

# Exam F5CAB2 Vce & Brain F5CAB2 Exam

Case 1: 4 subjects

Subject	VCE Study Score
English	35
Chemistry	40
Physics	43
Maths Methods	42
AGGREGATE =	160

Case 2: 5 subjects

Subject	VCE Study Score
English	35
Chemistry	40
Physics	43
Maths Methods	42
Specialist Maths	$37 \times 0.1 = 3.7$
AGGREGATE =	163.7

Case 3: 6 subjects

Subject	VCE Study Score
English	35
Chemistry	40
Physics	43
Maths Methods	42
Specialist Maths	$37 \times 0.1 = 3.7$
Economics	$33 \times 0.1 = 3.3$
AGGREGATE =	167

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## Brain F5CAB2 Exam - Study F5CAB2 Tool

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## F5 BIG-IP Administration Data Plane Concepts (F5CAB2) Sample Questions (Q10-Q15):

### NEW QUESTION # 10

Which virtual server type is being configured in the screenshot? (Choose one answer.)

- A. Forwarding IP
- B. Standard
- C. Performance Layer 4

**Answer: C**

Explanation:

Comprehensive and Detailed Explanation (BIG-IP Administration - Data Plane Concepts):

The configuration shown matches a Performance Layer 4 virtual server because it is explicitly using a FastL4 profile:

The screenshot shows Protocol: TCP and Protocol Profile (Client): fastL4.

In BIG-IP data plane terms, FastL4 is the hallmark of a Performance (Layer 4) virtual server, designed to process connections at Layer 4 with minimal overhead (high throughput/low latency) compared to full proxy L7 processing.

The screenshot also shows HTTP Profile (Client): None (and HTTP server profile effectively not in use).

A Standard virtual server commonly uses full-proxy features and frequently includes L7 profiles (like HTTP) when doing HTTP-aware load balancing, header manipulation, cookie persistence, etc. In contrast, a Performance L4 virtual server typically does not use an HTTP profile because it is not doing HTTP-aware (Layer 7) processing.

It is not a Forwarding IP virtual server:

A Forwarding (IP) virtual server is used to route/forward packets (often without load balancing to pool members in the same way as Standard/Performance VS) and is selected by choosing a forwarding type. The presence of a TCP protocol with a FastL4 client profile aligns with a Layer 4 load-balancing style virtual server, not a packet-forwarding virtual server type.

Conclusion: Because the configuration is TCP-based and explicitly uses fastL4 with no HTTP profile, the expected BIG-IP virtual server type is Performance Layer 4 (Option C).

### NEW QUESTION # 11

Which statement is true concerning cookie persistence?

- A. Cookie persistence allows persistence even if the data are encrypted from client to pool member.
- **B. Cookie persistence allows persistence independent of IP addresses.**
- C. Cookie persistence uses a cookie that stores the virtual server, pool name, and member IP address in clear text.
- D. If a client's browser accepts cookies, cookie persistence will always cause a cookie to be written to the client's file system.

**Answer: B**

Explanation:

Cookie Persistence is a Layer 7 persistence method that leverages an HTTP cookie to track a user session.

\* IP Independence: Unlike "Source Address Affinity" (which relies on the client's IP), Cookie persistence identifies the session based on a unique token provided by the BIG-IP system. This is crucial for environments where many users share a single gateway (NAT) or where a client's IP might change mid-session.

\* Encryption and Decryption: For the BIG-IP to insert or read a cookie, it must be able to see the HTTP header. If the traffic is encrypted end-to-end (SSL Pass-through), the BIG-IP cannot use cookie persistence. SSL must be terminated at the BIG-IP (Option B is false).

\* Security: By default, BIG-IP cookies are encoded, not clear text. Modern versions allow for easy encryption of these cookies to prevent information leakage (Option C is false).

\* Memory vs. Disk: The default behavior is "session-based" (In-memory). A cookie is only written to the client's file system (disk) if an Expiration is configured in the persistence profile (Option D is false).

### NEW QUESTION # 12

The diagram below shows the TCP connection setup for an application.

Which of the following virtual server types applies? (Choose one answer)

- A. Standard virtual server
- **B. Forwarding IP virtual server**
- C. Stateless virtual server

**Answer: B**

Explanation:

Comprehensive and Detailed Explanation From BIG-IP Administration Data Plane Concepts documents:

The diagram illustrates a specific TCP handshake sequence where the BIG-IP system acts as a transparent forwarder rather than a full proxy. The key indicators that identify this as a Forwarding (IP) virtual server are as follows:

Initial Packet Processing: The diagram explicitly states that the LTM evaluates the packet looking only at the destination IP address. This is the fundamental characteristic of a Forwarding IP virtual server, which uses the system's routing table to make forwarding decisions instead of load balancing to a pool of members.

