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Cisco Developing Applications using Cisco Core Platforms and APIs (DEVCOR) Sample Questions (Q373-Q378):

NEW QUESTION # 373

Refer to the exhibit.

```

from paramiko import SSHClient
from os import environ

host = ["N3172-TOR-01.widgets.com", "N3172-TOR-02.widgets.com", "N9336C-LEAF-01.widgets.com",
        "N31108-BORDER-LEAF-01.widgets.com"]
backup_server = "central-server-01.widget.com"

class ConnectionManager:

    def nc(u, p):
        client = SSHClient()
        return client.connect(host, username=u, password=p)

    def nc(key):
        client = SSHClient()
        return client.connect(host, pkey=key)

if __name__ == "__main__":
    cm = ConnectionManager()
    for i in host:
        try:
            if i.index("TOR") != -1:
                conn = cm.nc(environ["PRIVATE_KEY"])
            else:
                conn = cm.nc(environ["USER"], environ["PASSWD"])
            conn.exec_command(f"copy running-config scp://{backup_server}/backups/{i}")
        except Exception as e:
            print(f"The host {i} failed to backup properly. ({str(e)})")
        else:
            conn.close()

```

A developer must review an intern's code for a script they wrote to automate backups to the storage server. The script must connect to the network device and copy the running-config to the server. When considering maintainability, which two changes must be made to the code? (Choose two.)

- A. The intern must use IP addresses because DNS is unreliable.
- B. Rename the class to "ArchiveManager".
- C. The code is incorrect because the class does not have an `__init__()` method.
- D. Refactor the code placing the "for" loop steps inside a single `nc` method.
- E. The command sent to the network device is incorrect.

Answer: D,E

NEW QUESTION # 374

1.5 Getting Started

1.5.1 Connecting Disconnecting

```
from ucsmsdk.ucshandle import UcsHandle

# Create a connection handle
handle = UcsHandle("192.168.1.1", "admin", "password")

# Login to the server
handle.login()

# Logout from the server
handle.logout()
```

Refer [UcsHandle API Reference](#) for detailed parameter sets to UcsHandle

This module contains the general information for ComputePooledSlot ManagedObject.

class

`ucsmsdk.mometa.compute.ComputePooledSlot.ComputePooledSlot(parent_mo_or_dn, chassis_id, slot_id, **kwargs)` [\[source\]](#)

Bases: `ucsmsdk.ucsmo.ManagedObject`

This is ComputePooledSlot class.

consts = `<ucsmsdk.mometa.compute.ComputePooledSlot.ComputePooledSlot-Consts instance>`

mo_meta = `<ucsmsdk.ucscoremeta.MoMeta object>`

naming_props = `set([u'chassisId', u'slotId'])`

prop_map = `{'dn': 'dn', 'status': 'status', 'sac': 'sac', 'slotId': 'slot_id', 'assigned': 'assigned', 'owner': 'owner', 'prevAssignedToDn': 'prev_assigned_to_dn', 'child-Action': 'child_action', 'poolableDn': 'poolable_dn', 'chassisId': 'chassis_id', 'rn': 'rn', 'assignedToDn': 'assigned_to_dn'}`

prop_meta = `{'dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad250>, 'status': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad5d0>, 'sac': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad4d0>, 'assigned_to_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x123392b10>, 'assigned': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x123392bd0>, 'owner': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad2d0>, 'child_action': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad1d0>, 'poolable_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad350>, 'chassis_id': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x123392ado>, 'slot_id': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad550>, 'prev_assigned_to_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad3d0>, 'rn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x1233ad450>}`

```
class ucsm.sdk.mometa.compute.ComputePool.ComputePool(parent_mo_or_dn,
name, **kwargs)
[source]
```

Bases: `ucsm.sdk.ucsmo.ManagedObject`

This is ComputePool class.

consts = <ucsm.sdk.mometa.compute.ComputePool.ComputePoolConsts instance>

mo_meta = <ucsm.sdk.ucscoremeta.MoMeta object>

naming_props = set([u'name'])

prop_map = {'dn': 'dn', 'status': 'status', 'policyLevel': 'policy_level', 'assignment-Order': 'assignment_order', 'sac1': 'sac1', 'policyOwner': 'policy_owner', 'assigned': 'assigned', 'intId': 'int_id', 'childAction': 'child_action', 'name': 'name', 'descr': 'descr', 'rn': 'rn', 'size': 'size'}

prop_meta = {'dn': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230f8f00>, 'status': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed3d0>, 'sac1': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed2d0>, 'assigned': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230f8090>, 'int_id': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed050>, 'assignment_order': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230f8e10>, 'child_action': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230f8e90>, 'name': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed0d0>, 'descr': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230f8f10>, 'policy_owner': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed1d0>, 'policy_level': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed150>, 'rn': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed250>, 'size': <ucsm.sdk.ucscoremeta.MoPropertyMeta object at 0x1230ed350>}

1.5.2 Base APIs

The SDK provides APIs to enable CRUD operations.

