真実的-効率的なUiPath-ADPv1的中関連問題試験-試験の準備方法UiPath-ADPv1資格問題集

GOWUKAKU ホームページ すべての試験 試験対策

毎月、GOWUKAKUは1500人以上の受験者が試験準備を助けて、試験に合格するために受験

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UiPath UIPATH-ADPV1 問題集

UiPath (ADPv1) Automation Developer Professional Exam 試験問題と答案

★★★★☆ (1339件のカスタマーレビュー)

最新更新時間: 2023/12/05

【年末感謝キャンペーン】：UIPATH-ADPV1 最新問題を買う時、日本語版と英語版両方を同時に獲得できます。

P.S.MogiExamがGoogle Driveで共有している無料の2026 UiPath UiPath-ADPv1ダンプ：https://drive.google.com/open?id=1aYyYi1OR4m9nTGnMqbCJcaLekhkQZ8yz

UiPath-ADPv1試験の急流を学び、UiPath-ADPv1試験を準備するのに20〜30時間しかかかりません。多くの人々、特に現職のスタッフは仕事、学習、家族生活、その他の重要な事柄で忙しく、UiPath-ADPv1試験を学習して準備する時間とエネルギーがほとんどありません。しかし、UiPath-ADPv1テストトレントを購入すれば、最も重要なことにメインエネルギーを投資し、試験を学習して準備するために毎日1〜2時間を割くことができます。UiPath-ADPv1試験の質問と回答は実際の試験に基づいており、UiPath (ADPv1) Automation Developer Professional受験者の一般的な傾向に準拠しています。

UiPath UiPath-ADPv1 認定試験の出題範囲：

トピック	出題範囲
トピック 1	• Design and Development: This section covers designing workflows using sequences, flowcharts, and state machines, building reusable components with libraries, exception handling and debugging techniques, etc.
トピック 2	• UiPath Studio Fundamentals: In this section, the focus is given to the understanding of Robotic Process Automation (RPA) concepts; it covers UiPath Studio and its components, Working with the UiPath user interface, project creation, management, and version control.
トピック 3	• UiPath Activities: In this section, the discussion is related to various UiPath activities for UI interaction, data manipulation, control flow, and more.
トピック 4	• Debugging and Testing: This section is about utilizing logging and debugging tools and adopting unit testing and test automation strategies.

>> UiPath-ADPv1的中関連問題 <<

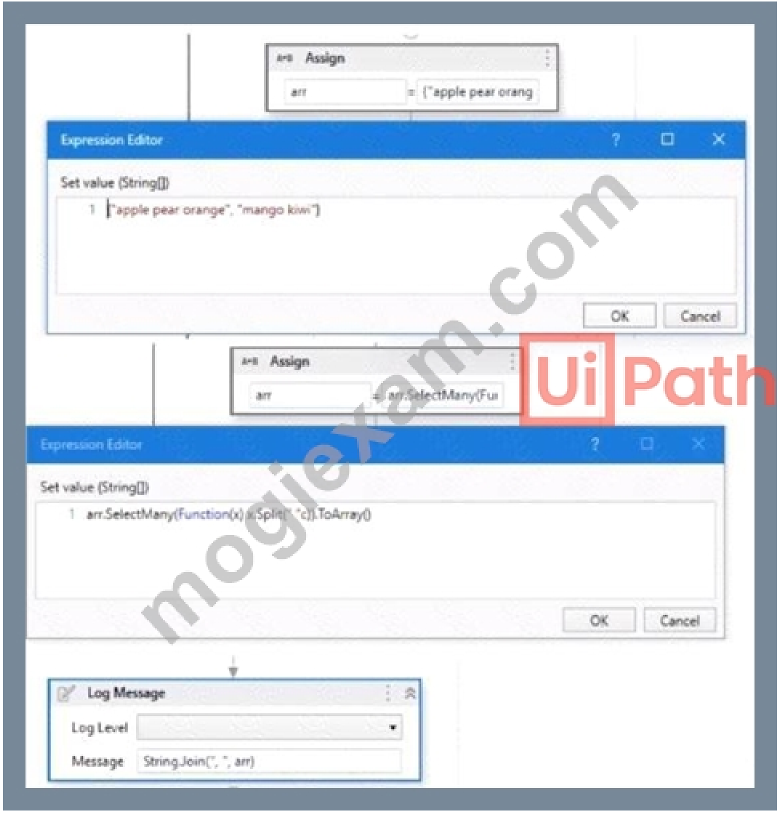
利用するUiPath-ADPv1的中関連問題 - UiPath (ADPv1) Automation Developer Professionalについて心配はいりません

