

# CTAL-TAE\_V2인증시험자료, CTAL-TAE\_V2최신인증 시험자료



2026 Pass4Test 최신 CTAL-TAE\_V2 PDF 버전 시험 문제집과 CTAL-TAE\_V2 시험 문제 및 답변 무료 공유:  
[https://drive.google.com/open?id=1PHAM68\\_\\_fQibWkA2liC1e44JmeCYAd](https://drive.google.com/open?id=1PHAM68__fQibWkA2liC1e44JmeCYAd)

Pass4Test에서는 전문ISQI CTAL-TAE\_V2인증시험을 겨냥한 덤프 즉 문제와 답을 제공합니다.여러분이 처음ISQI CTAL-TAE\_V2인증시험준비라면 아주 좋은 덤프입니다. Pass4Test에서 제공되는 덤프는 모두 실제시험과 아주 유사한 덤프들입니다.ISQI CTAL-TAE\_V2인증시험패스는 보장합니다. 만약 떨어지셨다면 우리는 덤프비용전액을 환불해드립니다.

어떻게 하면 가장 편하고 수월하게 ISQI CTAL-TAE\_V2시험을 패스할수 있을까요? 그 답은 바로 Pass4Test에서 찾아볼수 있습니다. ISQI CTAL-TAE\_V2덤프로 시험에 도전해보지 않으실래요? Pass4Test는 당신을 위해ISQI CTAL-TAE\_V2덤프로ISQI CTAL-TAE\_V2인증시험이라는 높은 벽을 순식간에 무너뜨립니다.

>> CTAL-TAE\_V2인증시험자료 <<

## CTAL-TAE\_V2최신 인증시험자료 - CTAL-TAE\_V2합격보장 가능 덤프

관심있는 인증시험과목ISQI CTAL-TAE\_V2덤프의 무료샘플을 원하신다면 덤프구매사이트의 PDF Version Demo 버튼을 클릭하고 메일주소를 입력하시면 바로 다운받아ISQI CTAL-TAE\_V2덤프의 일부분 문제를 체험해 보실수 있습니다. PDF버전외에 온라인버전과 테스트엔버전 Demo도 다운받아 보실수 있습니다.

## 최신 ISQI Certification CTAL-TAE\_V2 무료샘플문제 (Q30-Q35):

### 질문 # 30

(Which of the following aspects of "design for testability" is MOST directly associated with the need to define precisely which interfaces are available in the SUT for test automation at different test levels?)

- A. Observability
- B. Controllability
- C. Autonomy
- D. Architecture transparency

정답: D

### 설명:

In TAE, "design for testability" includes attributes that make it easier to create, execute, and maintain automated tests across levels (component, integration, system, UI). The need to define precisely which interfaces are available at different test levels-e.g., public APIs, service endpoints, message queues, UI automation hooks, test seams, logs, and internal test interfaces-maps most directly to architecture transparency. Architecture transparency concerns how clearly the system's structure, layers, and accessible interfaces are documented and exposed so test automation can reliably connect to the right interaction points.

This includes understanding which interfaces are stable, supported, and appropriate for each level of testing, and avoiding "guesswork" that increases brittleness. Controllability is about the ability to set inputs, states, and preconditions (e.g., reset data, seed databases, drive system state). Observability is about the ability to see outputs, internal states, and logs to assess outcomes. Autonomy concerns whether tests can run independently without external dependencies or manual intervention (e.g., isolated environments, stable test data). While controllability/observability/autonomy are critical for automation, the specific emphasis on "precisely defining which interfaces are available" is fundamentally an architectural transparency issue: clear interface availability and documentation enable correct, maintainable automation connections across test levels.

### 질문 # 31

A SUT (SUT1) is a client-server system based on a thin client. The client is primarily a display and input interface, while the server provides almost all the resources and functionality of the system. Another SUT (SUT2) is a client-server system based on a fat client that relies little on the server and provides most of the resources and functionality of the system. A given TAS is used to implement automated tests on both SUT1 and SUT2. The main objective of the TAS is to cover as many system functionalities as possible through automated tests executed as fast as possible. Which of the following statements about the automation solution is BEST in this scenario?

- A. The TAS should support mainly server-side automation for both SUT1 and SUT2
- B. The TAS should support mainly client-side automation for both SUT1 and SUT2
- C. The TAS should support mainly client-side automation for SUT1 and server-side automation for SUT2
- **D. The TAS should support mainly server-side automation for SUT1 and client-side automation for SUT2**

정답: D

### 설명:

TAE promotes selecting automation interfaces that maximize speed, robustness, and functional coverage while minimizing unnecessary UI traversal. For a thin client architecture, most business logic and system functionality resides on the server. To cover functionality efficiently, tests should interact as close as possible to where the logic is implemented-typically via server-side interfaces (e.g., APIs/services, backend endpoints, message interfaces). This reduces GUI overhead and accelerates execution while improving reliability. For a fat client, substantial logic resides on the client side; server-side automation alone may miss critical client behavior, validations, local processing, and UI-driven flows that embody much of the functionality. In such cases, client-side automation (often UI automation or client-level interfaces) is more directly aligned to achieving high functional coverage. TAE also highlights that the "best" interface depends on where behavior is implemented and which interface yields the most stable, fastest checks for the targeted risks. Therefore, the optimal combination is server-side automation for SUT1 (thin client) and client-side automation for SUT2 (fat client), which best meets the goal of broad coverage with minimal execution time.

