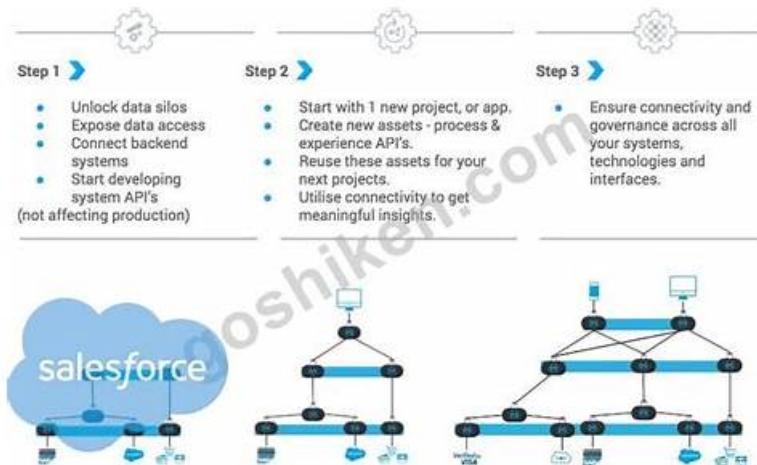


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Salesforce MuleSoft-Integration-Architect-I Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• Initiating Integration Solutions on Anypoint Platform: Summarizing MuleSoft Catalyst and Catalyst Knowledge Hub, differentiating between functional and non-functional requirements, selecting features for designing and managing APIs, and choosing deployment options are its sub-topics.
Topic 2	<ul style="list-style-type: none">• Designing for the Runtime Plane Technology Architecture: It includes analyzing Mule runtime clusters, designing solutions for CloudHub, choosing Mule runtime domains, leveraging Mule 4 class loader isolation, and understanding the reactive event processing model.
Topic 3	<ul style="list-style-type: none">• Designing Automated Tests for Mule Applications: This topic covers unit test suites, and scenarios for integration and performance testing.
Topic 4	<ul style="list-style-type: none">• Applying DevOps Practices and Operating Integration Solutions: Its sub-topics are related to designing CI• CD pipelines with MuleSoft plugins, automating interactions with Anypoint Platform, designing logging configurations, and identifying Anypoint Monitoring features.
Topic 5	<ul style="list-style-type: none">• Designing Architecture Using Integration Paradigms: This topic focuses on creating high-level integration architectures using various paradigms. It includes API-led connectivity, web APIs and HTTP, event-driven APIs, and message brokers, and designing Mule application using messaging patterns and technologies.
Topic 6	<ul style="list-style-type: none">• Designing Integration Solutions to Meet Persistence Requirements: It addresses the usage of VM queues and connectors, object stores and services, and stateful components configured with object stores.
Topic 7	<ul style="list-style-type: none">• Designing Integration Solutions to Meet Security Requirements: This topic emphasizes securing access to the Anypoint Platform and APIs, using Anypoint Security, counteracting security vulnerabilities, and understanding audit logging capabilities.

Topic 8	<ul style="list-style-type: none"> • Designing Integration Solutions to Meet Reliability Requirements: It includes selecting alternatives to traditional transactions, recognizing the purpose of various scopes and strategies, differentiating disaster recovery and high availability, and using local and XA transactions.
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Salesforce Certified MuleSoft Integration Architect I Sample Questions (Q232-Q237):

NEW QUESTION # 232

According to MuleSoft, which deployment characteristic applies to a microservices application architecture?

- A. Core business capabilities are encapsulated in a single, deployable application
- **B. Services exist as independent deployment artifacts and can be scaled -independently of other services**
- C. All services of an application can be deployed together as single Java WAR file
- D. A deployment to enhance one capability requires a redeployment of all capabilities

Answer: B

NEW QUESTION # 233

A trading company handles millions of requests a day. Due to nature of its business, it requires excellent performance and reliability within its application.