スペシャリストは、UiPath-ADPv1の実際の試験の内容が毎日更新されるかどうかを確認します。新しいバージョンがある場合は、ユーザーが最新のリソースを初めて利用できるように、それらが時間内にユーザーに送信されます。このようにして、当社のUiPath-ADPv1ガイド資料は、ユーザーのニーズを考慮に入れた非常に高速な更新レートを持つことができます。 UiPath-ADPv1学習資料を使用するユーザーは、新しいリソースと接触する最初のグループである必要があります。 UiPath-ADPv1練習問題から更新リマインダーを受け取ったら、時

間内にバージョンを更新でき、重要なメッセージを見逃すことはありません。

UiPath (ADPv1) Automation Developer Professional 認定 UiPath-ADPv1 試験問題 (Q199-Q204):

質問 # 199
Given the following workflow:



Assign

arr = {"apple pear orang

Expression Editor

Set value (String[])

```
{"apple pear orange", "mango kiwi"}
```

Assign

arr = arr.SelectMany(Fu

Expression Editor

Set value (String[])

```
arr.SelectMany(Function(x) x.Split(" "c)).ToArray()
```

Log Message

Log Level:

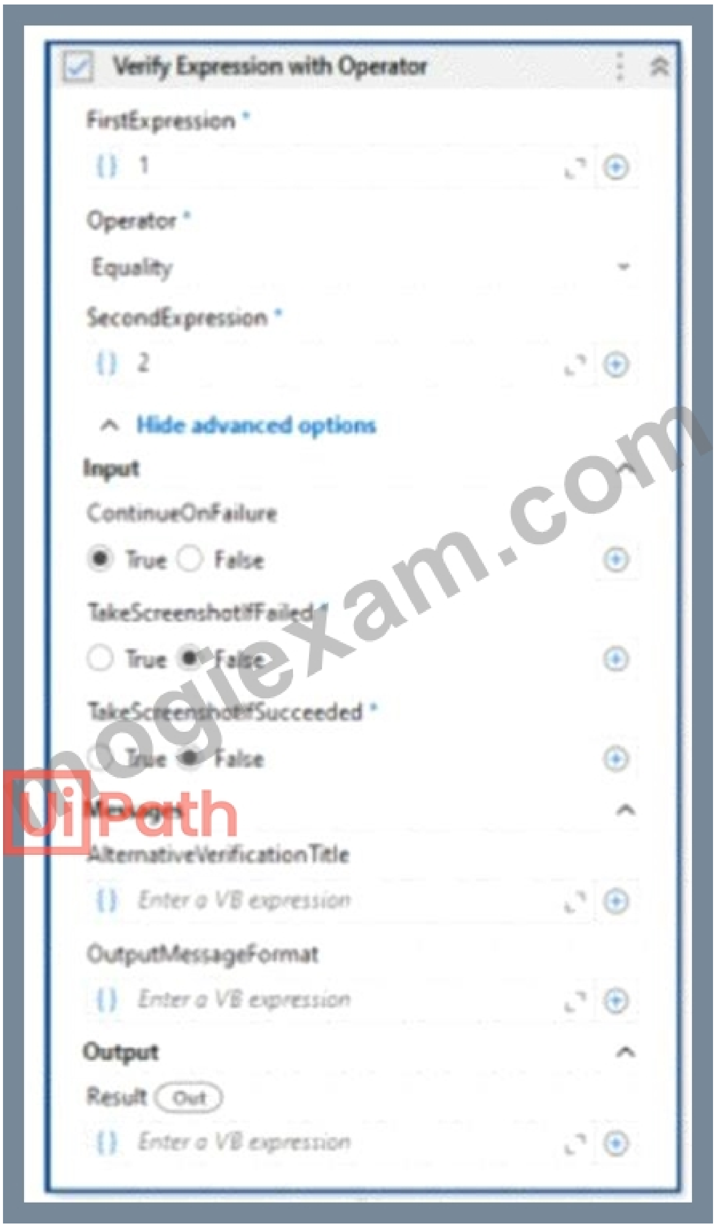
Message: String.Join(", ", arr)

What will be the output of the Log Message activity?

