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UiPath UiPath-ADPv1 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• UiPath Studio Fundamentals: In this section, the focus is given to the understanding of Robotic Process Automation (RPA) concepts; it covers UiPath Studio and its components, Working with the UiPath user interface, project creation, management, and version control.
Topic 2	<ul style="list-style-type: none">• UiPath Activities: In this section, the discussion is related to various UiPath activities for UI interaction, data manipulation, control flow, and more.

Topic 3	<ul style="list-style-type: none"> • Design and Development: This section covers designing workflows using sequences, flowcharts, and state machines, building reusable components with libraries, exception handling and debugging techniques, etc.
Topic 4	<ul style="list-style-type: none"> • Debugging and Testing: This section is about utilizing logging and debugging tools and adopting unit testing and test automation strategies.

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UiPath (ADPv1) Automation Developer Professional Sample Questions (Q59-Q64):

NEW QUESTION # 59

The following table is stored in a variable called "dt".

	A	B	C
1	No.	Item	Quantity
2		1 apple	10
3		2 orange	20
4		3 mango	5
5		4 kiwi	80
6		5 pear	1

What will the value of the qty variable be after executing the Assign activity?

The screenshot shows a workflow step with an Assign activity. The variable 'qty' is assigned the value of 'dt.AsEnumerable()'. Below it, the Expression Editor is open, showing the following expression:

```
dt.AsEnumerable().SkipWhile(Function(x) x['Item'].ToString.Equals("mango"))(0)['Quantity'].ToString
```

- A. 0

- B. 1
- C. 2
- D. null

Answer: A

Explanation:

The value of the qty variable will be 80 after executing the Assign activity. This is because the expression in the Assign activity is using the LINQ methods AsEnumerable, SkipWhile, and Item to access the data in the dt variable. The dt variable is a DataTable that contains the following data:

```
Item
Quantity
apple
5
banana
10
mango
20
orange
80
grape
40
```

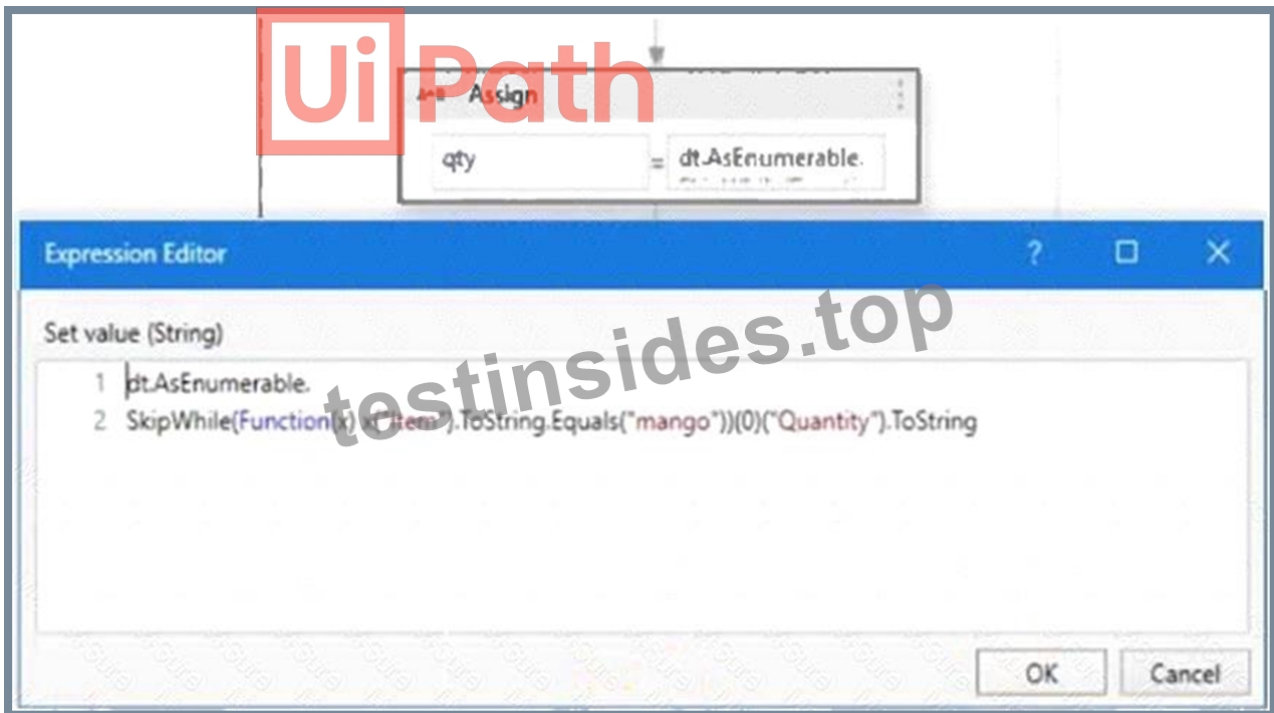
The AsEnumerable method converts the DataTable into an Enumerable collection of DataRow objects. The SkipWhile method skips the elements of the collection until the condition is false. The condition is a lambda expression that checks if the value of the Item column is equal to "mango". The (0) indexer returns the first element of the collection after skipping. The Item method accesses the value of the Quantity column of the DataRow. The ToString method converts the value into a string. Therefore, the expression will skip the first three rows of the DataTable and return the value of the Quantity column of the fourth row, which is 80. References: [DataTable.AsEnumerable Method], [Enumerable.SkipWhile Method], [DataRow.Item Property]

