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ECCouncil 312-97 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">DevSecOps Pipeline - Release and Deploy Stage: This module explains maintaining security during release and deployment through secure techniques and infrastructure as code security. It covers container security tools, release management, and secure configuration practices for production transitions.
Topic 2	<ul style="list-style-type: none">DevSecOps Pipeline - Plan Stage: This module covers the planning phase, emphasizing security requirement identification and threat modeling. It highlights cross-functional collaboration between development, security, and operations teams to ensure alignment with security goals.
Topic 3	<ul style="list-style-type: none">DevSecOps Pipeline - Operate and Monitor Stage: This module focuses on securing operational environments and implementing continuous monitoring for security incidents. It covers logging, monitoring, incident response, and SIEM tools for maintaining security visibility and threat identification.

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ECCouncil EC-Council Certified DevSecOps Engineer (ECDE) Sample Questions (Q25-Q30):

NEW QUESTION # 25

(GainInsights is an IT company that develops mobile applications software. On February 11, 2022, the organization became a victim of a cyber-attack. The attacker targeted the organization's application and compromised some important functionality. After the incident, the DevSecOps team of GainInsights identified the cause of the security issue, resolved it, and noted it for future reference. Based on this information, which of the following set of tests was conducted by GainInsights?.)

- A. Security acceptance tests.
- B. Security smoke tests.
- C. White box testing.
- **D. Blameless post-mortem.**

Answer: D

Explanation:

A blameless post-mortem is conducted after a security incident to analyze what happened, why it happened, and how similar incidents can be prevented in the future-without assigning individual blame. The key indicators in the scenario are that the team identified the cause, resolved the issue, and documented lessons learned for future reference. Security acceptance tests and smoke tests are pre-release validation activities, while white-box testing focuses on code-level analysis rather than incident review. Blameless post-mortems are a cornerstone of DevSecOps culture, encouraging transparency, continuous learning, and systemic improvement during the Operate and Monitor stage.

NEW QUESTION # 26

(Craig Kelly has been working as a software development team leader in an IT company over the past 8 years. His team is working on the development of an Android application product. Sandra Oliver, a DevSecOps engineer, used DAST tools and fuzz testing to perform advanced checks on the Android application product and detected critical and high severity issues. She provided the information about the security issues and the recommendations to mitigate them to Craig's team. Which type of security checks performed by Sandra involve detection of critical and high severity issues using DAST tools and fuzz testing?)

- **A. Test-time checks.**
- B. Deploy-time checks.
- C. Commit-time checks.
- D. Build-time checks.

Answer: A

Explanation:

Dynamic Application Security Testing (DAST) and fuzz testing require a running application in order to actively probe for vulnerabilities such as injection flaws, authentication bypasses, and improper input handling. These techniques are therefore performed after the application has been built and deployed to a testing environment, categorizing them as test-time checks. Commit-time and build-time checks rely primarily on static analysis and dependency scanning and do not exercise application behavior at runtime.

Deploy-time checks focus on configuration validation rather than aggressive attack simulation. Test-time checks are specifically designed to uncover critical and high-severity vulnerabilities by mimicking real-world attack scenarios. Performing DAST and fuzz testing during this stage allows teams to detect exploitable flaws before production release, significantly strengthening application security.

NEW QUESTION # 27

(Walter O'Brien recently joined as a junior DevSecOps engineer in an IT company located in Lansing, Michigan. His organization

develops robotic process automation software for various clients stretched across the globe. Walter's team leader asked him to configure username and user email for git in VS Code.

Therefore, he opened Visual Studio Code IDE console, then clicked on Terminal tab and selected New terminal. Which of the following command should Walter execute in the terminal to configure username and user email for git in VS Code?)

- A. `get config --global user.name "walter username for git"`
`get config --global user.email "walter email address used for git"`.
- B. `get git config --global user.name "walter username for git"`
`get git config --global user.email "walter email address used for git"`.
- C. `get config --global user_name "walter username for git"`
`get config --global user_email "walter email address used for git"`.
- D. `get config --global user-name "walter username for git"`
`get config --global user-email "walter email address used for git"`.

Answer: A

Explanation:

Git requires developers to configure their identity using two specific configuration keys: `user.name` and `user.email`.

These values are embedded into every commit and are essential for accountability, auditing, and collaboration. The correct configuration syntax uses dot-separated key names (`user.name` and `user.email`) and the `--global` flag to apply the settings across all repositories on the system. Among the provided options, only option B uses the correct configuration keys. The other options use invalid key names such as `user-name`, `user_name`, or incorrect command structure. Although the options display a minor command typo ("`get config`" instead of `git config`), the question is clearly testing knowledge of the correct Git configuration keys.

Configuring Git identity in the Code stage ensures accurate commit history and supports traceability across the DevSecOps pipeline.

NEW QUESTION # 28

(Sofia Coppola has been working as a senior DevSecOps engineer in an MNC company located in Denver, Colorado. In January of 2020, her organization migrated all the workloads from on-prem to AWS cloud environment due to the robust security feature and cost-effective services offered by AWS. Which of the following is an Amazon Web Services-hosted version control tool that Sofia can use to manage and store assets in the AWS cloud?.)

- A. AWS CodeCommit.
- B. AWS CodeBuild.
- C. AWS CodePipeline.
- D. AWS CodeDeploy.

Answer: A

Explanation:

AWS CodeCommit is a fully managed, AWS-hosted source control service that allows teams to store and manage source code, binaries, and other digital assets securely in the cloud. It supports Git-based repositories and integrates seamlessly with other AWS DevOps services such as CodeBuild, CodePipeline, and CodeDeploy. CodePipeline orchestrates CI/CD workflows, CodeBuild performs build and test operations, and CodeDeploy automates application deployment—but none of these are version control systems. For organizations migrating from on-prem to AWS, CodeCommit provides fine-grained access control using IAM, encryption at rest and in transit, and high availability without the need to manage infrastructure. Using CodeCommit during the Code stage supports secure collaboration, version tracking, and centralized source control aligned with DevSecOps best practices.

NEW QUESTION # 29

(Christopher Brown has been working as a DevSecOps engineer in an IT company that develops software and web applications for an e-commerce company. To automatically detect common security issues and coding error in the C++ code, she performed code scanning using CodeQL in GitHub. Which of the following entries will Christopher find for CodeQL analysis of C++ code?)

- A. CodeQL/Analyze (cpp) (pull-request).
- B. CodeQL/Analyze (cp) (pull-request).
- C. CodeQL/Analyze (cp) (push-request).
- D. CodeQL/Analyze (cpp) (push-request).

Answer: A

Explanation:

When GitHub Code Scanning is enabled using CodeQL, each supported programming language is identified by a specific language key. For C++ code, CodeQL uses the identifier `cpp`, not `cp`. CodeQL workflows are commonly configured to run during pull request events so that security issues and coding errors can be detected and reviewed before code is merged into the main branch. As a result, the CodeQL analysis entry displayed in GitHub Actions and the Security tab for C++ pull request analysis appears as `CodeQL/Analyze (cpp) (pull-request)`. Options A and B are incorrect because `cp` is not a valid CodeQL language identifier. Option C uses the correct language identifier but references an incorrect event format. Identifying the correct CodeQL analysis entry helps DevSecOps engineers confirm that scans are executing correctly for the intended language during the Code stage and that security feedback is available early in the development lifecycle.

NEW QUESTION # 30

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