- A. "apple pear orange", "mango kiwi"
- B. apple pear orange, mango kiwi
- C. apple, pear, orange
- D. apple, pear, orange, mango, kiwi

正解：D

質問 # 200
Assume we have the Verify Expression with Operator activity from the UiPath. Testing.Activities package with the properties configured as follows:



Verify Expression with Operator

FirstExpression *

{} 1

Operator *

Equality

SecondExpression *

{} 2

Hide advanced options

Input

ContinueOnFailure

● True ○ False

TakeScreenshotIfFailed *

○ True ● False

TakeScreenshotIfSucceeded *

○ True ● False

Messages

AlternativeVerificationTitle

{} Enter a VB expression

OutputMessageFormat

{} Enter a VB expression

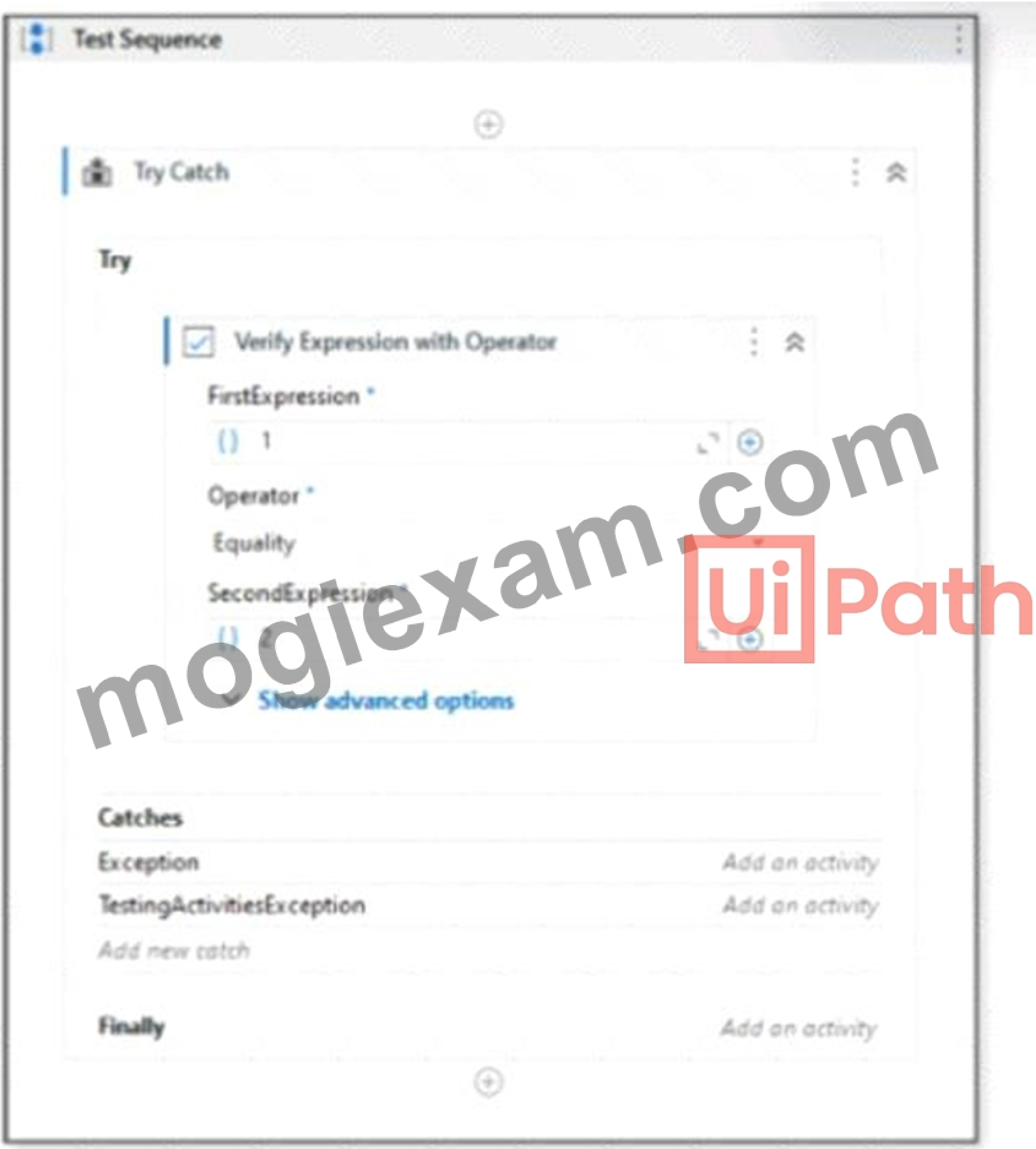
Output

Result (Out)

{} Enter a VB expression

The activity is used within a Try-Catch activity. The Catch block is set to System.Exception and UiPath.Testing.Exception.TestingActivitiesException as shown in the screenshot below:

解説：



Test Sequence

Try Catch

Try

Verify Expression with Operator

FirstExpression *
1

Operator *
Equality

SecondExpression *
2

Catches

Exception — Add an activity

TestingActivitiesException — Add an activity

Finally — Add an activity

During the execution of the sequence shown above, which block from the Try-Catch activity will be entered first, after the Verify Expression with Operator activity is executed?

- A. The Finally block within the Try-Catch activity.
- B. The TestingActivitiesException sequence from the Catches block within the Try-Catch activity.
- C. None of the other blocks within the Try-Catch activity will be executed.
- D. The Exception sequence from the Catches block within the Try-Catch activity.

正解：　D

解説：
The Verify Expression with Operator activity is used to verify an expression by asserting it in relation to a given expression with an operator1. The expressions tested with this activity must be inserted in their respective property fields. In this case, the activity is configured to verify if the expression "1" is equal to the expression "2". The result of this verification is stored in the Result property, which reflects the state of the verification activity1. If the verification fails, the activity throws a TestingActivitiesException, which is a custom exception type defined by the UiPath.Testing.Activities package2.
The Try-Catch activity is used to catch a specified exception type in a sequence or activity, and either displays an error notification or dismisses it and continues the execution3. The activity has three main sections: Try, Catches, and Finally. The Try section holds