NEW QUESTION # 60

The following table is stored in a variable called "dt".

	A	B	C
1	No.	Item	Quantity
2		1 apple	10
3		2 orange	20
4		3 mango	5
5		4 kiwi	80
6		5 pear	1

What will the value of the qty variable be after executing the Assign activity?



- A. 0
- B. 1
- C. 2
- D. null

Answer: A

Explanation:

The value of the qty variable will be 80 after executing the Assign activity. This is because the expression in the Assign activity is using the LINQ methods AsEnumerable, SkipWhile, and Item to access the data in the dt variable. The dt variable is a DataTable that contains the following data:

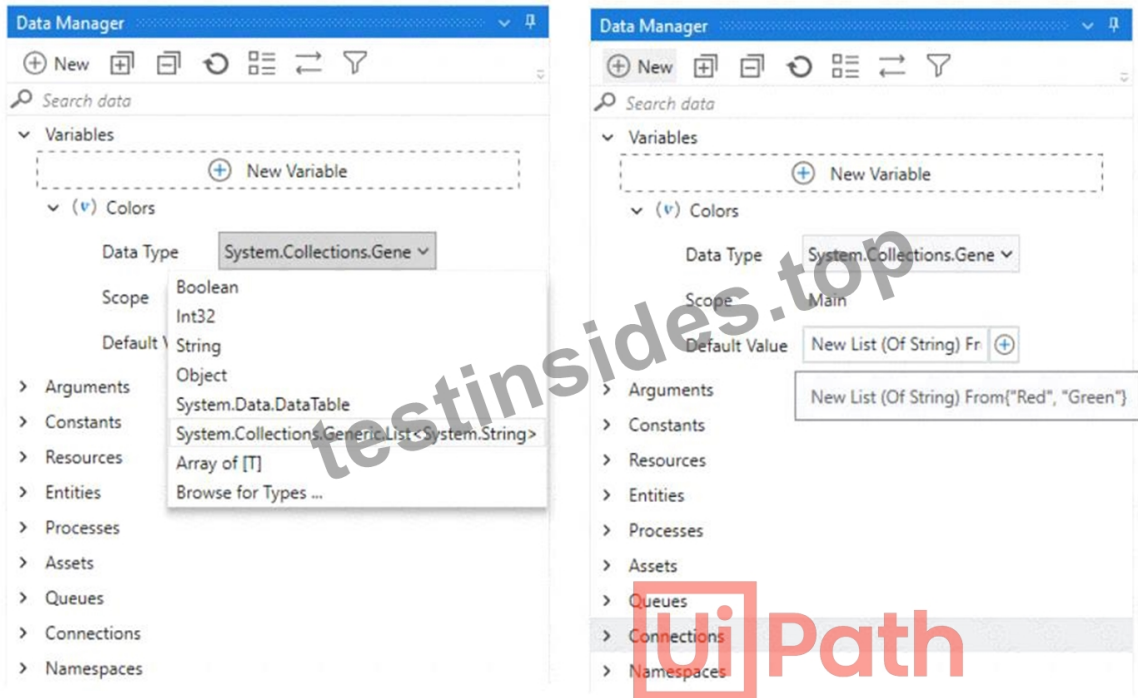
Item
Quantity
apple
5
banana
10
mango
20
orange
80
grape
40

The AsEnumerable method converts the DataTable into an Enumerable collection of DataRow objects. The SkipWhile method skips the elements of the collection until the condition is false. The condition is a lambda expression that checks if the value of the Item column is equal to "mango". The (0) indexer returns the first element of the collection after skipping. The Item method accesses the value of the Quantity column of the DataRow. The ToString method converts the value into a string. Therefore, the expression will skip the first three rows of the DataTable and return the value of the Quantity column of the fourth row, which is 80.

