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Scrum PSPO-I certification exam is an assessment of skills in specific areas, including stakeholder engagement, product vision, customer value, requirements management, product backlog management, and product road mapping. PSPO-I exam is ideal for aspiring product owners, team members who support the product owner, and individuals who want to validate their product ownership skills. Successful completion of the Scrum PSPO-I Exam confirms an individual's ability to carry out product ownership functions efficiently and effectively, emphasizing the importance of transparency, inspection, and adaptation.

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## Scrum Professional Scrum Product Owner I Sample Questions (Q142-Q147):

### NEW QUESTION # 142

The Scrum Team is focused on multiple objectives/Product Goals at a time.

- A. FALSE
- B. TRUE

Answer: A

### NEW QUESTION # 143

Who determines how work is performed during the Sprint?  
(choose the best answer)

- A. The Developers
- B. Team manager.
- C. The Scrum Team
- D. The Scrum Master.
- E. Subject matter experts.

**Answer: A**

Explanation:

The Developers are the people in the Scrum Team who are committed to creating any aspect of a usable Increment each Sprint. The Developers are accountable for organizing and managing their work. Only the Developers can decide how to perform the work during the Sprint<sup>1</sup>. The Developers plan the work necessary to create an Increment that meets the Definition of Done during the Sprint Planning event. This is often done by decomposing Product Backlog items into smaller work items of one day or less. How this is done is at the sole discretion of the Developers<sup>2</sup>. The Developers also inspect their progress toward the Sprint Goal and adapt their plan during the Daily Scrum<sup>1</sup>. The Developers are self-managing, which means they decide internally who does what, when, and how<sup>1</sup>. The Scrum Master, the Product Owner, the team manager, and the subject matter experts are not involved in determining how the work is performed during the Sprint. They may provide guidance, feedback, or support, but they do not interfere with the Developers' autonomy and accountability<sup>134</sup>. Reference:

Scrum Guide

What is a Developer?

Who Determines How Work Is Performed During The Sprint?

What is Sprint Planning?

#### **NEW QUESTION # 144**

Five new Scrum Teams have been created to build one product. A few of the Developers on one of the Scrum Teams ask the Scrum Master how to coordinate their work with the other teams. What should the Scrum Master do?

(choose the best answer)

- A. Teach the Product Owner to work with the lead developers on ordering Product Backlog in a way to avoid too much overlap during a Sprint.
- B. Visit the five teams each day to inspect that their Sprint Backlogs are aligned.
- **C. Teach them that it is their responsibility to work with the other teams to create an integrated Increment that is inclusive of all five team's work.**
- D. Collect the Sprint tasks from the teams at the end of their Sprint Planning and merge that into a consolidated plan for the entire Sprint.

**Answer: C**

Explanation:

Correct Answer : A) Teach them that it is their responsibility to work with the According to the Scrum Guide, the Scrum Team is responsible for all product-related activities, including coordination and integration with other teams. The Scrum Master should teach the Developers how to work with the other teams to create a potentially releasable product increment that meets the Definition of Done and the Product Goal. One way to facilitate this coordination is to use a Scrum of Scrums meeting, which is a daily or periodic meeting where representatives from each team share their progress, plans, and impediments. The Scrum of Scrums meeting is not mandatory, but it can help the teams align their work and resolve dependencies.

The other options are not correct because they violate the principles of Scrum, such as self-management, empiricism, and transparency:

B) Collecting the Sprint tasks from the teams and merging them into a consolidated plan for the entire Sprint is a centralized and controlled way of coordination that undermines the self-management and autonomy of the teams. The Scrum Master should not act as a project manager or a coordinator, but as a servant-leader and a coach who enables the teams to manage their own work.

C) Visiting the five teams each day to inspect that their Sprint Backlogs are aligned is a micromanagement and inspection approach that does not respect the trust and transparency of the teams. The Scrum Master should not interfere with the work of the teams, but support them in creating a shared understanding of the product vision, goals, and requirements.

D) Teaching the Product Owner to work with the lead developers on ordering Product Backlog in a way to avoid too much overlap during a Sprint is a suboptimal and inefficient way of coordination that does not leverage the collective intelligence and creativity of the teams. The Product Owner should not rely on a few individuals to order the Product Backlog, but collaborate with all the teams and stakeholders to maximize value delivery.

