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Salesforce Certified MuleSoft Platform Architect Sample Questions (Q27-Q32):

NEW QUESTION # 27

What should be ensured before sharing an API through a public Anypoint Exchange portal?

- A. The users needing access to the API should be added to the appropriate role in Anypoint Platform

- B. The API should be secured using one of the supported authentication/authorization mechanisms to ensure that data is not compromised
- C. The API should be functional with at least an initial implementation deployed and accessible for users to interact with
- D. The visibility level of the API instances of that API that need to be publicly accessible should be set to public visibility

Answer: D

Explanation:

Correct Answer: The visibility level of the API instances of that API that need to be publicly accessible should be set to public visibility.

Reference:

<https://docs.mulesoft.com/exchange/to-share-api-asset-to-portal>

NEW QUESTION # 28

A company requires Mule applications deployed to CloudHub to be isolated between non-production and production environments. This is so Mule applications deployed to non-production environments can only access backend systems running in their customer-hosted non-production environment, and so Mule applications deployed to production environments can only access backend systems running in their customer-hosted production environment. How does MuleSoft recommend modifying Mule applications, configuring environments, or changing infrastructure to support this type of per-environment isolation between Mule applications and backend systems?

- A. Create separate Anypoint VPCs for non-production and production environments, then configure connections to the backend systems in the corresponding customer-hosted environments
- B. Create non-production and production environments in different Anypoint Platform business groups
- C. Configure firewall rules in the infrastructure inside each customer-hosted environment so that only IP addresses from the corresponding Anypoint Platform environments are allowed to communicate with corresponding backend systems
- D. Modify properties of Mule applications deployed to the production Anypoint Platform environments to prevent access from non-production Mule applications

Answer: A

Explanation:

Correct Answer: Create separate Anypoint VPCs for non-production and production environments, then configure connections to the backend systems in the corresponding customer-hosted environments.

>> Creating different Business Groups does NOT make any difference w.r.t accessing the non-prod and prod customer-hosted environments. Still they will be accessing from both Business Groups unless process network restrictions are put in place.
 >> We need to modify or couple the Mule Application Implementations with the environment. In fact, we should never implements application coupled with environments by binding them in the properties. Only basic things like endpoint URL etc should be bundled in properties but not environment level access restrictions.
 >> IP addresses on CloudHub are dynamic until unless a special static addresses are assigned. So it is not possible to setup firewall rules in customer-hosted infrastructure. More over, even if static IP addresses are assigned, there could be 100s of applications running on cloudhub and setting up rules for all of them would be a hectic task, non-maintainable and definitely got a good practice.
 >> The best practice recommended by Mulesoft (In fact any cloud provider), is to have your Anypoint VPCs seperated for Prod and Non-Prod and perform the VPC peering or VPN tunneling for these Anypoint VPCs to respective Prod and Non-Prod customer-hosted environment networks.

Reference:

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NEW QUESTION # 29

What API policy would LEAST likely be applied to a Process API?

- A. Custom circuit breaker
- B. Rate limiting
- C. JSON threat protection
- D. Client ID enforcement

Answer: C

Explanation:

Correct Answer: JSON threat protection

Fact: Technically, there are no restrictions on what policy can be applied in what layer. Any policy can be applied on any layer API. However, context should also be considered properly before blindly applying the policies on APIs.

That is why, this question asked for a policy that would LEAST likely be applied to a Process API.

From the given options:

>> All policies except "JSON threat protection" can be applied without hesitation to the APIs in Process tier.

>> JSON threat protection policy ideally fits for experience APIs to prevent suspicious JSON payload coming from external API clients. This covers more of a security aspect by trying to avoid possibly malicious and harmful JSON payloads from external clients calling experience APIs.

As external API clients are NEVER allowed to call Process APIs directly and also these kind of malicious and harmful JSON payloads are always stopped at experience API layer only using this policy, it is LEAST LIKELY that this same policy is again applied on Process Layer API.

NEW QUESTION # 30

An established communications company is beginning its API-led connectivity journey. The company has been using a successful Enterprise Data Model for many years. The company has identified a self-service account management app as the first effort for API-led, and it has identified the following APIs.

Experience layer: Mobile Account Management EAPI, Browser Account Management EAPI
Process layer: Customer Lookup PAPI, Service Lookup PAPI, Account Lookup PAPI
System layer: Customer SAPI, Account SAPI, Product SAPI, Service SAPI
According to MuleSoft's API-led connectivity approach, which API would not be served by the Enterprise Data Model?

- A. Customer SAPI
- **B. Mobile Account Management EAPI**
- C. Service SAPI
- D. Customer Lookup PAPI

Answer: B

Explanation:

In the API-led connectivity approach, APIs are categorized into Experience, Process, and System layers:

Enterprise Data Model Scope:

The Enterprise Data Model (EDM) generally supports System APIs and some Process APIs by defining standard data structures used across the organization. Experience APIs, however, are tailored to specific applications or interfaces and are less likely to be served directly by the EDM, as they may require customized data representations to meet the unique needs of each user interface.

Why Option C is Correct:

The Mobile Account Management EAPI serves mobile-specific needs and often requires data formatted differently from the standardized data models. Thus, it would be outside the direct scope of the EDM and might employ custom mappings to fit mobile application requirements.

of Incorrect Options:

Option A (Customer SAPI), Option B (Customer Lookup PAPI), and Option D (Service SAPI) would typically align with the EDM as they are closer to the core data and services the EDM supports.

Reference

For additional guidance, review MuleSoft's best practices on API-led connectivity and data modeling.

NEW QUESTION # 31

A Mule application exposes an HTTPS endpoint and is deployed to three CloudHub workers that do not use static IP addresses. The Mule application expects a high volume of client requests in short time periods. What is the most cost-effective infrastructure component that should be used to serve the high volume of client requests?

- **A. The CloudHub shared load balancer**
- B. A customer-hosted load balancer
- C. Runtime Manager autoscaling
- D. An API proxy

Answer: A

Explanation:

Correct Answer: The CloudHub shared load balancer

The scenario in this question can be split as below:

>> There are 3 CloudHub workers (So, there are already good number of workers to handle high volume of requests)

>> The workers are not using static IP addresses (So, one CANNOT use customer load-balancing solutions without static IPs)

>> Looking for most cost-effective component to load balance the client requests among the workers.

Based on the above details given in the scenario:

>> Runtime autoscaling is NOT at all cost-effective as it incurs extra cost. Most over, there are already 3 workers running which is a good number.

>> We cannot go for a customer-hosted load balancer as it is also NOT most cost-effective (needs custom load balancer to maintain and licensing) and same time the Mule App is not having Static IP Addresses which limits from going with custom load balancing.

>> An API Proxy is irrelevant there as it has no role to play w.r.t handling high volumes or load balancing.

So, the only right option to go with and fits the purpose of scenario being most cost-effective is - using a CloudHub Shared Load Balancer.

NEW QUESTION # 32

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