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The CTFL-AT Exam is an extension of the ISTQB Foundation Level certification, which is a globally recognized certification in software testing. However, the CTFL-AT certification focuses specifically on Agile testing, which is becoming increasingly popular in the software development industry. ISTQB Certified Tester - Foundation Level Extension - Agile Tester certification is an ideal choice for professionals who are involved in Agile development projects and want to learn more about Agile testing techniques.

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ISQI ISTQB Certified Tester - Foundation Level Extension - Agile Tester Sample Questions (Q50-Q55):

NEW QUESTION # 50

What is the definition of agile software development?

- A. A group of software development methodologies based on iterative incremental development with self-organizing cross-functional teams who cooperate to define requirements and to implement the solution.
- B. A way of developing software where the test cases are developed, and often automated, before the software under test is developed.
- C. A framework to describe the software development lifecycle activities from requirements specification to maintenance where test planning of the various test levels is done as soon as the test basis is ready
- D. Testing carried out informally where no formal test preparation or execution takes place, no recognized test design technique is used and there are no expectations for results.

Answer: A

NEW QUESTION # 51

Which of the following is a benefit of a whole-team approach?

- A. Enables the various skill sets within the team to be leveraged to the benefit of the project.
- B. Enables reduction in test duplication as the testers and test engineers function as a single team.
- C. Enables testers to execute their responsibility for quality for the combined team
- D. Enables the team to focus on solely their separate areas of expertise and responsibility.

Answer: A

Explanation:

A whole-team approach is a way of working in agile projects where all team members share the responsibility for delivering high-quality software that meets the customer's needs. This means that testers, developers, business analysts, and other roles collaborate closely throughout the project lifecycle, and use their different skills and perspectives to contribute to the quality of the product. A benefit of this approach is that it enables the team to leverage the various skill sets within the team to the benefit of the project, such as testing skills, coding skills, domain knowledge, user experience, etc. This can lead to faster feedback, better communication, higher productivity, and more innovation. References: ISTQB Foundation Level Agile Tester Syllabus1, Section 1.1.1, page 7; ASTQB Agile Tester Certification Resources, Section 1.1.1, page 7.

NEW QUESTION # 52

Which of the following is NOT a typical task performed by the tester within an Agile team?

- A. Suggesting improvements in team retrospectives.
- B. Working with business stakeholders to clarify requirements.
- C. Ensuring the appropriate testing tasks are scheduled during iteration planning.
- D. Ensuring all project status meetings are held according to the plan.

Answer: D

Explanation:

The tester within an Agile team is not responsible for ensuring all project status meetings are held according to the plan. This is typically a task for the Scrum Master, who facilitates the meetings and ensures that the team follows the Agile principles and practices. The tester within an Agile team is responsible for ensuring the appropriate testing tasks are scheduled during iteration planning, suggesting improvements in team retrospectives, and working with business stakeholders to clarify requirements. These are all tasks that contribute to the quality of the software and the testing process, as well as the collaboration and communication within the team and with the customers. References: ISTQB Foundation Level Agile Tester Syllabus, Section 2.3.1, page 171; ISTQB Foundation Level Agile Tester Sample Exam Questions, Question 2.3.1-1, page 82

NEW QUESTION # 53

Based on the skills required for testers in Agile teams, which of the following activities would you expect least likely to be performed by testers in Agile projects?

- A. Actively participating in specification workshops aimed at clarifying user stories through examples that will be transformed into tests
- B. Working collaboratively with a developer to develop and test a feature
- C. **Tracking the failures of the unit tests that are written when using the Test-Driven Development practice**
- D. Identifying and updating test cases from previous iterations that are affected by the changes made in the current iteration

Answer: C

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From CTFL-AT Syllabus v4.0, Section 3.2 Test-Driven Development, and 1.3 The Whole-Team Approach, testers: "Collaborate in test-related activities including test case creation, exploratory testing, and user story clarification." "Unit tests are typically the responsibility of developers, especially in TDD practices." Therefore, Option A is least likely, as unit test tracking in TDD is primarily a developer responsibility, not a tester's routine task.

* Options B, C, and D all describe key Agile tester activities, such as maintaining regression tests, collaborating with developers, and participating in specification workshops (BDD/ATDD practices)

References:

CTFL-AT Syllabus v4.0, Sections 1.3, 3.2

Learning Objective (K2) - Understand tester roles and responsibilities in Agile

NEW QUESTION # 54

Which of the following statements about Agile retrospectives is CORRECT?

- A. Agile retrospectives should be focused mainly on impediments that are outside the control of the team because these issues are more challenging.
- B. During Agile retrospectives, testers should be encouraged to provide constructive suggestions only on non-testing activities.
- C. Unlike working sessions or meetings held in non-Agile projects, Agile retrospectives do not require follow-up activities.
- D. **In an Agile retrospective the moderator can encourage and make sure that good practices are kept by the team, by asking what the team is doing well.**

Answer: D

Explanation:

Explanation

An Agile retrospective is a regular meeting where the team reflects on their work process and identifies the areas for improvement¹². The following statements about Agile retrospectives are correct¹²:

During Agile retrospectives, testers should be encouraged to provide constructive suggestions on both testing and non-testing activities, as testing is an integral part of the Agile team and testers can contribute to the overall quality of the product and the process.

In an Agile retrospective, the moderator can encourage and make sure that good practices are kept by the team, by asking what the team is doing well. This helps to reinforce the positive aspects of the team's work and to appreciate the team members' efforts and achievements.

Agile retrospectives should be focused mainly on impediments that are within the control of the team because these issues are more actionable and can be resolved by the team. Impediments that are outside the control of the team should also be discussed, but they may require the involvement of other stakeholders or external parties to be addressed.

The following statement about Agile retrospectives is incorrect¹²:

Unlike working sessions or meetings held in non-Agile projects, Agile retrospectives do require follow-up activities. The team should agree on the action items that result from the retrospective and assign them to the responsible team members. The team should also monitor the progress and effectiveness of the action items in the next iteration and review them in the next retrospective.

Therefore, the correct answer is B, as it is the only statement that is correct about Agile retrospectives. References: ISTQB Foundation Level Agile Tester Extension Syllabus¹, page 24; ISTQB Agile Tester Sample Exam²,

NEW QUESTION # 55

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