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Huawei H12-893_V1.0 Exam Syllabus Topics:

Topic	Details
Topic 1	Technical Principles and Applications of Virtualization: This section assesses the skills of IT Solution Architects and Data Center Network Engineers in understanding server and network virtualization concepts, benefits, and implementation strategies within data centers. It also introduces Huawei's FusionCompute platform, its features, functionalities, and applications in virtualization scenarios.

Topic 2	• Technical Principles and Application of M-LAG: This section introduces Multi-Chassis Link Aggregation (M-LAG) concepts to Data Center Network Engineers, covering its basic principles, configurations, benefits in enhancing network reliability, mechanisms for failure protection within M-LAG setups, deployment processes, considerations, and best practices for M-LAG in data centers.
Topic 3	• Huawei CloudFabric Solution: Targeting IT Solution Architects, this section introduces Huawei's CloudFabric solution, addressing evolving trends and challenges in data center networks. It highlights the solution's components, key features, and advantages in modern data centers.
Topic 4	• Technical Principles and Applications of VXLAN: Aimed at Data Center Network Engineers, this section evaluates their understanding of the necessity, development, and foundational concepts of VXLAN technology in addressing traditional network limitations. It also delves into the principles of Ethernet VPN (EVPN) as a control plane for VXLAN and presents practical VXLAN deployment examples in common data center scenarios.

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Huawei HCIP-Data Center Network V1.0 Sample Questions (Q45-Q50):

NEW QUESTION # 45

A hypervisor virtualizes the following physical resources: memory, and input/output (I/O) resources. (Enter the acronym in uppercase letters.)

Answer:

Explanation:

CPU

Explanation:

A hypervisor is a software layer that creates and manages virtual machines (VMs) by abstracting physical resources from the underlying hardware. The question specifies that the hypervisor virtualizes "memory" and "input/output (I/O) resources," and the task is to provide the missing resource acronym in uppercase letters. In virtualization contexts, including Huawei's FusionCompute or OpenStack with KVM, the primary physical resources virtualized by a hypervisor are:

CPU: The central processing unit (CPU) is virtualized to allocate processing power to VMs, enabling multi-tenancy and workload isolation.

Memory: Virtualized to provide RAM allocation to VMs, abstracted via memory management units (MMUs).

I/O Resources: Input/output resources (e.g., NICs, disks) are virtualized to allow VMs to communicate and store data, often through virtual NICs (vNICs) or virtual disks.

The question lists "memory" and "I/O resources" explicitly, implying the missing resource is CPU, as it completes the standard triad of virtualized resources in hypervisor design. Thus, the answer is CPU.

NEW QUESTION # 46

Linux consists of the user space and kernel space. Which of the following functions are included in the kernel space? (Select All that Apply)

- A. The NIC driver sends data frames.
- B. Data encapsulation

- C. Bit stream transmission
- D. Data encryption

Answer: A,B,C

Explanation:

In Linux, the operating system is divided into user space (where applications run) and kernel space (where the OS core functions execute with privileged access to hardware). Let's evaluate each function:

A . The NIC Driver Sends Data Frames: Network Interface Card (NIC) drivers operate in kernel space, managing hardware interactions like sending and receiving data frames. This is a low-level task requiring direct hardware access, handled by the kernel's network stack. Included in Kernel Space.

B . Data Encapsulation: Data encapsulation (e.g., adding headers in the TCP/IP stack) occurs in the kernel's network subsystem (e.g., via the protocol stack like IP or TCP). This process prepares packets for transmission and is a kernel-space function. Included in Kernel Space.

C . Bit Stream Transmission: This refers to the physical transmission of bits over the network, managed by the NIC hardware and its driver in kernel space. The kernel coordinates with the NIC to send bit streams, making this a kernel-space function. Included in Kernel Space.

D . Data Encryption: Encryption (e.g., via OpenSSL or application-level VPNs) typically occurs in user space, where applications or libraries handle cryptographic operations. While the kernel supports encryption (e.g., IPsec in the network stack), the actual encryption logic is often offloaded to user-space tools, not a core kernel function in standard contexts. Not Typically in Kernel Space.

Thus, A, B, and C are functions included in the kernel space, aligning with Linux architecture in Huawei's DCN context.

NEW QUESTION # 47

Which of the following statements is false about VXLAN tunnel establishment?

- A. A VXLAN tunnel is identified by a pair of VTEPs.
- B. For a static tunnel, you need to manually configure the local and remote VNIs.
- C. After a tunnel is established, if one end of the tunnel goes Down, the other end may not go Down.
- D. Dynamic tunnels depend on EVPN Type 5 routes to transmit information.

Answer: D

Explanation:

VXLAN (Virtual Extensible LAN) tunnels are used to encapsulate Layer 2 traffic over a Layer 3 network, a key component in Huawei's CloudFabric data center solutions. Let's evaluate each statement:

A . A VXLAN tunnel is identified by a pair of VTEPs: This is true. A VXLAN tunnel is identified by the pair of VXLAN Tunnel Endpoint (VTEP) IP addresses (local and remote), along with the VNI (VXLAN Network Identifier). This ensures unique tunnel identification. TRUE.