the activity or set of activities that could throw an exception. The Catches section indicates the exception type and holds the activity or set of activities to be performed when the specified exception is thrown. The Finally section holds the activity or set of activities to be performed after the Try and Catches blocks are executed, regardless of the result3.
In this scenario, the Verify Expression with Operator activity is placed in the Try section of the Try-Catch activity. The Catches section has two exceptions caught: System.Exception and TestingActivitiesException.
The Finally section is empty. During the execution of the sequence, the Verify Expression with Operator activity will throw a TestingActivitiesException, because the expressions 1 and 2 are not equal. The Try-Catch activity will catch this exception and enter the TestingActivitiesException sequence from the Catches section, where the appropriate actions can be performed to handle the error. Therefore, the correct answer is C. The Exception sequence from the Catches block within the Try-Catch activity will be entered first, after the Verify Expression with Operator activity is executed.
The other options are incorrect because:
Option A is incorrect because the Try-Catch activity will execute one of the blocks within the Catches section, depending on the type of exception thrown by the Verify Expression with Operator activity. In this case, the TestingActivitiesException sequence will be executed.
Option B is incorrect because the Finally block within the Try-Catch activity will be executed only after the Try and Catches blocks are executed, not before. The Finally block is used to perform any cleanup or final actions that are needed regardless of the outcome of the Try and Catches blocks3.
Option D is incorrect because the TestingActivitiesException sequence from the Catches block within the Try-Catch activity will be entered second, not first, after the Verify Expression with Operator activity is executed. The first block to be entered is the Try block, where the Verify Expression with Operator activity is placed.
References:
Activities - Verify Expression With Operator - UiPath Documentation Portal UiPath.Testing.Activities Namespace Activities - Try Catch - UiPath Documentation Portal

質問 # 201
What method can be used to change the index of an existing column in a datatable?

