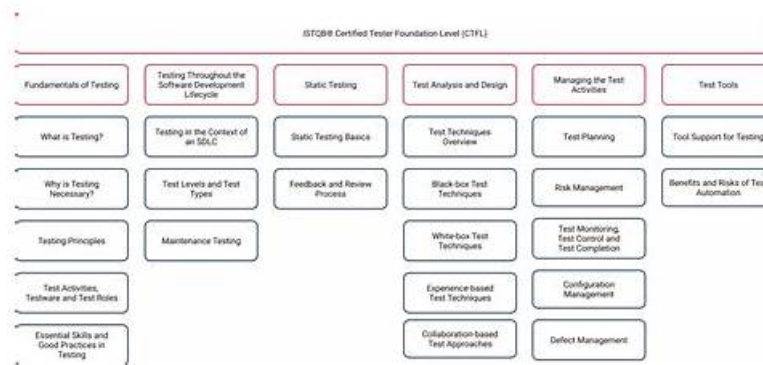


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## ISQI ISTQB Foundation Level - Acceptance Testing Sample Questions (Q56-Q61):

### NEW QUESTION # 56

Which one of the following scenarios characterizes UX task analysis BEST?

- A. Inspirations from similar skills sectors are sought to identify successful solutions.
- B. Users are qualified depending on their physical and intellectual characteristics.

- C. Use cases are analyzed and represented through business process models.
- **D. External conditions are considered as input for subsequent design steps.**

**Answer: D**

Explanation:

UX task analysis focuses on understanding how users perform their tasks in real-world contexts. It captures not only the sequence of actions but also the surrounding environment - including physical conditions (light, noise), devices used, interruptions, and constraints. These external or environmental conditions become vital inputs to UX design decisions, helping teams adapt interfaces and workflows to user realities.

Option C is correct because it emphasizes this key aspect of UX task analysis: capturing external conditions that influence usability and system interaction.

Other options:

A focuses on user profiling, not task analysis.

B refers to business process modeling, which is more strategic and less user-context specific.

D refers to benchmarking or inspiration analysis - useful for design ideation but not task analysis.

C). External conditions are considered as input for subsequent design steps.

### NEW QUESTION # 57

Which of the following is the BEST example of a Gherkin-style test for a web-based banking application?

- A. GIVEN I have \$5000 on my personal account X WHEN I have \$600 on my personal account Y THEN I have \$5600 in total on my personal accounts X and Y
- **B. GIVEN I have \$5000 on my personal account X AND I have \$200 on my personal account Y WHEN I transfer \$1000 from X to Y THEN I should have balance \$4000 on my personal account X AND I should have balance \$1200 on my personal account Y**
- C. GIVEN I have \$5000 on my personal account X AND I have \$200 on my personal account Y WHEN I click 'Make transfer' button AND I enter '3000' into 'Amount' field AND I enter 'X' into 'From which account' field AND I enter 'Y' into 'To which account' field AND I click 'Confirm transaction' button THEN I should have balance \$2000 on my personal account X AND I should have balance \$3200 on my personal account Y
- D. GIVEN I have \$5000 on my personal account X and \$600 on my personal account Y WHEN I transfer \$500 from Y to X THEN I should have balance \$4500 on X and balance \$1100 on Y

**Answer: B**

### NEW QUESTION # 58

As an acceptance tester you want to test the \$100 withdrawal process described by the following BPMN model.

You would like to achieve decision coverage. Consider the following test cases: Test 1: balance = \$100, receipt = YES Test 2: balance = \$99 Test 3: balance = \$120, receipt = NO Test 4: balance = \$2500, receipt = YES Which of the following is the minimal set of test cases allowing to achieve full decision coverage?

- A. Test 2, Test 3
- B. Test 1, Test 2, Test 4
- **C. Test 1, Test 2**
- D. Test 1, Test 2, Test 3

**Answer: C**

Explanation:

The goal here is to achieve full decision coverage (also known as branch coverage), which means each decision point in the process must evaluate to both TRUE and FALSE at least once during testing.

From the BPMN ATM withdrawal model, we identify two key decisions:

Is the balance # \$100?

If yes, is receipt = YES?

To achieve full decision coverage:

One test must evaluate decision 1 as TRUE and another as FALSE.

If decision 1 is TRUE, then decision 2 must be exercised both ways (receipt = YES and NO), but for minimal decision coverage, one path through decision 2 is enough.

Analyzing test cases:

Test 1 (balance = \$100, receipt = YES): decision 1 = TRUE, decision 2 = TRUE Test 2 (balance = \$99): decision 1 = FALSE

These two tests ensure:

Decision 1 evaluated TRUE (Test 1) and FALSE (Test 2)

Decision 2 evaluated at least once (receipt = YES in Test 1)

Thus, Test 1 and Test 2 form the minimal set for full decision coverage.

Other options:

C and D are redundant for the minimal set.

A includes an extra test not needed for minimal decision coverage.

### NEW QUESTION # 59

You are leading a brand new project team whose members are coming from all over the organization and have no former experience in working together. You need to build a common vision and team spirit. What workshop would fit BEST:

- A. You invite the team members and ask them to design their own (team-wise) emblem representing their values, beliefs, goals, tasks together than a common motto.
- B. You invite every member in turn to describe his/her past experience and his/her major achievements in the organization or in their former job.
- C. You draw a staircase with 11 steps, each of them representing a major milestone of the project. The bottom of the stairs corresponds to the first day of the project and the upper step means that the project is released. You locate the present situation in the top of the stairs. The team is asked to identify and discuss the major steps downwards.
- D. You ask every member in turn to write down three things he/she likes and dislikes in the organization and to post them on a wall. A volunteer is then chosen to read randomly some posts that are then discussed with the group.

**Answer: A**

Explanation:

Comprehensive Detailed Explanation (Approx. 200 words):

Building a new team with members from diverse backgrounds requires activities that foster shared values, identity, and trust.

Designing a team emblem with values, goals, and a motto is a well-known team-building technique often used in Agile kick-offs. It engages creativity, sparks discussion about shared purpose, and reinforces a collective team identity.

Option A is correct because it supports both vision and team spirit - crucial for newly formed teams.

Other options:

B focuses on individual backgrounds but may not build a collective vision.

C risks highlighting negative views about the organization and may not foster trust at the early stage.

D uses a "staircase" metaphor but incorrectly locates the team at the top of the stairs - potentially signaling an endpoint rather than a beginning, making it inappropriate for a new team.

A). You invite the team members and ask them to design their own emblem..

### NEW QUESTION # 60

Which of the following pillars of UX requirement analysis is described BEST?

- A. During task analysis, business analysts observe users that work with existing products to determine required

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