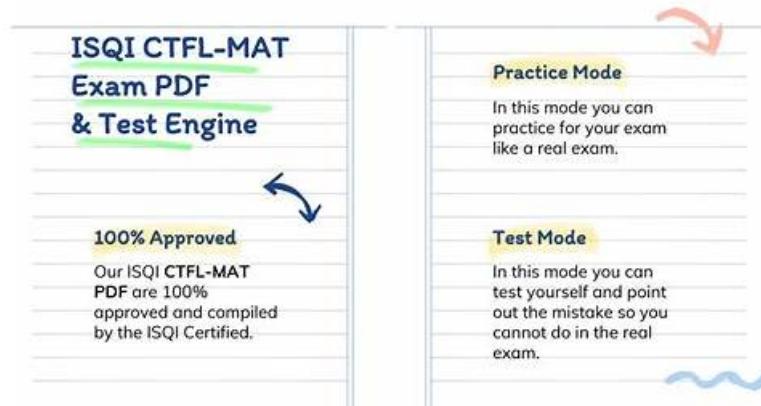


# ISQI CTFL-AcT模擬試験、CTFL-AcT資格問題対応



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>> ISQI CTFL-AcT模擬試験 <<

## ISQI CTFL-AcT資格問題対応、CTFL-AcT受験対策書

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## ISQI ISTQB Foundation Level - Acceptance Testing 認定 CTFL-AcT 試験問題 (Q11-Q16):

### 質問 #11

Which one of the following statements defines beta testing BEST?

- A. Beta testers discover defects in the product that escaped during the development process.
- B. Beta testing takes place early in the development process to acquire feedback from the market.
- C. During beta testing, genuine users define the acceptance criteria for various realistic configurations.
- D. Beta testing is performed by developers at the customer's location.

正解: A

#### 解説:

Beta testing is conducted after internal development and testing activities have concluded. It serves as a last line of defense before release by involving real users in real-world usage. One of its primary purposes is to uncover defects, usability problems, or configuration issues that were not found during structured testing.

Option D is correct because it captures the essential role of beta testing - to identify issues in the field that may have slipped past internal test processes, including edge cases or environmental incompatibilities that were not part of the standard test environments. Other options are incorrect:

Option A is incorrect - beta testing is not performed by developers, and usually not at the customer's site under development supervision.

Option B is misleading - beta testing occurs late in the process, not "early in development." Option C is inaccurate - beta testing is not about defining acceptance criteria. Those should already be established. Beta testers validate the product against those criteria or their practical needs.

Exact Reference - ISTQB CTFL Acceptance Testing Syllabus (Section 3.2):

"Beta testing is performed by users and may identify defects or issues that were not found during internal testing due to differences in environments, workflows, or usage patterns."

#### 質問 #12

The standard ISO 25010 defines a quality in use model with characteristics and subcharacteristics. Which elements of the following list is a characteristic of quality in use according to this standard?

- A. Portability
- B. Efficiency
- C. Usability
- D. Compatibility

#### 正解: B

#### 解説:

ISO/IEC 25010 defines two key quality models:

Product Quality Model (e.g., Usability, Security, Portability)

Quality in Use Model - which includes characteristics of the user's experience when interacting with the product in a real-world context.

The four main characteristics of the Quality in Use model are:

Effectiveness

Efficiency

Satisfaction

Freedom from risk

Option A - Efficiency is one of the key Quality in Use characteristics, as it refers to the resources used to achieve goals with accuracy and completeness.

Other options:

B (Usability), C (Compatibility), and D (Portability) are characteristics of the Product Quality Model, not of Quality in Use. Therefore, the correct answer, as per ISO 25010:2011, is:

#### 質問 #13

In a project to develop an online booking system, the team decided to strengthen collaborative work between the business analyst and the testers working on the project. Several concrete joint activities have been identified.

- A. Review of risk to prioritize acceptance test
- B. Business needs assessment
- C. Development of acceptance criteria for user stories
- D. Definition of Beta Testing sessions

#### 正解: C

#### 解説:

Collaboration between business analysts and testers is critical in Agile and acceptance testing environments.

One of the most effective areas of cooperation is the joint development and review of acceptance criteria for user stories. This ensures that criteria are testable, clearly defined, and aligned with stakeholder expectations.

Option B is correct because creating acceptance criteria is where both business analysts (who understand the business needs) and

testers (who ensure testability and clarity) contribute effectively.

Other options:

A (Business needs assessment) is typically a responsibility of business analysts, not a joint activity with testers.

C (Review of risk to prioritize acceptance tests) is a valuable activity but comes after criteria are defined.

While it can be collaborative, it's more specific to test planning.

D (Definition of Beta Testing sessions) is less relevant to ongoing collaborative work between testers and BAs - this involves users and release planning.

B). Development of acceptance criteria for user stories

#### 質問 # 14

You are leading a brand new project team whose members are coming from all over the organization and have no former experience in working together. You need to build a common vision and team spirit. What workshop would fit BEST:

- A. You ask every member in turn to write down three things he/she likes and dislikes in the organization and to post them on a wall. A volunteer is then chosen to read randomly some posts that are then discussed with the group.
- B. You invite every member in turn to describe his/her past experience and his/her major achievements in the organization or in their former job.
- C. You invite the team members and ask them to design their own (team-wise) emblem representing their values, beliefs, goals, tasks together than a common motto.
- D. You draw a staircase with 11 steps, each of them representing a major milestone of the project. The bottom of the stairs corresponds to the first day of the project and the upper step means that the project is released. You locate the present situation in the top of the stairs. The team is asked to identify and discuss the major steps downwards.

正解： C

解説：

Comprehensive Detailed Explanation (Approx. 200 words):

Building a new team with members from diverse backgrounds requires activities that foster shared values, identity, and trust.

Designing a team emblem with values, goals, and a motto is a well-known team-building technique often used in Agile kick-offs. It engages creativity, sparks discussion about shared purpose, and reinforces a collective team identity.

Option A is correct because it supports both vision and team spirit - crucial for newly formed teams.

Other options:

B focuses on individual backgrounds but may not build a collective vision.

C risks highlighting negative views about the organization and may not foster trust at the early stage.

D uses a "staircase" metaphor but incorrectly locates the team at the top of the stairs - potentially signaling an endpoint rather than a beginning, making it inappropriate for a new team.

A). You invite the team members and ask them to design their own emblem..

#### 質問 # 15

The project team is currently facing a difficult situation originating from their difficulty in envisioning the future and the necessary steps to reach it together with a certain loss of motivation due to a strong feeling of stagnation. You try to unlock the situation by proposing a workshop. Which one would fit the best?

- A. You draw a staircase with 11 steps, each of them representing a major milestone of the project. The bottom of the stairs corresponds to the first day of the project and the upper step means that the project is released. You locate the present situation in the middle of the stairs. The team is asked to identify and discuss the major steps down and up.
- B. You ask two volunteers to play a part in front of the team. One will try to defend the project and propose positive arguments and ways forward. The other will do the opposite. You then recapitulate the major arguments of both sides and debate them openly with the team.
- C. You organize a day out with challenging physical exercises practiced in teams followed by an afterwork dinner and drink. After all, nothing is best for motivation than hard times together, strong common objectives and a promise of good time.
- D. You visualize all remaining major milestones of the project, starting with today and ending with project release. Then, you ask the team to identify and discuss the necessary actions to move forward from the present situation and to reach the milestones.

正解： A

## 質問 #16

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