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Scrum PSPO-II (Professional Scrum Product Owner II) Exam is a certification exam designed to assess the knowledge and skills of product owners in Scrum methodology. It is the second level of certification offered by Scrum.org for product owners, testing candidates' advanced understanding of the Scrum framework and their ability to apply it in complex situations.

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Scrum Professional Scrum Product Owner II Sample Questions (Q52-Q57):

NEW QUESTION # 52

A Visionary Product Owner tends to: (choose the best answer)

- A. Focus on the future, on changing the status quo and helping people to see what could be, instead of what is.
- B. Support people in their own discovery process, whether it's about defining goals, clarifying PBIs or analyzing customer needs.
- C. Know all about the details, and about every bug in the software or system.
- D. Know all about the Developers's velocity and predictability and maximizing output in order to deliver all features.

Answer: A

NEW QUESTION # 53

Which phrase best describes a Product Owner?

(choose the best answer)

- A. Requirements engineer.
- B. Value maximizer.
- C. Go-between for the Developers and customers.
- D. Team manager.

Answer: B

Explanation:

According to the Scrum Guide, the Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team¹. This means that the Product Owner is responsible for defining, prioritizing, and delivering the features and functionalities that create the most value for the customers, users, and stakeholders of the product². The Product Owner does this by managing the Product Backlog, collaborating with the Developers and the Scrum Master, validating the product assumptions and hypotheses, and measuring the outcomes and impacts of the product³. The Product Owner is not just a go-between, a requirements engineer, a team manager, or any other traditional role, but rather a value maximizer who drives the product vision and strategy, and ensures that the product delivers the desired benefits and solves the real problems⁴.

NEW QUESTION # 54

Peter has joined the company as a new Product Owner. Peter is struggling to measure the rate of innovation.

What are the appropriate approaches? (choose the best three answers).

- A. Count the number of Product Backlog items that are new features versus the planned maintenance items that are about technical debt, bugs, and upgrades.
- B. Calculate the average amount of time it takes from when an error is detected and fixed.
- C. Calculate the average amount of time from when an impediment is raised until when it is resolved.
- D. Measure the ratio of maintenance of people versus new product development people.
- E. Measure the time spent on unplanned maintenance items each Sprint.

Answer: A,D,E

NEW QUESTION # 55

Which of the following statements about the Product Backlog are true?

(choose the best two answers)

- A. Only the Product Owner can place items on the Product Backlog.
- B. The Product Backlog represents the input of all stakeholders and eliminates any need for the Developers to speak to stakeholders.
- C. All Product Backlog items must be expressed as user stories.
- D. The Product Backlog should be visible to the Scrum Team and stakeholders.
- E. All Product Backlog items must be identified before the first Sprint begins.
- F. The Product Backlog is ordered by the Product Owner.

Answer: D,F

Explanation:

Explanation

The Product Backlog is an ordered list of what is needed to improve the product, and it is the single source of work undertaken by

the Scrum Team. The Product Owner is responsible for ordering the Product Backlog items by value, risk, priority, and dependencies. The Product Backlog should be transparent and accessible to the Scrum Team and the stakeholders, so that everyone can understand the scope and progress of the product development. Therefore, options A and B are true statements about the Product Backlog.

Option C is not true because the Product Backlog items can be expressed in various formats, such as user stories, use cases, scenarios, or any other way that clearly conveys the intent and value of the item. User stories are a common and useful technique, but not a mandatory one.

Option D is not true because the Product Backlog is not a fixed and complete specification of the product, but rather an emergent and dynamic artifact that evolves over time. The Product Backlog items are refined and clarified by the Product Owner and the Developers throughout the product development process, and new items can be added or removed as needed. The Product Backlog does not need to be fully defined before the first Sprint begins, but only enough to support the first Sprint Planning.

Option E is not true because the Product Owner is not the only source of ideas and requirements for the product. The Product Owner collaborates with the Developers and the stakeholders to discover, validate, and prioritize the Product Backlog items. The Product Owner may delegate the authority to add items to the Product Backlog to others, but remains accountable for the ordering and the value of the Product Backlog.

Option F is not true because the Product Backlog does not replace the communication and collaboration between the Developers and the stakeholders. The Product Backlog represents the input of all stakeholders, but it is not a substitute for direct feedback and interaction. The Developers need to engage with the stakeholders to understand their needs, expectations, and feedback, and to deliver a valuable product increment that meets the Sprint Goal and the Definition of Done. References:

* Professional Scrum Product Owner II Assessment

* Understanding and Applying the Scrum Framework

* Managing Products with Agility

* [What is a Product Backlog?]

* [Product Backlog Explained]

NEW QUESTION # 56

Towards the end of the Sprint Planning, the Developers are NOT able to confidently forecast Product Backlog items for the Sprint. However, as the Product Owner, you are able to clearly define the business objective you hope to achieve in the Sprint.

Which would be the best two approaches? (choose the best two answers)

- A. If all agree they can extend the Sprint Planning until the Developers can forecast enough Product Backlog items before starting the implementation.
- B. The Developers forecasts the most likely Product Backlog items to meet the business objective and create a Sprint Backlog based on a likely initial design and plan. Once the time-box for the Sprint Planning meeting is over, they start implementation and continue to analyze, decompose, and create additional functionality during the Sprint.
- C. They discuss in the upcoming Sprint Retrospective why this happened and what changes will make it less likely to occur again.
- D. Allow the Developers members as much time as needed to review the Product Backlog items and reconvene when they are confident enough to make a forecast for the Sprint.

Answer: B,C

NEW QUESTION # 57

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