- Create an object - `add_mo`
- Retrieve an object - `query_dn`, `query_classid`, `query_dns`, `query_classids`
- Update an object - `set_mo`
- Delete an object - `delete_mo`

The above APIs can be bunched together in a transaction (All or None). `commit_mo` commits the changes made using the above APIs.

All these methods are invoked on a `UcsHandle` instance. We refer it by `handle` in all the examples here-after. Refer to the *Connecting Disconnecting* to create a new handle.

1.5.3 Creating Objects

Creating managed objects is done via `add_mo` API.

Example:

The below example creates a new Service Profile(`LsServer`) Object under the parent `org-root`

```
from ucsm.sdk.mometa.ls.LsServer import LsServer

sp = LsServer(parent_mo_or_dn="org-root", name="sp_demo")
handle.add_mo(sp)
```

note: the changes will only be sent to server when `handle.commit()` is called.

Add Mo API reference


```
class ucsmsdk.mometa.ls.LsRequirement.LsRequirement(parent_mo_or_dn,  
**kwargs) [source]
```

Bases: `ucsmsdk.ucsmo.ManagedObject`

This is LsRequirement class.

consts = <ucsmsdk.mometa.ls.LsRequirement.LsRequirementConsts instance>

mo_meta = <ucsmsdk.ucscoremeta.MoMeta object>

naming_props = set([])

prop_map = {'dn': 'dn', 'status': 'status', 'operState': 'oper_state', 'qualifier': 'qualifier', 'sacl': 'sacl', 'pnDn': 'pn_dn', 'restrictMigration': 'restrict_migration', 'issues': 'issues', 'operName': 'oper_name', 'pnPoolDn': 'pn_pool_dn', 'name': 'name', 'computeEpDn': 'compute_ep_dn', 'rn': 'rn', 'childAction': 'child_action', 'assignedToDn': 'assigned_to_dn'}

prop_meta = {'dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x122cfbf10>, 'status': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892790>, 'qualifier': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892350>, 'sacl': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892690>, 'pn_pool_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e8929d0>, 'assigned_to_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x122cfbd90>, 'oper_state': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892a90>, 'issues': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892450>, 'child_action': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x122cfb990>, 'name': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e8921d0>, 'oper_name': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892a10>, 'rn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892090>, 'restrict_migration': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e892110>, 'pn_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x12e8926d0>, 'compute_ep_dn': <ucsmsdk.ucscoremeta.MoPropertyMeta object at 0x122cfb350>}

```

""" Create UCS Server Pool and associate to template """
from ucsm.sdk.ucshandle import UcsHandle
from ucsm.sdk.mometa.compute.ComputePool import ComputePool
from ucsm.sdk.mometa.compute.ComputePooledSlot import ComputePooledSlot
from ucsm.sdk.mometa.ls.LsRequirement import LsRequirement

HANDLE = <item 1>({
    "sandbox-ucsm1.cisco.com",
    "admin",
    "password"
})
HANDLE.login()

SERVER_POOL = <item 2>({
    parent_mo_or_dn="org-root/org-devnet",
    name="devcore_pool"
})
HANDLE.<item 3>(SERVER_POOL, modify_present=True)

for blade in HANDLE.query_classid(
    "computeBlade",
    filter_str='(chassis_id,"7")'
):
    SERVER = <item 4>({
        parent_mo_or_dn=SERVER_POOL,
        chassis_id=blade.chassis_id,
        slot_id=blade.slot_id
    })
    HANDLE.add_mo(SERVER, modify_present=True)
HANDLE.commit()

SP_TEMPLATE = <item 5>({
    parent_mo_or_dn="org-root/org-devnet/ls-devcore_template",
    name="devcore_pool"
})
HANDLE.add_mo(SP_TEMPLATE, modify_present=True)
HANDLE.<item 6>()

HANDLE.<item 7>()

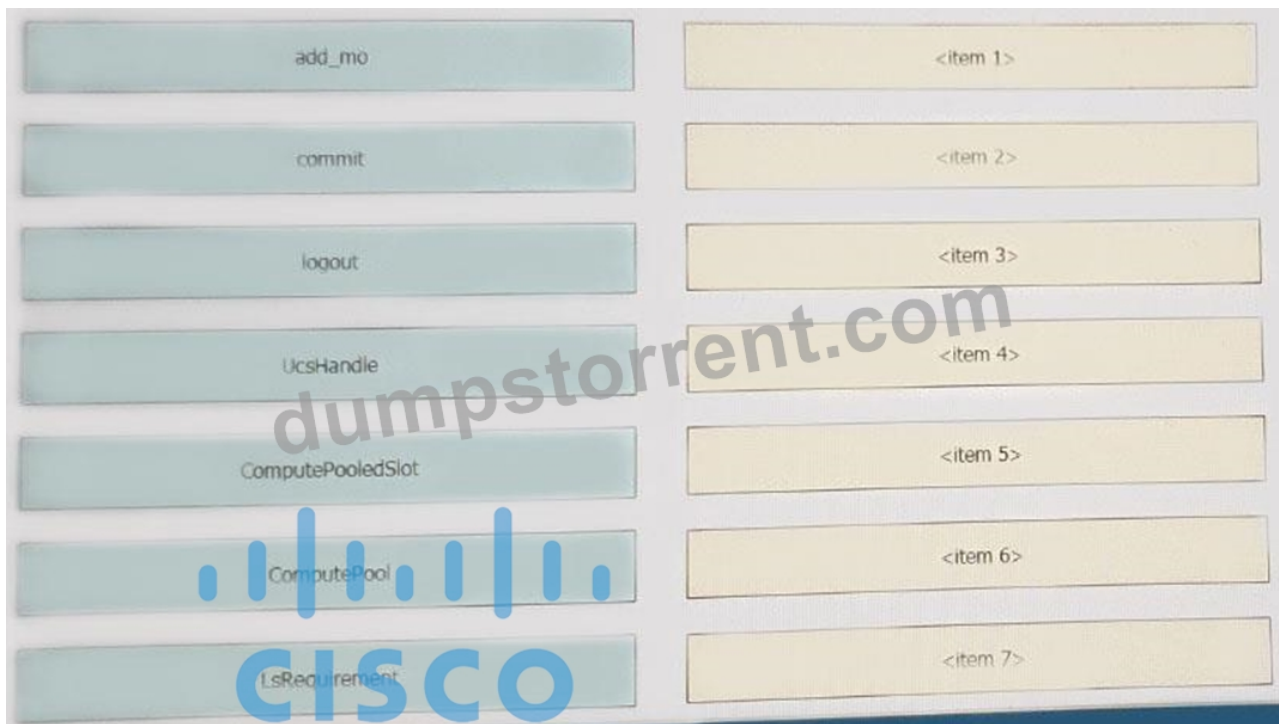
```

