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Peoplecert PeopleCert DevOps Site Reliability Engineer (SRE) Sample Questions (Q57-Q62):

NEW QUESTION # 57

If an organization wants to promote changes automatically and reduce dependency errors, what steps should they take?

- A. Establish Service Level Objectives that define how artifacts are signed and verified
- B. Ensure that they use only verified and signed artifacts to deploy system components
- C. Ensure that the artifacts used to deploy system components are tested and visible externally
- D. Ensure that Error Budgets are agreed with oversight and policies

Answer: B

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

Using verified and signed artifacts is essential for safe automation, ensuring that deployments are consistent and free of dependency or supply chain errors. This is a fundamental principle in Google's release engineering and SRE practices.

The Site Reliability Engineering Book, chapter "Release Engineering," states:

"Releases should be built once, tested, signed, and stored in a secure repository. Only signed and verified artifacts should be promoted to production to prevent configuration drift and dependency inconsistencies." The SRE Workbook echoes this:

"Automated promotions depend on the integrity and immutability of artifacts. Signed artifacts ensure consistency and prevent errors related to mismatched dependencies." Why the other options are incorrect:

- * A External visibility is irrelevant and may create security risks.
- * C Error budgets relate to reliability, not artifact promotion.
- * D SLOs do not define artifact signing; this is handled by release engineering processes.

Thus, the correct answer is B.

References:

Site Reliability Engineering Book, "Release Engineering"

SRE Workbook, "Automation and Safe Releases"

NEW QUESTION # 58

Where should an organization store versioned and signed artifacts that are used to deploy system components?

- A. In a Subversion source code repository
- B. In a secure artifact repository
- C. In the Configuration Management System (CMS)
- D. In a Definitive Media Library (DML)

Answer: B

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

SRE and modern DevOps best practices require that build artifacts—such as binaries, container images, and deployment packages—be stored in a secure, versioned artifact repository. These repositories ensure integrity, traceability, immutability, and security of deployment packages.

While the SRE Book does not use the ITIL term DML, it emphasizes:

"All production binaries should be stored in a secure, versioned repository to ensure consistent, repeatable, and trustworthy deployments."

- Site Reliability Engineering Book, section on Release Engineering

The SRE Workbook expands on this principle by emphasizing signed and verified artifacts:

"To ensure safe rollout, artifacts must be built once, stored securely, signed, versioned, and deployed from a controlled artifact

repository." Why the other options are incorrect:

- * A A CMS manages configuration, not deployment artifacts.
- * B Subversion is a source code repository, not an artifact repository.
- * C A DML is an ITIL concept, but SRE practice does not rely on it; instead, SRE uses modern artifact repositories (e.g., GCR, ACR, Artifactory).

Thus, the correct answer is D.

References:

Site Reliability Engineering Book, "Release Engineering"

SRE Workbook, "Safe Deployments"

Google Cloud Build & Artifact Registry documentation

NEW QUESTION # 59

What types of outages must fit into an Error Budget?

- A. Defect fixes
- B. Unplanned incidents
- C. Any change approved by the CAB or decision authority
- D. Any planned or unplanned outage

Answer: D

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

An error budget accounts for all downtime, including both planned and unplanned outages. This is a critical SRE principle: the user does not distinguish between maintenance downtime and accidental downtime - therefore, neither should the SLO nor the error budget.

The SRE Book, Chapter "Service Level Objectives," states:

"From the user's perspective, availability is simply whether the service is working or not, regardless of whether the outage was planned or unplanned." This means all downtime counts toward the error budget.

Additionally, the SRE Workbook reinforces this point:

"Error budgets must include every form of unavailability - maintenance events, configuration changes, emergency work, and unexpected incidents." This confirms that planned outages (maintenance windows) and unplanned outages (incidents) both consume error budget.

Why the other options are incorrect:

- * A Only includes unplanned incidents; SRE requires counting planned outages as well.
- * B Defect fixes may contribute to downtime, but "defect fixes" alone are not a downtime category.
- * C CAB approval has no bearing on whether outages count toward error budgets.

Thus, C is correct: any planned or unplanned outage must be included.

References:

Site Reliability Engineering Book, "Service Level Objectives"

SRE Workbook, "Implementing SLOs"

NEW QUESTION # 60

What is the primary difference between SRE and DevOps?

- A. DevOps is mostly for software engineers and SRE is mostly for infrastructure engineers
- B. SRE is an implementation of DevOps but focuses mostly on post-production responsibilities
- C. DevOps encourages closer collaboration between development and operations whereas SRE is about building a silo around production operations
- D. DevOps and SRE are the same thing

Answer: B

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

The primary difference between SRE and DevOps lies in their implementation focus and origins, though they share similar objectives. According to Google's official SRE documentation:

"SRE can be seen as a specific implementation of DevOps with some idiosyncratic extensions."

- Site Reliability Engineering Book, Chapter: What is Site Reliability Engineering?

While DevOps is a broad cultural and organizational philosophy aimed at closing the gap between development and operations through collaboration and automation, SRE provides a concrete, engineering- driven approach to achieving those goals - particularly through practices like error budgets, SLIs/SLOs, toil reduction, and incident response.

SRE focuses heavily on the post-production lifecycle - including reliability, monitoring, capacity planning, and incident response - whereas DevOps includes these concerns but emphasizes the entire software delivery lifecycle. Hence, Option A is the correct and most accurate answer.

Options B and C are incorrect:

- * B wrongly implies a division of roles (DevOps = developers, SRE = infrastructure), which is not how these frameworks operate.
- * C misrepresents SRE - it does not build silos but instead emphasizes shared responsibility and transparency in production systems.
- * D is incorrect because, while aligned, SRE and DevOps are not identical.

References:

Site Reliability Engineering Book - Chapter: What is Site Reliability Engineering?<https://sre.google/books/> The Site Reliability Workbook - Chapter 1: Introduction Google Cloud Blog - SRE vs DevOps: Companions, not Competitors

NEW QUESTION # 61

Before getting into the technical details of a Service Level Objective, what should be done?

- A. Identify which tasks should be categorized as toil
- **B. Start a conversation from the customer's point of view**
- C. Evaluate automation capabilities
- D. Assess what resources would be needed to meet the Service Level Objective

Answer: B

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

Before defining any technical details of an SLO, the SRE guidance is clear: the conversation must start from the customer's point of view. SLOs exist to represent what reliability level users genuinely require-not internal assumptions or engineering preferences.

The SRE Workbook, Chapter "Implementing SLOs," states:

"The process must begin by understanding what your users need from the service and what good performance actually means from the user's perspective." Likewise, in the Site Reliability Engineering Book:

"SLOs capture the reliability target that makes sense for the users and the product, which is why defining them must begin with understanding the user experience." This means that SLO development begins with analyzing:

- * What users value
- * What reliability thresholds they notice
- * What failures matter to them most

Only after this understanding is established should teams discuss metrics, thresholds, SLIs, and error budgets.

Why the other options are incorrect:

- * A. Identify toil - Relevant to operations, not SLO creation.
- * B. Evaluate automation - Important for reducing toil, unrelated to initial SLO definition.
- * D. Assess resources - Planning happens after SLO definition, not before.

Thus, the correct answer is C.

References:

SRE Workbook, Chapter: "Implementing SLOs"

Site Reliability Engineering Book, Chapter: "Service Level Objectives"

NEW QUESTION # 62

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