B . After a tunnel is established, if one end of the tunnel goes Down, the other end may not go Down: This is true. VXLAN tunnels are unidirectional, and the status of one end does not automatically affect the other unless the underlay network connectivity (e.g., Layer 3 reachability) is lost. The remote VTEP may remain operational if it can still encapsulate/decapsulate traffic. TRUE.

C . For a static tunnel, you need to manually configure the local and remote VNIs: This is true. In a static VXLAN tunnel, administrators must manually configure the VNI and VTEP IP addresses on both ends, as there is no dynamic control plane (e.g., BGP EVPN) to automate the process. TRUE.

D . Dynamic tunnels depend on EVPN Type 5 routes to transmit information: This is false. Dynamic VXLAN tunnels rely on BGP EVPN as the control plane, but Type 5 routes (IP Prefix routes) are specifically used for advertising host IP routes and external network routes, not for general tunnel establishment. Dynamic tunnel setup primarily uses Type 2 (MAC/IP Advertisement) and Type 3 (Multicast) routes to exchange VNI and VTEP information. Type 5 routes are relevant for Layer 3 routing, not the initial tunnel setup. FALSE.

Thus, D is the false statement because dynamic tunnels depend on EVPN Type 2 and Type 3 routes, not Type 5, for initial establishment.

NEW QUESTION # 48

In the VPC interworking scenario, traffic is checked and filtered only by the firewall in the source or destination VPC.

- A. TRUE
- B. FALSE

Answer: B

Explanation:

In Huawei's CloudFabric Solution, Virtual Private Clouds (VPCs) enable isolated network environments, and interworking scenarios involve traffic between VPCs. The statement claims that traffic is checked and filtered only by the firewall in the source or destination VPC. Let's evaluate:

VPC Interworking: Traffic between VPCs can be routed via a gateway (e.g., a Layer 3 gateway or centralized router) and may involve multiple security checkpoints depending on the design. Firewalls can be deployed in the source VPC, destination VPC, or a centralized location (e.g., a service chain or border gateway).

Firewall Role: The statement implies exclusivity (only one firewall), but in practice, traffic may be filtered by firewalls at both ends, a centralized firewall, or additional security devices (e.g., VAS nodes) in the path. For example, inter-VPC traffic might pass through a firewall in the source VPC for egress filtering and another in the destination VPC for ingress filtering, or a shared firewall in a hub-and-spoke model. Huawei's security architecture (e.g., with SecoManager) supports distributed or centralized filtering, not limited to a single VPC's firewall.

The statement is FALSE (B) because traffic is not restricted to being checked and filtered only by the firewall in the source or destination VPC; multiple firewalls or security devices may be involved.

NEW QUESTION # 49

In an M-LAG, two CE series switches send M-LAG synchronization packets through the peer-link to synchronize information with each other in real time. Which of the following entries need to be included in the M-LAG synchronization packets to ensure that traffic forwarding is not affected if either device fails? (Select All that Apply)

- A. ARP entries
- B. Routing entries
- C. IGMP entries
- D. MAC address entries

Answer: A,D

Explanation:

Multi-Chassis Link Aggregation Group (M-LAG) is a high-availability technology on Huawei CloudEngine (CE) series switches, where two switches appear as a single logical device to downstream devices. The peer-link between the M-LAG peers synchronizes critical information to ensure seamless failover if one device fails. Let's evaluate the entries:

A . MAC Address Entries: MAC address tables map device MACs to ports. In M-LAG, synchronizing MAC entries ensures that both switches know the location of connected devices. If one switch fails, the surviving switch can forward Layer 2 traffic without relearning MAC addresses, preventing disruptions. Required.

B . Routing Entries: Routing entries (e.g., OSPF or BGP routes) are maintained at Layer 3 and typically synchronized via routing protocols, not M-LAG peer-link packets. M-LAG operates at Layer 2, and while Layer 3 can be overlaid (e.g., with VXLAN), routing table synchronization is not a standard M-LAG requirement. Not Required.

C . IGMP Entries: IGMP (Internet Group Management Protocol) entries track multicast group memberships. While useful for multicast traffic, they are not critical for basic unicast traffic forwarding in M-LAG failover scenarios. Huawei documentation indicates IGMP synchronization is optional and context-specific, not mandatory for general traffic continuity. Not Required.

D . ARP Entries: ARP (Address Resolution Protocol) entries map IP addresses to MAC addresses, crucial for Layer 2/Layer 3 communication. Synchronizing ARP entries ensures the surviving switch can resolve IP-to-MAC mappings post-failover, avoiding ARP flooding or traffic loss. Required.

Thus, A (MAC address entries) and D (ARP entries) are essential for M-LAG synchronization to maintain traffic forwarding during failover, per Huawei CE switch M-LAG design.

NEW QUESTION # 50

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