- A. SetColumnIndex
- B. SetOrdinal
- C. SetIndex
- D. Move At

正解： B

質問 # 202
Which of the following is an accurate example of using LINQ for querying data in a UiPath process?

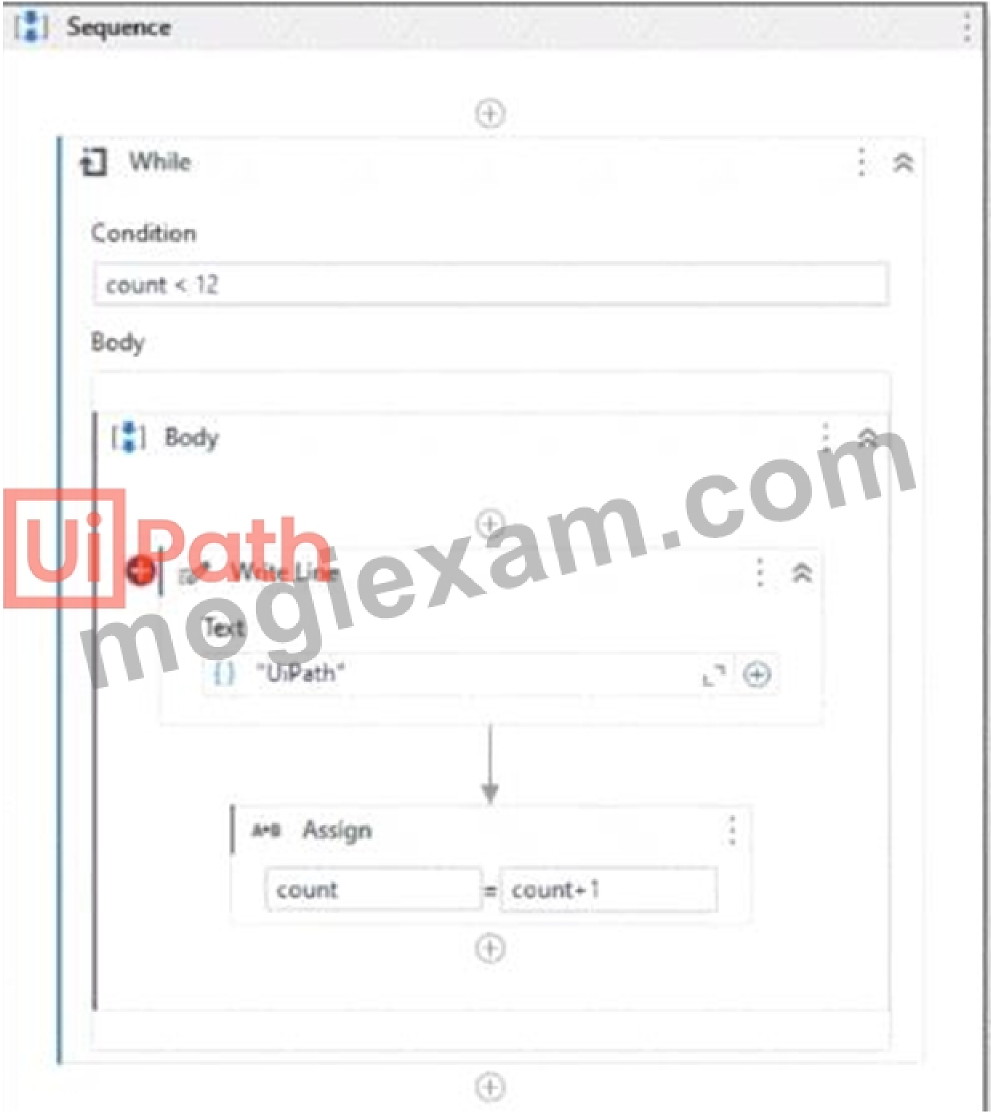
- A. Utilizing LINQ to sort DataTable rows based on a specific column by writing: dataTable.OrderBy (Function(x) x.ToString).CopyToDataTable()
- B. Executing LINQ to merge two DataTables by writing: dataTable1.Merge(dataTable2).
CopyToDataTable()
- C. Applying LINQ to find duplicates in a list of integers by writing: listOfIntegers.FindDuplicates().
ToList()
- D. Using LINQ to filter a list of strings containing only "UiPath" by writing: listOfStrings.Where(Function (x) x = "UiPath").ToList()