Refer to the exhibit above and click on the resource tabs in the top left corner to view resources to help with this question. Python code using the UCS Python SDK is creating a server pool named "devcore_pool" and populating the pool with all servers from chassis 7 and then the server pool is associated to existing service profile template "devcore_template". Drag and drop the code snippets from the left onto the item numbers on the right that match the missing sections in the python exhibit.

Refer to the above and click on the resource tabs in the top left corner to view resources to help with this question.

Python code using the UCS Python SDK is creating a server pool named "devcore_pool" and populating the pool with all servers from chassis 7, and then the server pool is associated to existing Service Profile template

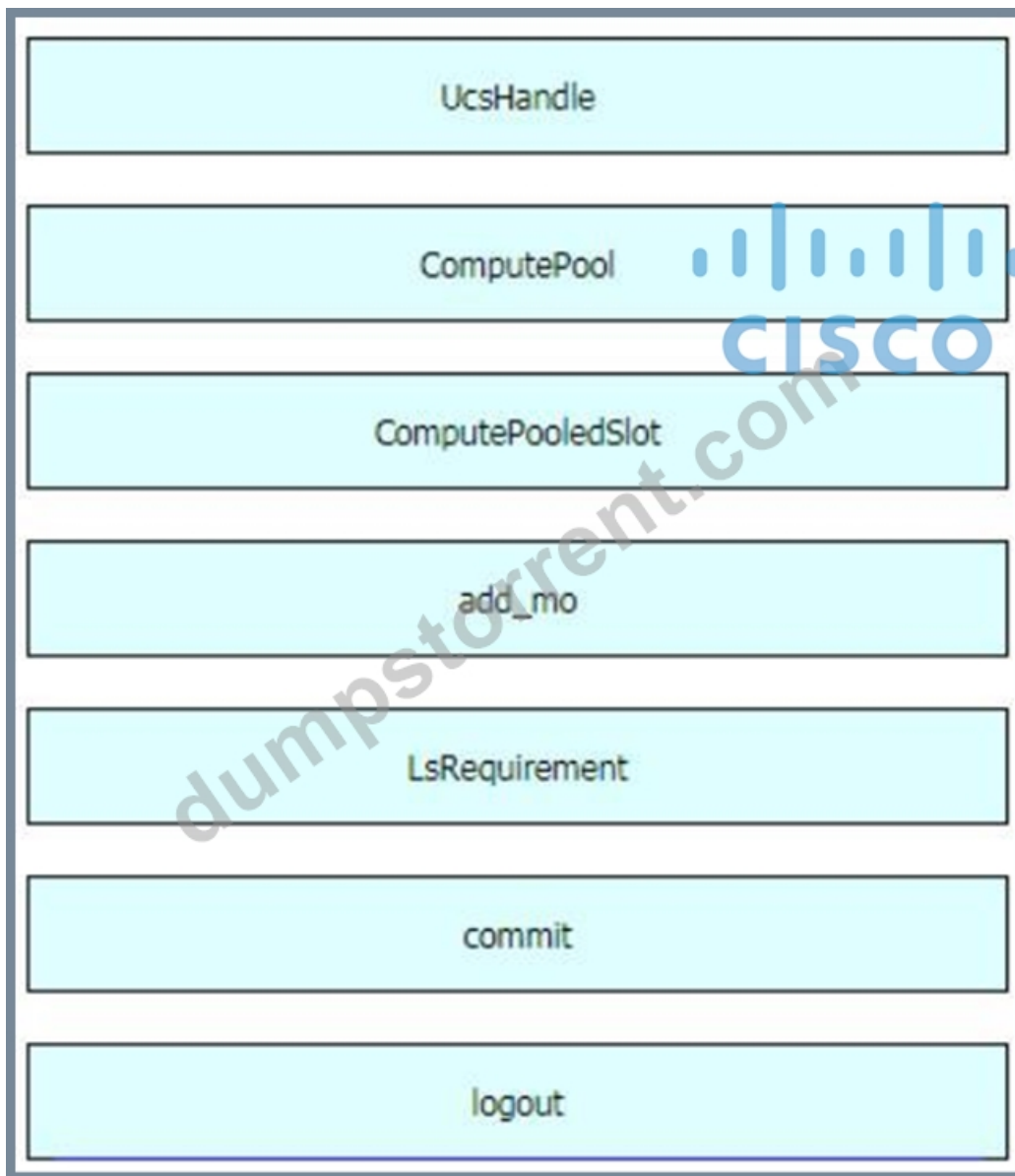
"devcore_template". Drag and drop the code snippets from the left onto the item numbers on the right that match the missing sections in the Python exhibit.



Answer:

Explanation:





NEW QUESTION # 375

A client is written that uses a REST API to interact with a server. Using HTTPS as the transport, an HTTP request is sent and received an HTTP response. The response contains the HTTP response status code: 503 Service Unavailable.

Which action is the appropriate response?

- A. Resend the request using HTTP as the transport instead of HTTPS.
- B. Add an Authorization header that supplies appropriate credentials and sends the updated request.
- C. Look for a Retry-After header in the response and resend the request after the amount of time indicated.
- D. Add an Accept header that indicates the content types that the client understands and send the updated request.

Answer: A

NEW QUESTION # 376

Refer to the exhibit.


```

node 'default' {
  cisco_yang_netconf { 'my-config':
    target => '<vrf xmlns="http://cisco.com/ns/yang/Cisco-IOS-XR-infra-rsi-cfg"/>',
    source => '<vrf xmlns="http://cisco.com/ns/yang/Cisco-IOS-XR-infra-rsi-cfg">