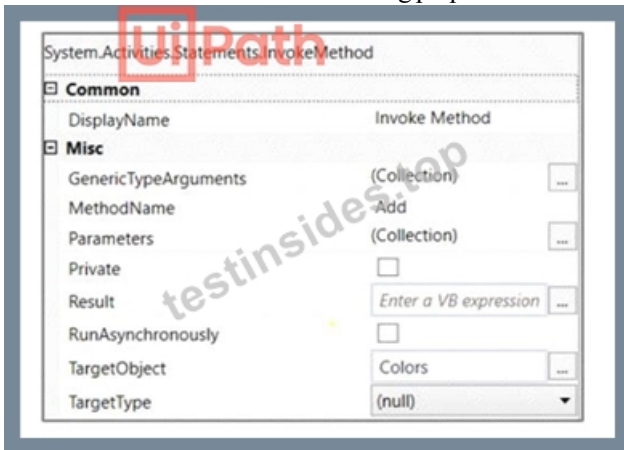
References: [DataTable.AsEnumerable Method], [Enumerable.SkipWhile Method], [DataRow.Item Property]

NEW QUESTION # 61

A developer wants to add items to a list of strings using the Invoke Method activity. The list is declared as follows:



The Invoke Method includes the following properties:



The Invoke Method includes the following properties:



Based on the exhibits, what is the outcome of this Invoke Method activity?

- A. Colors will contain items in the following order: "Red", "Green", "Yellow".
- B. Colors will contain items in the following order: "Red", "Green".
- C. Invoke Method activity will throw an error.
- D. Colors will contain items in the following order: "Yellow", "Red", "Green".

Answer: A

Explanation:

Based on the exhibits provided, the developer has set up an Invoke Method activity to add an item to the "Colors" list variable. The list is initially declared with two items "Red" and "Green". The Invoke Method activity is configured to add

the string "Yellow" to this list.

The properties of the Invoke Method activity indicate that the method 'Add' will be called on the target object 'Colors' with the parameter 'Yellow'. This means the string "Yellow" will be added to the end of the list.

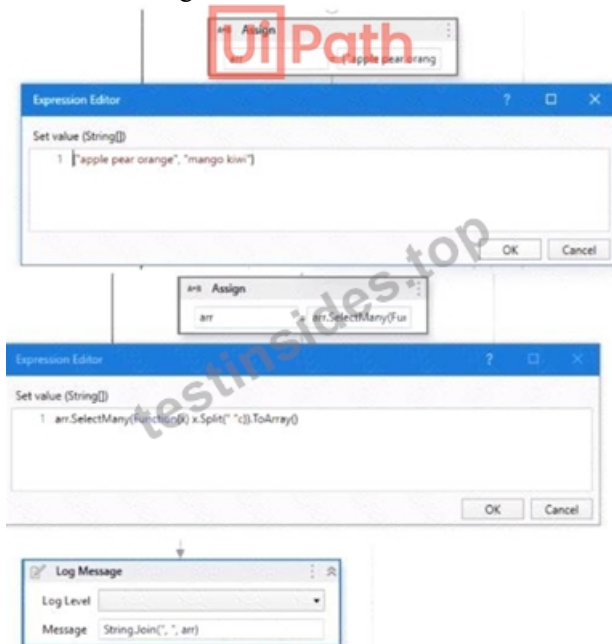
The outcome of executing this Invoke Method activity will be:

D: Colors will contain items in the following order: "Red", "Green", "Yellow".

This is because items in a List<T> in .NET are added in sequence, and the "Add" method appends the new item to the end of the list.

NEW QUESTION # 62

Given the following workflow:



What will be the output of the Log Message activity?

- A. apple pear orange, mango kiwi
- B. "apple pear orange", "mango kiwi"
- C. apple, pear, orange, mango, kiwi
- D. apple, pear, orange

Answer: C

NEW QUESTION # 63

In the Robotic Enterprise (RE) Framework, at which point should a developer log a clear message with the Logging Level set to "Information," adhering to the best practices for automating a production-level process?

- A. Whenever an argument or value is used.
- B. Whenever the robot encounters an error on a Queue Item.
- C. Whenever data is fetched from external sources.
- D. Whenever an exception is caught in a Catch block.

Answer: C

Explanation:

In the Robotic Enterprise Framework (REFramework), best practices for logging at the "Information" level suggest recording entries that are informative about the progress of the automation. This would typically include:

The start and end of a transaction.

Status updates of a transaction.

The result of an operation, like a successful data retrieval or submission.

From the provided options, the one that aligns best with this approach would be:

B: Whenever data is fetched from external sources.

