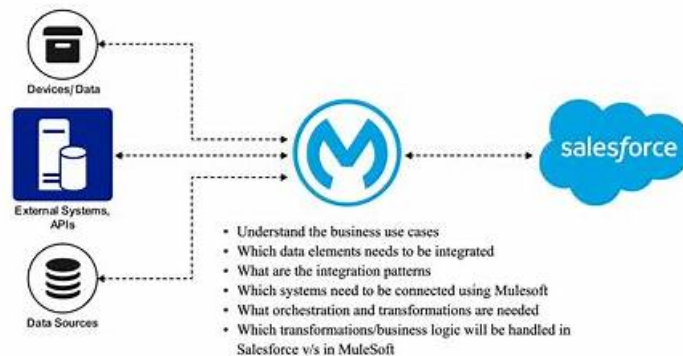


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Salesforce MuleSoft-Integration-Architect-I Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none"> • Designing Integration Solutions to Meet Security Requirements: This topic emphasizes securing access to the Anypoint Platform and APIs, using Anypoint Security, counteracting security vulnerabilities, and understanding audit logging capabilities.
Topic 2	<ul style="list-style-type: none"> • Designing Integration Solutions to Meet Reliability Requirements: It includes selecting alternatives to traditional transactions, recognizing the purpose of various scopes and strategies, differentiating disaster recovery and high availability, and using local and XA transactions.

Topic 3	<ul style="list-style-type: none"> • Designing Integration Solutions to Meet Persistence Requirements: It addresses the usage of VM queues and connectors, object stores and services, and stateful components configured with object stores.
Topic 4	<ul style="list-style-type: none"> • Designing for the Runtime Plane Technology Architecture: It includes analyzing Mule runtime clusters, designing solutions for CloudHub, choosing Mule runtime domains, leveraging Mule 4 class loader isolation, and understanding the reactive event processing model.
Topic 5	<ul style="list-style-type: none"> • Designing Integration Solutions to Meet Performance Requirements: This topic covers meeting performance and capacity goals, using streaming features, and processing large message sequences.
Topic 6	<ul style="list-style-type: none"> • Designing Automated Tests for Mule Applications: This topic covers unit test suites, and scenarios for integration and performance testing.
Topic 7	<ul style="list-style-type: none"> • Designing Architecture Using Integration Paradigms: This topic focuses on creating high-level integration architectures using various paradigms. It includes API-led connectivity, web APIs and HTTP, event-driven APIs, and message brokers, and designing Mule application using messaging patterns and technologies.
Topic 8	<ul style="list-style-type: none"> • Applying DevOps Practices and Operating Integration Solutions: Its sub-topics are related to designing CI • CD pipelines with MuleSoft plugins, automating interactions with Anypoint Platform, designing logging configurations, and identifying Anypoint Monitoring features.

Salesforce Certified MuleSoft Integration Architect I Sample Questions (Q146-Q151):

NEW QUESTION # 146

A manufacturing company is planning to deploy Mule applications to its own Azure Kubernetes Service infrastructure. The organization wants to make the Mule applications more available and robust by deploying each Mule application to an isolated Mule runtime in a Docker container while managing all the Mule applications from the MuleSoft-hosted control plane. What is the most idiomatic (used for its intended purpose) choice of runtime plane to meet these organizational requirements?

- A. Anypoint Runtime Fabric
- B. Anypoint Service Mesh
- C. Anypoint Platform Private Cloud Edition
- D. CloudHub

Answer: A

NEW QUESTION # 147

A Mule application contains a Batch Job with two Batch Steps (Batch_Step_1 and Batch_Step_2). A payload with 1000 records is received by the Batch Job. How many threads are used by the Batch Job to process records, and how does each Batch Step process records within the Batch Job?

- A. Each Batch Job uses a SINGLE THREAD for all Batch steps Each Batch step instance receives ONE record at a time as the payload, and RECORDS are processed IN ORDER, first through Batch_Step_1 and then through Batch_Step_2
- B. Each Batch Job uses SEVERAL THREADS for the Batch Steps Each Batch Step instance receives ONE record at a time as the payload, and BATCH STEP INSTANCES execute IN PARALLEL to process records and Batch Steps in ANY order as fast as possible
- C. Each Batch Job uses SEVERAL THREADS for the Batch Steps Each Batch Step instance receives ONE record at a time as the payload, and RECORDS are processed IN PARALLEL within and between the two Batch Steps
- D. Each Batch Job uses a SINGLE THREAD to process a configured block size of record Each Batch Step instance receives A BLOCK OF records as the payload, and BLOCKS of records are processed IN ORDER

Answer: C

Explanation:

* Each Batch Job uses SEVERAL THREADS for the Batch Steps

- * Each Batch Step instance receives ONE record at a time as the payload. It's not received in a block, as it does not wait for multiple records to be completed before moving to next batch step. (So Option D is out of choice)
 - * RECORDS are processed IN PARALLEL within and between the two Batch Steps.
 - * RECORDS are not processed in order. Let's say if second record completes batch_step_1 before record 1, then it moves to batch_step_2 before record 1. (So option C and D are out of choice)
 - * A batch job is the scope element in an application in which Mule processes a message payload as a batch of records. The term batch job is inclusive of all three phases of processing: Load and Dispatch, Process, and On Complete.
 - * A batch job instance is an occurrence in a Mule application whenever a Mule flow executes a batch job.
- Mule creates the batch job instance in the Load and Dispatch phase. Every batch job instance is identified internally using a unique String known as batch job instance id.