For this purpose, company uses a number of event-based API's hosted on various mule clusters that communicate across a shared message queue sitting within its network.

Which method should be used to meet the company's requirement for its system?

- **A. JMS manual acknowledgements with a reliability pattern**
- B. XA transactions and XA connected components
- C. VM queues with reliability pattern
- D. JMS transactions

Answer: A

NEW QUESTION # 234

A global, high-volume shopping Mule application is being built and will be deployed to CloudHub. To improve performance, the Mule application uses a Cache scope that maintains cache state in a CloudHub object store. Web clients will access the Mule application over HTTP from all around the world, with peak volume coinciding with business hours in the web client's geographic location. To achieve optimal performance, what Anypoint Platform region should be chosen for the CloudHub object store?

- A. Choose the geographically closest available region for each web client
- B. Choose the US-West region, the only supported region for CloudHub object stores
- C. Choose a region that is the traffic-weighted geographic center of all web clients
- **D. Choose the same region as to where the Mule application is deployed**

Answer: D

Explanation:

CloudHub object store should be in same region where the Mule application is deployed. This will give optimal performance. Before learning about Cache scope and object store in Mule 4 we understand what is in general Caching is and other related things. WHAT DOES "CACHING" MEAN?

Caching is the process of storing frequently used data in memory, file system or database which saves processing time and load if it would have to be accessed from original source location every time.

In computing, a cache is a high-speed data storage layer which stores a subset of data, so that future requests for that data are served up faster than is possible by accessing the data's primary storage location. Caching allows you to efficiently reuse previously retrieved or computed data.

How does Caching work?

The data in a cache is generally stored in fast access hardware such as RAM (Random-access memory) and may also be used in correlation with a software component. A cache's primary purpose is to increase data retrieval performance by reducing the need to access the underlying slower storage layer.

Caching in MULE 4

In Mule 4 caching can be achieved in mule using cache scope and/or object-store. Cache scope internally uses Object Store to store the data.

What is Object Store

Object Store lets applications store data and states across batch processes, Mule components, and applications, from within an application. If used on cloud hub, the object store is shared between applications deployed on Cluster.

Cache Scope is used in below-mentioned cases:

- * Need to store the whole response from the outbound processor
- * Data returned from the outbound processor does not change very frequently
- * As Cache scope internally handle the cache hit and cache miss scenarios it is more readable Object Store is used in below-mentioned cases:
- * Need to store custom/intermediary data
- * To store watermarks
- * Sharing the data/stage across applications, schedulers, batch.

If CloudHub object store is in same region where the Mule application is deployed it will aid in fast access of data and give optimal performance.

NEW QUESTION # 235

An organization has chosen Mulesoft for their integration and API platform

According to the Mulesoft catalyst framework, what would an integration architect do to create achievement goals as part of their business outcomes?

- A. Measure the impact of the centre for enablement
- B. evangelize API's
- C. build and publish foundational assets
- D. agree upon KPI's and help develop and overall success plan

Answer: D

NEW QUESTION # 236

A payment processing company has implemented a Payment Processing API Mule application to process credit card and debit card transactions. Because the Payment Processing API handles highly sensitive information, the payment processing company requires that data must be encrypted both In-transit and at-rest.

To meet these security requirements, consumers of the Payment Processing API must create request message payloads in a JSON format specified by the API, and the message payload values must be encrypted.

How can the Payment Processing API validate requests received from API consumers?

- A. The Mule application implementation can use the Validation module to decrypt and then validate the JSON data
- B. The Mule application implementation can use the APIkit module to decrypt and then validate the JSON data
- C. A Transport Layer Security (TLS) - Inbound policy can be applied in API Manager to decrypt the message payload and the Mule application implementation can then use the JSON Validation module to validate the JSON data
- D. The Mule application implementation can use DataWeave to decrypt the message payload and then use the JSON Scheme Validation module to validate the JSON data

Answer: C

NEW QUESTION # 237

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