### 질문 # 32

You are evaluating the best approach to implement automated tests at the UI level for a web app. Specifically, your goal is to allow test analysts to write automated tests in tabular format, within files that encapsulate logical test steps related to how a user interacts with the web UI, along with the corresponding test data. These steps must be expressed using natural language words that represent the actions performed by the user on the web UI. These files will then be interpreted and executed by a test execution tool. Which of the following approaches to test automation is BEST suited to achieve your goal?

- A. Data-driven testing
- B. Linear scripting
- **C. Keyword-driven testing**
- D. Test-driven development

정답: C

### 설명:

The described goal matches the defining characteristics of keyword-driven testing: tests are expressed using keywords (action words) that represent user operations, often arranged in tabular form with parameters/test data. TAE describes keyword-driven approaches as enabling non-programmers (e.g., test analysts) to create and maintain tests by combining high-level keywords such as

"Open Browser," "Click," "Enter Text,"

"Select," "Verify Text," etc., while the underlying automation framework maps those keywords to executable code. The use of files interpreted by a test execution tool is also typical: keyword tables (or similar structured specifications) are read and executed by the automation engine. Data-driven testing focuses on separating test logic from test data, typically running the same script multiple times with different datasets; it does not inherently require natural-language action words or tabular step definitions (though it can be combined).

Linear scripting is code-centric and not aligned with analyst-authored natural language step tables. TDD is unrelated to the requirement of tabular, natural-language keyword specification for UI test steps. Therefore, keyword-driven testing is the best fit for the stated approach.

### 질문 # 33

Which of the following information in API documentation is LEAST relevant for implementing automated tests on that API?

- A. Release notes/change logs on past changes to the API
- B. Details about the format of the API responses
- C. Details about the parameters accepted by each API endpoint
- D. Authentication mechanisms required to access the API

정답: A

설명:

To implement automated API tests, TAE emphasizes that testers need precise, actionable interface specifications: what endpoints exist, what inputs they accept, how to authenticate/authorize requests, and what outputs are returned (status codes, headers, response body schemas/formats). Options B, C, and D directly support test design and implementation: parameter details enable valid/invalid request construction and boundary coverage; authentication mechanisms are required to execute any protected calls and to test auth- related behaviors; response formats enable robust assertions (including schema validation). Release notes and change logs are valuable for understanding evolution, migration, and backward compatibility considerations, but they are not typically required to implement the tests for the current API behavior when the current specification is available. They may help explain why something changed or guide test updates over time, yet they are less directly relevant to writing the core automated checks compared with endpoint inputs, auth, and response structure. Therefore, among the options, past release notes/change logs are the least relevant for implementing automated tests on the API.

### 질문 # 34

An automated test case that should always pass sometimes passes and sometimes fails intermittently (non- deterministic behavior) when executed in the same test environment, even if no code (i.e., SUT code or the test automation code) has been changed. Which of the following statements about the root cause of this non- deterministic behavior is TRUE?

- A. The specified root cause must be in the instability of the test environment, since no code has been changed
- B. Determining the specified root cause may require, in addition to the TAE, the support of others such as developers and system engineers
- C. The specified root cause is a race condition that can be identified by also analyzing the log files of the test case, the SUT, and the TAF
- D. Determining the specified root cause is certainly easier than if the automated test always fails (deterministic behavior)

정답: B

설명:

TAE treats non-deterministic (flaky) test behavior as a symptom that can originate from multiple sources: timing and synchronization issues, race conditions, concurrency, environmental variability (resource contention, network latency), unstable test data, third-party dependencies, or hidden state leakage between tests. Because these causes often span boundaries-application code, infrastructure, deployment configuration, test tooling, and data pipelines-finding the true root cause frequently requires collaboration beyond the TAE role. Developers may need to inspect application logs, thread behavior, and recent architectural assumptions; system engineers may need to analyze resource saturation, container orchestration events, network anomalies, or environment drift. Option A is too specific and assertive: the root cause is not necessarily a race condition, and logs may not be sufficient to identify it. Option C is incorrect because no code change does not imply the environment is the only cause; flaky behavior can stem from hidden nondeterminism in the system or tests that is always present but only sometimes triggers. Option D is also incorrect; intermittent failures are often harder to diagnose than consistent deterministic failures because evidence is less reproducible. Therefore, the true statement is that determining the root cause may require support from developers and system engineers in addition to the TAE.



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