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## GAQM Certified Agile Scrum Product Owner (CASPO) Sample Questions (Q71-Q76):

### NEW QUESTION # 71

Which one of the following is NOT a responsibility of a self-organized Developers? (Choose the best answer)

- A. Determine the time for the Daily Scrum
- B. Pull Product Backlog items for the Sprint
- C. Do the work planned in accordance with the Definition of Done
- D. Reorder the Product Backlog

**Answer: D**

Explanation:

Self-organization gives the Developers autonomy over their work execution, but not over Product Backlog ordering, which is the Product Owner's domain. The Scrum Guide states: "The Developers are the people in the Scrum Team that are committed to creating any aspect of a usable Increment each Sprint."

- \* A: Pulling items into the Sprint Backlog is their responsibility during Sprint Planning.
- \* B: Reordering the Product Backlog is the Product Owner's task: "Ordering Product Backlog items."
- \* C: Delivering "Done" work is their core duty.

### NEW QUESTION # 72

When is a Sprint finished? (Choose the best answer)

- A. When the Definition of Done is met
- B. When the Product Owner accepts the Increment
- C. When the work remaining is zero
- **D. When the time-boxed duration is met**

**Answer: D**

Explanation:

A Sprint is a fixed-length, time-boxed event that ends when its duration expires, regardless of work completion. The Scrum Guide states: "Sprints are the heartbeat of Scrum, where ideas are turned into value."

They are fixed length events of one month or less to create consistency." The end is determined by the time-box, not by acceptance, quality standards, or task completion.

\* A: Product Owner acceptance occurs at Sprint Review, but doesn't define Sprint end.

\* B: The Definition of "Done" applies to the Increment, not the Sprint's duration.

\* C: Correct-the time-box dictates the end.

### NEW QUESTION # 73

When a Developers determines that it has over-committed itself for a Sprint, who has to be present when reviewing and adjusting the Sprint work selected? (Choose the best answer)

- A. The Developers.
- B. The Scrum Master, project manager, and Developers.
- C. The Product Owner and all stakeholders.
- **D. The Product Owner and the Developers.**

**Answer: D**

Explanation:

The Scrum Guide states that the Sprint Backlog is owned by the Developers, who are responsible for planning and executing the work to achieve the Sprint Goal. If they realize they've over-committed, they must adjust the Sprint Backlog. However, since the Product Owner is accountable for maximizing value and managing the Product Backlog, their involvement is critical to ensure adjustments align with value delivery and the Sprint Goal. The Scrum Guide notes: "The Product Owner may influence the Developers by helping them understand and select trade-offs." Option A includes a non-existent "project manager" role in Scrum, making it incorrect.

Option C involves stakeholders, who are not part of mid-Sprint adjustments (they provide feedback at the Sprint Review). Option D excludes the Product Owner, which is insufficient given their role. Thus, B is correct.

### NEW QUESTION # 74

What pre-conditions must be fulfilled in order to allow Sprint Planning to begin? (Choose the best answer)

- A. A clear but negotiable business objective for the Sprint
- B. Enough "Ready" Product Backlog to fill the Sprint
- C. A clear and non-negotiable Sprint Goal
- **D. There are no such pre-conditions**
- E. A fully refined Product Backlog
- F. Formal budget approval to conduct another Sprint

**Answer: D**

Explanation:

Scrum imposes no formal pre-conditions for Sprint Planning beyond the Sprint starting. The Scrum Guide states: "Sprint Planning

initiates the Sprint by laying out the work to be performed for the Sprint."

- \* A: A fully refined backlog isn't required; refinement is ongoing.
- \* B: Budget approval isn't a Scrum concept.
- \* C, D: The Sprint Goal is defined during, not before, Sprint Planning.
- \* E: Some "Ready" items help, but it's not mandatory; planning can refine items.

### NEW QUESTION # 75

The purpose of a Sprint Retrospective is for the Scrum Team to: (Choose the best answer)

- A. Review stories planned for the next Sprint and provide estimates
- B. Demonstrate completed User Stories to the Product Owner
- **C. Inspect how the last Sprint went and plan improvements for the next Sprint**
- D. The Product Owner

**Answer: C**

Explanation:

The Sprint Retrospective is a key Scrum event focused on continuous improvement. The Scrum Guide defines its purpose explicitly as an opportunity for the Scrum Team (Product Owner, Scrum Master, and Developers) to reflect on the past Sprint and identify actionable ways to enhance their effectiveness and quality in the next Sprint. Option C - "Inspect how the last Sprint went and plan improvements for the next Sprint" - accurately captures this intent, aligning with Scrum's empirical pillars of inspection and adaptation. Let's evaluate all options:

\* A (Review stories planned for the next Sprint and provide estimates): This pertains to Sprint Planning or Product Backlog refinement, not the Retrospective. The Retrospective focuses on past performance, not future planning of specific stories or estimation.

\* B (Demonstrate completed User Stories to the Product Owner): This describes the Sprint Review, where the Increment is showcased to stakeholders, not the Retrospective, which is an internal team event.

\* C: Correct - the Retrospective is about inspecting the last Sprint (e.g., processes, interactions, tools) and adapting by planning improvements, making it the best answer.

### NEW QUESTION # 76

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