQB CT-UT 認定試験の出題範囲:

トピック	出題範囲
トピック 1	<ul style="list-style-type: none">ユーザー調査: このパートでは、ユーザビリティテストアナリストがソフトウェアのユーザビリティに関するユーザーフィードバックを収集するための調査を設計・実施する能力を評価します。ユーザー調査の準備方法、適切なアンケートの選択方法、そしてユーザーの視点からユーザー満足度やその他の品質特性を測定するための調査回答の分析方法について説明します。
トピック 2	<ul style="list-style-type: none">ユーザビリティテスト: このセクションでは、ユーザビリティテスターがユーザーとの正式なユーザビリティテストセッションを計画、実施、分析、そしてレポート作成する実践的な知識を評価します。テスト計画、テストスクリプト、タスクの作成、テスト場所やパイロットセッションに関する考慮事項など、テスト準備活動の概要を説明します。セッションのモデレート、調査結果の分析、問題の重大度による分類、そして関係者への結果の効果的な伝達方法についても解説します。
トピック 3	<ul style="list-style-type: none">ユーザビリティレビュー: この領域では、ユーザビリティテスターがユーザーの介入なしにソフトウェアインターフェースのレビューを実施するスキルを評価します。非公式レビューと専門家によるレビューを区別し、構造化された手法としてのヒューリスティック評価を紹介します。このセクションでは、レビューの準備と実施に関する段階的なアプローチを説明し、合意形成と結果の明確な伝達の重要性を強調します。

ISTQB CT-UT難易度 & CT-UT資格問題集

高い雇用圧力により、ますます多くの人々が雇用の緊張を和らげ、より良い仕事を得たいと考えています。彼らが問題を解決する最善の方法は、GoShikenのCT-UT認定を取得することです。認定資格は彼らの労働能力の主要なシンボルであるため、CT-UT認定資格を所有できれば、仕事を探しているときに競争上の優位性を獲得できます。短時間でCT-UT試験問題を取得することが非常に重要であることを認識する人が増えています。また、CT-UT試験問題は、夢のような認定を取得するのに役立ちます。

ISTQB Certified Tester Usability Tester 認定 CT-UT 試験問題 (Q12-Q17):

質問 # 12

The usability team has written a usability test report. The report has the following structure:

Executive summary (1 page)

Table of contents (1 page)

Findings and recommendations (5 pages)

Objectives (2 pages)

Purpose (2 pages)

Contacts (1 page)

Which best practice does this usability test report violate?

- A. The report misses positive findings
- **B. The report misses a description of the evaluation method**
- C. The report is too long
- D. The report makes use of usability jargon

正解: B

解説:

A best practice in usability reporting (based on ISO/IEC 25062:2006 - Common Industry Format for usability test reports) is to include a clear description of the evaluation method used. This includes how the test was designed, how participants were selected, what tasks were performed, and under what conditions the test was conducted. This ensures the results are credible and reproducible. The provided structure omits this essential information. While the report length is not excessive and positive findings may or may not be present, the key missing component is the method description.

References:

ISO/IEC 25062:2006 - Common Industry Format for Usability Test Reports

Nielsen Norman Group: How to Write Usability Reports

Usability.gov: Reporting Usability Test Results

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質問 # 13

Which of the following is the best description for a usability test session?

- A. A document specifying a sequence of actions for the execution of a usability test.
- **B. A period of time in which a usability test participant is executing tests, moderated by a moderator and observed by a number of observers.**
- C. A black-box test technique in which test cases are designed to execute usability scenarios.
- D. A test activity specified by the moderator that needs to be accomplished by a usability test participant within a given period of time.

正解: B

解説:

A usability test session is a controlled period during which a test participant performs tasks using the system under test while being observed by a moderator and sometimes additional stakeholders or observers. The goal is to understand how users interact with the interface and identify usability problems. Option A describes an individual task, not the whole session. Option C refers to a test plan or test script, and Option D describes a test technique rather than a usability session. Thus, option B provides the most accurate and comprehensive definition.

References:

ISO 25062:2006 - Common Industry Format (CIF)

Nielsen Norman Group: Usability Testing 101

質問 # 14

In a short conversation, a potential customer mentions that accessibility is of great importance to them. What does this mean?

- A. They also seek to address users with limitations
- B. They use prototyping in their development process
- C. They focus on quantitative usability evaluations
- D. They focus on agile development

正解: A

解説:

When a customer emphasizes the importance of accessibility, it means they are concerned with ensuring that users with disabilities or limitations are not excluded from using their products or services. Accessibility is about inclusiveness-providing equal access and opportunity to all users regardless of physical or cognitive ability. Option C directly reflects this understanding. The other options (A, B, and D) are aspects of usability or development methodologies but do not relate to addressing the needs of users with disabilities, which is the core focus of accessibility.

References:

W3C: Accessibility Fundamentals

ISO 9241-171 and 210 - Accessibility and Human-Centered Design

ADA (Americans with Disabilities Act) in Digital Accessibility Contexts

質問 # 15

Which of the following are common mistakes made in usability testing?

- i. The user is too active
- ii. Critical results are ignored
- iii. No observers involved
- iv. Scheduling too late
- v. Incorrect focus

- A. ii, iv & v are true, i & iii are false
- B. i & iii are true, ii, iv & v are false
- C. ii & iv are true, i, iii & v are false
- D. i, ii & iii are true, iv & v are false

正解: A

解説:

Common mistakes in usability testing include:

Ignoring critical results (ii): A significant issue if findings are not acted upon.

Scheduling the test too late (iv): This can lead to usability problems being discovered too late to be addressed effectively.

Having the wrong focus (v): For instance, focusing on aesthetics instead of usability goals.

Option i ("user is too active") is not a problem-active participation is necessary. Option iii ("no observers involved") is not a typical mistake, since tests can still be valid even with recorded sessions and later review.

Hence, the correct answer is A: ii, iv & v are true.

References:

Nielsen Norman Group: Common Mistakes in Usability Testing

ISO 9241-210:2019 - Human-Centered Design

Usability.gov: Planning and Conducting Usability Testing

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質問 # 16

During a usability test, a user suggested that a quick search box on every page would help a lot for several of the main tasks. You added this finding to the list.

What's the correct classification for these kinds of findings?

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