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Scrum SSM (6.0) - SAFe® Scrum Master Sample Questions (Q46-Q51):

NEW QUESTION # 46

What is one Scrum value that can help Agile Teams create transparency?

- A. Openness
- B. Patience
- C. Communication
- D. Commitment

Answer: A

Explanation:

Among the five Scrum values - Commitment, Focus, Openness, Respect, and Courage - the value that most directly supports transparency is Openness.

In both Scrum and SAFe, transparency is a foundational principle of empirical process control. Teams must be open about progress, impediments, challenges, and feedback to allow effective inspection and adaptation. When teams practice openness, trust grows, collaboration deepens, and issues are surfaced early rather than hidden.

The Scrum Guide (2020) states:

"The Scrum Team and its stakeholders are open about the work and the challenges. Openness encourages transparency, inspection, and adaptation." Similarly, SAFe encourages openness as part of the Lean-Agile mindset and team culture, ensuring alignment, honesty, and clarity across teams and ARTs.

Thus, the correct answer is B. Openness, as it directly enables transparency and honest collaboration.

NEW QUESTION # 47

What is one benefit of holding regular system demos?

- A. Bottlenecks can be identified early by the teams
- B. Problems can be escalated to ART leadership
- C. Deliverables are reviewed with stakeholders
- D. Execution can be measured across the whole ART

Answer: D

Explanation:

One benefit of holding regular system demos is that execution can be measured across the whole ART. A system demo is a significant event that provides an integrated view of new Features for the most recent Iteration delivered by all the teams in the Agile Release Train (ART). Each demo gives ART stakeholders an objective measure of progress during a Program Increment (PI). The system demo offers the ART a fact-based measure of current, system-level progress within the PI. It's the true measure of ART velocity and progress. Achieving this requires implementing the scalable engineering practices necessary to support Continuous Integration across the ART. By holding regular system demos, the ART can evaluate the quality, functionality, and usability of the solution, as well as identify and resolve any issues, risks, or dependencies. The system demo also provides an opportunity for feedback and learning from the customers, Business Owners, and other stakeholders, which can help the ART to align with the vision and goals, and to adapt to changing needs and expectations.

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System Demo - Scaled Agile Framework

SAFe Scrum Master Course Outline

NEW QUESTION # 48

What is one potential root cause of Team Sync anti-patterns?

- A. Frequent verification and integration during the Iteration
- B. Occasional conflict within the team
- C. Overcommunication between team members
- D. Lack of collective ownership

Answer: D

Explanation:

According to the SAFe 6 Scrum Master documentation, one of the potential root causes of Team Sync anti-patterns is the lack of collective ownership. Collective ownership means that the team members share responsibility for the quality and delivery of the

team's work. They collaborate, communicate, and coordinate their efforts to achieve the team goals. They also support each other, provide feedback, and resolve issues together. When there is a lack of collective ownership, team members may exhibit some of the following Team Sync anti-patterns 1:

Reporting to managers (status meetings): Team members use the Team Sync as a way to report their progress to the SM/TC or other managers, rather than to synchronize with their peers. This can create a hierarchical and command-and-control culture, where team members are not empowered to self-organize and self-manage.

Monologues: Team members give long and detailed updates that are not relevant or useful to other team members. This can make the Team Sync boring, inefficient, and ineffective, as team members lose interest and attention.

Cross-functional team standups (updates are not related to other people's work): Team members work on different features or components that are not aligned with the team goals or the Iteration goals. This can result in silos, dependencies, and integration issues, as well as reduced collaboration and coordination.

"Nothing to report" can be a good thing: Team members say they have nothing to report, either because they have not done any work, or because they do not want to share their work with the team. This can indicate a lack of transparency, trust, and accountability, as well as a missed opportunity to get feedback and support from the team.

To overcome these anti-patterns, the SM/TC should coach the team on the purpose and value of the Team Sync, and help them adopt the best practices for effective Team Syncs, such as 2:

Having a clear agenda and timebox

Focusing on the team goals and the Iteration goals

Asking the three key questions: What did I do yesterday? What will I do today? Do I have any impediments?

Using visual aids, such as task boards or Kanban boards, to track progress and identify issues Encouraging active participation, collaboration, and feedback Ending with clear action items and follow-ups

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Scrum Master/Team Coach

Team Sync

Top 7 Anti Patterns of Scrum Master - Simplixis

Scrum Anti-Patterns Taxonomy | Scrum.org

[11 Daily Scrum Anti-Patterns We Commonly Hear from Users In ... - Geekbot

NEW QUESTION # 49

Each PI planning meeting evolves over time, and ending PI planning with a Retrospective will help to do what?

- A. Lengthen the Architectural Runway
- B. Fine tune the Economic Framework
- C. Continuously improve
- D. Meet compliance more rapidly

Answer: C

NEW QUESTION # 50

What is one intended outcome of the problem-solving workshop?

- A. Creating improvement backlog items as planned work
- B. Developing solutions to recognized problems that blocked or slowed work
- C. Forming working groups to better understand issues from the PI
- D. Generating innovative approaches to common issues facing teams and ARTs

Answer: B

Explanation:

The problem-solving workshop is the third part of the Inspect and Adapt (I&A) event in SAFe. Its main purpose is to use structured root cause analysis to develop solutions to recognized problems that blocked or slowed work during the Program Increment (PI). Teams and ART stakeholders collaboratively identify systemic issues using techniques like the 5 Whys or fishbone diagrams. They then define concrete improvement actions, which are prioritized and added to the improvement backlog for implementation in the next PI.

From SAFe guidance:

"The purpose of the problem-solving workshop is to identify the root causes of systemic issues that impacted performance during the PI and create improvement actions to address them." Therefore, the correct answer is B. Developing solutions to recognized problems that blocked or slowed work.