Handshake Sequence: Unlike a Standard virtual server, which completes the three-way handshake with the client (SYN, SYN-ACK, ACK) before initiating a separate connection to the server, the Forwarding IP virtual server passes the client's original SYN packet directly to the destination node.

Response Timing: The BIG-IP system waits for the SYN-ACK from the destination node before it sends a SYN-ACK back to the client. It essentially "passes through" the handshake signals while still maintaining a state entry in the connection table to track the flow.

Packet-by-Packet Logic: While it tracks the state, it does not perform address translation (unless SNAT is specifically configured) or deep packet inspection like a full proxy would.

Why other options are incorrect:

Standard virtual server: A Standard virtual server is a "full proxy." It would finish the handshake with the client first and only then open a second, independent TCP connection to the backend server.

Stateless virtual server: A stateless virtual server does not track connections in the connection table. The diagram shows the system meticulously passing sequence numbers (\$seq\\_num\$) and acknowledgment numbers (\$ack\\_num\$) between the two sides, which requires stateful tracking of the TCP flow.

### NEW QUESTION # 13

What is the result when a BIG-IP Administrator manually disables a pool member? (Choose one answer)

- A. All pool members continue to process persistent connections.
- B. The disabled pool member stops processing existing connections.
- **C. The disabled pool member stops processing persistent connections.**
- D. All pool members stop accepting new connections.

**Answer: C**

Explanation:

Comprehensive and Detailed Explanation From BIG-IP Administration Data Plane Concepts documents:

In BIG-IP LTM, a pool member state directly affects how traffic is handled at the data plane level. When a pool member is manually disabled, BIG-IP changes the member's availability state to disabled, which has specific and predictable traffic-handling consequences.

According to BIG-IP Administration Data Plane Concepts:

A disabled pool member:

Does not accept new connections

Continues to process existing non-persistent connections until they naturally close Is removed from load-balancing decisions, including persistence lookups Most importantly for this question:

Persistent connections

(such as those created using source-address persistence, cookie persistence, or SSL persistence) are not honored for a disabled pool member BIG-IP will not send new persistent traffic to a disabled member, even if persistence records exist Therefore, when a pool member is manually disabled, it stops processing persistent connections, while allowing existing non-persistent flows to drain gracefully.

Why the Other Options Are Incorrect:

B - Persistent connections are not honored for a disabled pool member

C - Existing connections are not immediately terminated when a pool member is disabled D - Only the disabled pool member stops accepting new connections, not all pool members Key Data Plane Concept Reinforced:

Manually disabling a pool member is a graceful administrative action that prevents new and persistent traffic from reaching the member while allowing existing connections to complete, which is critical for maintenance and troubleshooting scenarios.

### NEW QUESTION # 14

A BIG-IP Administrator makes a configuration change to a Virtual Server on the Standby device of an HA pair. The HA pair is currently configured with Auto-Sync enabled. What effect will the change have on the HA pair configuration? (Choose one answer)

- **A. The change will be undone when Auto-Sync propagates the config to the Standby device.**
- B. The change will be undone next time a configuration change is made on the Active device.
- C. The change will take effect when Auto-Sync propagates the config to the HA pair.
- D. The change will be propagated next time a configuration change is made on the Active device.

**Answer: A**

Explanation:

In a BIG-IP high availability (HA) configuration, Auto-Sync is a device trust feature that automatically synchronizes configuration changes from the Active device to the Standby device within a Sync-Failover device group.

Key principles from BIG-IP Administration Data Plane Concepts:

\* The Active device is always the authoritative source of configuration

\* Configuration changes are intended to be made only on the Active device

\* With Auto-Sync enabled, any time the Active device configuration changes, the system automatically pushes the configuration to all Standby members of the device group

\* Configuration changes made directly on a Standby device are not preserved In this scenario:

\* The administrator modifies a Virtual Server on the Standby device

- \* That change is local only and does not alter the device group's synchronized configuration
  - \* When Auto-Sync next runs (triggered by a change on the Active device or an internal sync event), the Active device configuration overwrites the Standby configuration. As a result, the configuration change made on the Standby device is undone.
- Why the Other Options Are Incorrect:
- \* A - The change is not undone only when another change is made; it is undone during the next Auto-Sync operation
  - \* B - Changes made on the Standby device are never propagated to the Active device
  - \* D - Auto-Sync does not merge or promote Standby changes into the HA pair configuration
- Best Practice Reinforced:  
Always perform configuration changes on the Active BIG-IP device when Auto-Sync is enabled to ensure consistent and predictable HA behavior.

## NEW QUESTION # 15

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