      <vrf>
        <vrf-name>VOIP</vrf-name>
        <create/>
        <description>Voice over IP</description>
        <vpn-id>
          <vpn-oui>875</vpn-oui>
          <vpn-index>3</vpn-index>
        </vpn-id>
      </vrf>
      <vrf>
        <vrf-name>INTERNET</vrf-name>
        <create/>
        <description>Generic external traffic</description>
        <vpn-id>
          <vpn-oui>875</vpn-oui>
          <vpn-index>22</vpn-index>
        </vpn-id>
      </vrf>
    </vrf>
  }
  mode => ,
  force => ,
}

```

This script uses ciscoyang to configure two VRF instances on a Cisco IOS-XR device using the Yang NETCONF type. Which two words are required to complete the script? (Choose two.)

- A. replace
- B. false
- C. ensure
- D. commit
- E. none

Answer: A,B

NEW QUESTION # 377

A client is written that uses a REST API to interact with a server. Using HTTPS as the transport, an HTTP request is sent and received an HTTP response. The response contains the HTTP response status code: 503 Service Unavailable. Which action is the appropriate response?

- A. Add an Authorization header that supplies appropriate credentials and sends the updated request.
- B. Look for a Retry-After header in the response and resend the request after the amount of time indicated.
- C. Add an Accept header that indicates the content types that the client understands and send the updated request.
- D. Resend the request using HTTP as the transport instead of HTTPS.

Answer: B

Explanation:

The HyperText Transfer Protocol (HTTP) 503 Service Unavailable server error response code indicates that the server is not ready to handle the request.

Common causes are a server that is down for maintenance or that is overloaded. This response should be used for temporary conditions and the Retry-After HTTP header should, if possible, contain the estimated time for the recovery of the service.

NEW QUESTION # 378

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