正解： D

解說：
LINQ stands for Language-Integrated Query, which is a set of features that allows you to query data from different sources using a common syntax1. In UiPath, you can use LINQ to query data from collections, such as lists, arrays, or dictionaries, or from data tables, such as Excel or CSV files2.
Option D is an accurate example of using LINQ for querying data in a UiPath process, because it uses the Where method to filter a list of strings based on a condition, and returns the result as a new list. The condition is that the string must be equal to "UiPath", which is specified by the lambda expression Function (x) x = "UiPath". The ToList method converts the query result into a list type3.
The other options are not accurate examples of using LINQ for querying data in a UiPath process, because they either use methods that are not part of LINQ, or use LINQ for purposes other than querying data. For example:
* Option A uses a custom method FindDuplicates, which is not a standard LINQ method, and does not specify a lambda expression to define the query criteria4.

* Option B uses LINQ to sort data table rows, which is not a querying operation, and does not use the Field method to access the column values5.
* Option C uses the Merge method, which is a data table method, not a LINQ method, and does not use any query expression at all.
References:
1: What is LINQ? - C# | Microsoft Docs 2: LINQ - UiPath Activities 3: Enumerable.Where Method (System. Linq) | Microsoft Docs 4: How to find duplicates in a list using LINQ - Stack Overflow 5: How to use LINQ on a DataTable in Uipath - Stack Overflow : DataTable.Merge Method (System.Data) | Microsoft Docs

質問 # 203
Given the following conditional breakpoint with count = 0

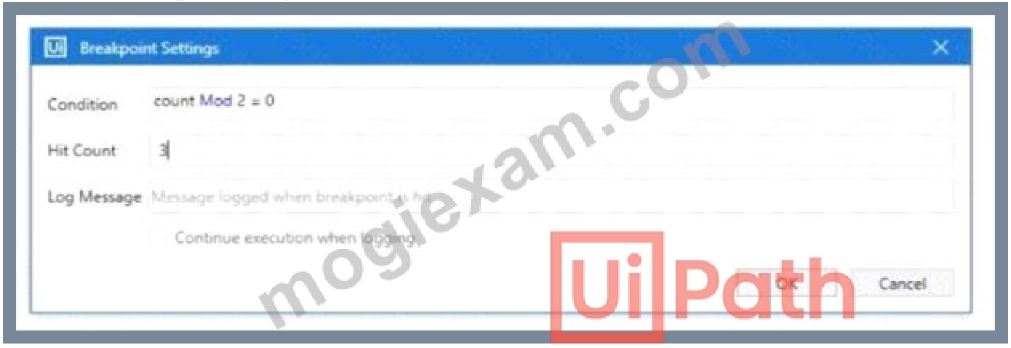


Condition: count < 12

Text: "UiPath"

count = count+1

Conditional breakpoint settings:



Condition: count Mod 2 = 0

Hit Count: 3

Log Message: Message logged when breakpoint is hit

□ Continue execution when logging

How many limes will UiPath be displayed in the Output panel before the process goes into a Paused state in Debug mode?

- A. 0
- B. 1
- C. 2
- D. 3

正解：D

質問 # 204
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UiPath-ADPv1資格問題集: https://www.mogiexam.com/UiPath-ADPv1-exam.html

- UiPath-ADPv1日本語版問題解説 □ UiPath-ADPv1模擬試験最新版 □ UiPath-ADPv1全真模擬試験 □ 検索するだけで➽ www.it-passports.com □から「 UiPath-ADPv1 」を無料でダウンロードUiPath-ADPv1一発合格
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