Reference:

[Scrum Guide], section 2.2: "The Scrum Team is responsible for all product-related activities from stakeholder collaboration, verification, maintenance, operation, experimentation, research and development, and anything else that might be required." Scrum Of Scrums - Guide to Agile Scaling Frameworks - Agilest: "The coordination of the various teams is done in a Scrum of Scrums meeting which can be held daily, twice a week, or at a minimum, once a week. Each Scrum team has its ScrumMaster or a designated team member attend the Scrum of Scrum meeting as its representative."

### NEW QUESTION # 145

Why is the Daily Scrum held at the same time and same place?  
(choose the best answer)

- A. The place can be named.
- B. The Product Owner demands it.
- **C. The consistency reduces complexity.**
- D. Rooms are hard to book and must be booked in advance.

**Answer: C**

Explanation:

Explanation

The Daily Scrum is held at the same time and same place because:

The consistency reduces complexity. By having a fixed time and place for the Daily Scrum, the Developers can avoid wasting time and energy on scheduling, logistics, or coordination issues. They can also establish a routine and a rhythm that helps them focus on their work and their Sprint Goal.

The consistency increases transparency. By having a fixed time and place for the Daily Scrum, the Developers can ensure that everyone is aware of when and where the meeting takes place, and that everyone has an opportunity to participate and share their progress, plans, and challenges. They can also invite other stakeholders or observers, if they find it useful, to provide feedback or support.

The consistency enhances collaboration. By having a fixed time and place for the Daily Scrum, the Developers can create a safe and comfortable space for them to communicate, interact, and collaborate with each other. They can also build trust, rapport, and accountability among themselves, and foster a sense of team spirit and ownership.

References:

Scrum Guide 2020, page 12: "The Daily Scrum is held at the same time and place each day to reduce complexity." Scrum Guide 2020, page 12: "The purpose of the Daily Scrum is to inspect progress toward the Sprint Goal and adapt the Sprint Backlog as necessary, adjusting the upcoming planned work." Scrum Guide 2020, page 13: "The Daily Scrum is an internal meeting for the Developers. If others are present, the Scrum Master ensures that they do not disrupt the meeting."

### NEW QUESTION # 146

What are the two responsibilities of testers in a Scrum Team?  
(choose the best two answers)

- A. Finding bugs.
- **B. The Developers are responsible for quality.**
- **C. Scrum has no "tester" role.**
- D. Verifying the work of programmers.
- E. Tracking quality metrics.

**Answer: B,C**

Explanation:

\* Scrum is a framework for developing, delivering, and sustaining complex products. Scrum defines three roles: the Product Owner, the Scrum Master, and the Developers. Scrum does not have any other roles or titles, such as "tester", "analyst", "designer", or "architect".

\* The Developers are the people in the Scrum Team who are accountable for creating a "Done" Increment that meets the Definition of Done each Sprint. The Developers are responsible for planning and executing the Sprint Backlog, designing and building the product functionality, testing and improving the product quality, and delivering a potentially releasable Increment. The Developers work closely with the Product Owner to understand and clarify the Product Backlog items, provide feedback and estimates, and suggest improvements and innovations.

\* The Developers are responsible for quality, not just for programming. Quality is not something that can be added or verified after the product is built. Quality is something that must be built into the product from the start, by following good practices, standards, and principles. Quality is also something that must be inspected and adapted continuously, by applying feedback loops, testing methods, and improvement actions.

\* The Developers are not divided into sub-teams or sub-roles based on their skills or specialties. The Developers are a cross-functional and self-organizing team that has all the skills and capabilities needed to create a valuable product Increment. The Developers collaborate and coordinate their work as one unit, without any hand-offs or silos.

\* The Developers may have different backgrounds or expertise, such as testing, analysis, design, or architecture. However, these are not separate roles or responsibilities in Scrum. They are part of the collective accountability and responsibility of the Developers as a

whole. The Developers may perform different tasks or activities based on their skills or preferences, but they are all equally responsible for delivering a high-quality product Increment.

References:

- \* Scrum Guide: <https://www.scrumguides.org/scrum-guide.html>
- \* Developers: <https://www.scrum.org/resources/what-is-a-developer-in-scrum>
- \* Quality: <https://www.scrum.org/resources/blog/quality-scrum-value>

## NEW QUESTION # 147

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