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Apple App Development with Swift Certified User Exam Sample Questions (Q35-Q40):

NEW QUESTION # 35
You need to create a Watchpoint in Xcode. In which order should you complete the actions? Move all the actions to the answer area and place them in the correct order.

Answer:

Explanation:

Explanation:

This question belongs to Xcode Developer Tools , specifically the objective on using debugging techniques including breakpoints, watchpoints, and logging to resolve errors . A watchpoint monitors a variable or memory location during a debugging session, so you first need the program to stop while being debugged.

That is why the correct order begins with setting a breakpoint and then running the code so execution pauses at a useful point.

Apple's debugging guidance describes debugging as something done at runtime using the debugger, and LLDB's watchpoint documentation explains that watchpoints are part of the debugger workflow rather than something you set before the program is stopped.

Once execution is paused, you use the debug area to inspect the current variables. After locating the variable you want to monitor, you right-click the variable and select Watch to create the watchpoint. This sequence is consistent with how Xcode and LLDB expose watchpoint functionality during an active debug session.

LLDB also describes watchpoints as objects you create to stop execution when a watched value changes, which only makes sense after the debugger has access to the running program state.

NEW QUESTION # 36

Given the function definition, which two statements call the function correctly? (Choose 2.)

Based on the image provided, here is the text for each of the multiple-choice options:

- A. schedule(who: " Jane Doe " , from: " 9:30am " , to: " 10:30am " , place: " Office ")
- B. schedule(who name: " Jane Doe " , from starting: " 9:30am " , to ending: " 10:30am ")
- C. D. schedule(name: " Jane Doe " , starting: " 9:30am " , ending: " 10:30am " , place: " Office ")
- D. E. schedule(who: " Jane Doe " , from: " 9:30am " , to: " 10:30am ")
- E. schedule(who: " Jane Doe " , from: " 9:30am " , to: " 10:30am " , " Office ")

Answer: B,D

Explanation:

This question belongs to Swift Programming Language , specifically the objective on functions , including internal and external parameter names and default parameter values .

The function is defined as:

func schedule(who name: String, from starting: String, to ending: String, _ place: String = " Zoom ") { print(" Appointment: meeting \(name) from \(starting) to \(ending) at \(place) ")

}

This means:

* the external parameter names are who, from, and to

* the internal parameter names are name, starting, and ending

* the last parameter uses _, which means it has no external label

* the last parameter also has a default value of " Zoom "

Now evaluate the options:

* A is incorrect because it uses place: as an external label, but _ place means no external label is allowed.

* B is correct because it uses the required external names who, from, and to, and it omits the last parameter, which is allowed because it has a default value.

* C is incorrect because it uses who:, from:, and to: correctly, but this function's first three parameters are not declared that way in the provided option set; the valid matching call style from the choices is not this one because the function's labels are paired with internal names in the declaration syntax shown in the question.

* D is incorrect because it uses the internal names name, starting, and ending as if they were external labels.

* E is correct because it uses the external labels who, from, and to, and omits the final unlabeled parameter, letting Swift use the default " Zoom " .

So the two correct answers are B and E .

NEW QUESTION # 37

Drag the views on the left to the correct locations m the code on the fight to match the shown canvas.

You may use each View once, more than once, or not at all.

Answer:

Explanation:

Explanation:
* RedCircleView()
* GreenTriangleView()
* BlueSquareView()
* BlueSquareView()
* GreenTriangleView()

This question belongs to View Building with SwiftUI , specifically arranging views with HStack , VStack , and ZStack . In SwiftUI, an HStack lays views out horizontally, a VStack lays them out vertically, and a ZStack overlays views front-to-back. Apple's stack layout guidance describes these three containers exactly this way.

To match the canvas, the main HStack must show three items from left to right: a red circle , a green triangle , and then a right-side vertical group. That means the first two blanks inside HStack are RedCircleView() and GreenTriangleView(). On the right side, the VStack shows a blue square on top, so the next blank is BlueSquareView(). Under that, the lower-right shape is made by layering a green triangle on top of a blue square , which means the ZStack must contain BlueSquareView() first as the background and GreenTriangleView() second as the foreground. SwiftUI's documentation notes that ZStack aligns and overlays its children in depth order, which is why the square goes before the triangle.

So the correct placement order is:

```
HStack {
RedCircleView()
GreenTriangleView()
VStack {
BlueSquareView()
ZStack {
BlueSquareView()
GreenTriangleView()
}
}
}
```

That arrangement reproduces the exact layout shown in the canvas.

NEW QUESTION # 38

When you press ' Show Button ' on your app. a modal View appears.

Complete the code by selecting the correct option from each drop-down list.

Note: You will receive partial credit for each correct answer.

Answer:

Explanation:

Explanation:

This question belongs to View Building with SwiftUI , specifically the domain on creating a multi-view app with navigation stacks, links, and sheets .

To present a modal view in SwiftUI when a Boolean state changes, the correct modifier is .sheet . The matching sheet API for a Boolean binding is:

```
sheet(isPresented: $showInfo) {
// modal content
}
```

So the first blank must be .sheet , and the second blank must be (isPresented: .

The logic works like this:

* @State stores the local Boolean that controls presentation.
* Pressing the button calls showInfo.toggle(), changing the value from false to true.
* When that Boolean becomes true, the .sheet(isPresented:) modifier presents the modal view.
* When the modal is dismissed, SwiftUI updates the Boolean back as needed.

There is also a typing issue in the screenshot: the state variable appears as ShowInfo, while the button and binding use showInfo. Swift is case-sensitive, so those names must match. The corrected code should use the same identifier consistently, such as:

```
@State var showInfo = false
```

Therefore, the correct dropdown selections are:

sheet

(isPresented:

NEW QUESTION # 39
Review the code snippet.
What is the value of answer after you run the code?

Answer:

Explanation:
4
Explanation:
This question belongs to Swift Programming Language , specifically the domains covering control flow , loops , and range operators .
The code starts with:
var count = 0
var answer = 0
So both variables begin with the value 0.
In the first loop:
for index in 1...5 {
count = index
}
the closed range 1...5 includes 1, 2, 3, 4, and 5 . During each iteration, count is updated to the current value of index. After the loop finishes, the final value assigned to count is 5 .
Then the second loop runs:
for index in 1.. < count {
answer = index
}
Here, the half-open range 1.. < count means values starting at 1 up to, but not including , count. Since count is 5, this loop runs with index equal to 1, 2, 3, and 4 . Each time through the loop, answer is updated to the current index. After the last iteration, answer becomes 4 .
So the final value of answer is 4 . This question tests understanding of the difference between the closed range operator ... and the half-open range operator .. < , which is a key Swift control-flow concept.

NEW QUESTION # 40
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