NEW QUESTION # 148

What aspect of logging is only possible for Mule applications deployed to customer-hosted Mule runtimes, but NOT for Mule applications deployed to CloudHub?

- A. To log certain messages to a custom log category
- B. To send Mule application log entries to Splunk
- C. To change log4j2 log levels in Anypoint Runtime Manager without having to restart the Mule application
- **D. To directly reference one shared and customized log4j2.xml file from multiple Mule applications**

Answer: D

Explanation:

- * Correct answer is To directly reference one shared and customized log4j2.xml file from multiple Mule applications. Key word to note in the answer is directly.
 - * By default, CloudHub replaces a Mule application's log4j2.xml file with a CloudHub log4j2.xml file. This specifies the CloudHub appender to write logs to the CloudHub logging service.
 - * You cannot modify CloudHub log4j2.xml file to add any custom appender. But there is a process in order to achieve this. You need to raise a request on support portal to disable CloudHub provided Mule application log4j2 file.
- Graphical user interface, application, Word Description automatically generated
- * Once this is done, Mule application's log4j2.xml file is used which you can use to send/export application logs to other log4j2 appenders, such as a custom logging system MuleSoft does not own any responsibility for lost logging data due to misconfiguration of your own log4j appender if it happens by any chance.
- Graphical user interface, text, application, email Description automatically generated
- * One more difference between customer-hosted Mule runtimes and CloudHub deployed mule instance is that
 - CloudHub system log messages cannot be sent to external log management system without installing custom CH logging configuration through support
 - where as Customer-hosted runtime can send system and application log to external log management system MuleSoft Reference: <https://docs.mulesoft.com/runtime-manager/viewing-log-data>
 - <https://docs.mulesoft.com/runtime-manager/custom-log-appender>

NEW QUESTION # 149

Refer to the exhibit.

A Mule application is deployed to a multi-node Mule runtime cluster. The Mule application uses the competing consumer pattern among its cluster replicas to receive JMS messages from a JMS queue. To process each received JMS message, the following steps are performed in a flow:

Step 1: The JMS Correlation ID header is read from the received JMS message.

Step 2: The Mule application invokes an idempotent SOAP webservice over HTTPS, passing the JMS Correlation ID as one parameter in the SOAP request.

Step 3: The response from the SOAP webservice also returns the same JMS Correlation ID.

Step 4: The JMS Correlation ID received from the SOAP webservice is validated to be identical to the JMS Correlation ID received in Step 1.

Step 5: The Mule application creates a response JMS message, setting the JMS Correlation ID message header to the validated JMS Correlation ID and publishes that message to a response JMS queue.

Where should the Mule application store the JMS Correlation ID values received in Step 1 and Step 3 so that the validation in Step 4 can be performed, while also making the overall Mule application highly available, fault-tolerant, performant, and maintainable?

- A. Both Correlation ID values should be stored In a non-persistent object store

- B. Both Correlation ID values should be stored in a persistent object store
- C. The Correlation ID value in Step 1 should be stored in a persistent object store The Correlation ID value in step 3 should be stored as a Mule event variable/attribute
- D. Both Correlation ID values should be stored as Mule event variable/attribute

Answer: C

Explanation:

- * If we store Correlation id value in step 1 as Mule event variables/attributes, the values will be cleared after server restart and we want system to be fault tolerant.
- * The Correlation ID value in Step 1 should be stored in a persistent object store.
- * We don't need to store Correlation ID value in Step 3 to persistent object store. We can store it but as we also need to make application performant. We can avoid this step of accessing persistent object store.
- * Accessing persistent object stores slow down the performance as persistent object stores are by default stored in shared file systems.
- * As the SOAP service is idempotent in nature. In case of any failures , using this Correlation ID saved in first step we can make call to SOAP service and validate the Correlation ID.

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Additional Information:

- * Competing Consumers are multiple consumers that are all created to receive messages from a single Point- to-Point Channel. When the channel delivers a message, any of the consumers could potentially receive it. The messaging system's implementation determines which consumer actually receives the message, but in effect the consumers compete with each other to be the receiver. Once a consumer receives a message, it can delegate to the rest of its application to help process the message.

Diagram Description automatically generated

- * In case you are unaware about term idempotent re is more info:

Idempotent operations means their result will always same no matter how many times these operations are invoked.

Table Description automatically generated

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NEW QUESTION # 150

What API policy would LEAST likely be applied to a Process API?

- A. JSON threat protection
- B. Client ID enforcement
- C. Rate limiting
- D. Custom circuit breaker

Answer: A

Explanation:

Key to this question lies in the fact that Process API are not meant to be accessed directly by clients. Lets analyze options one by one. Client ID enforcement : This is applied at process API level generally to ensure that identity of API clients is always known and available for API-based analytics Rate Limiting : This policy is applied on Process Level API to secure API's against degradation of service that can happen in case load received is more than it can handle Custom circuit breaker : This is also quite useful feature on process level API's as it saves the API client the wasted time and effort of invoking a failing API. JSON threat protection : This policy is not required at Process API and rather implemented as Experience API's. This policy is used to safeguard application from malicious attacks by injecting malicious code in JSON object. As ideally Process API's are never called from external world , this policy is never used on Process API's Hence correct answer is JSON threat protection MuleSoft Documentation Reference : <https://docs.mulesoft.com/api-manager/2.x/policy-mule3-json-threat>

NEW QUESTION # 151

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