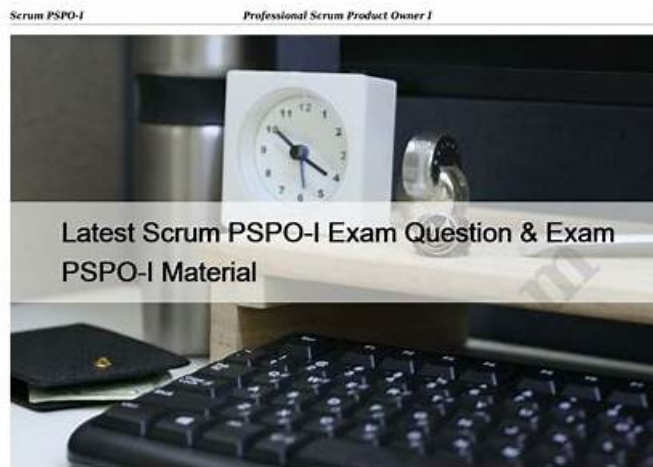


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Passing the PSPO-I exam is a significant achievement that demonstrates the candidate's expertise and proficiency in the Scrum framework. It provides a competitive advantage in the job market and can lead to career advancement opportunities. Additionally, it demonstrates the candidate's commitment to ongoing professional development and their dedication to mastering the principles and practices of Scrum. Overall, the PSPO-I certification is a valuable asset for individuals who want to establish themselves as experts in the field of Scrum and agile product management.

Scrum PSPO-I Exam is an excellent opportunity for professionals to demonstrate their knowledge and understanding of Scrum product ownership. By passing the exam, candidates can demonstrate their expertise in Scrum and its application in product development, which can lead to better job opportunities and higher salaries.

The PSPO-I certification exam tests the knowledge and skills of product owners in various areas of Scrum, including product vision, stakeholder management, product backlog management, and product value optimization. PSPO-I exam is challenging and requires a deep understanding of Scrum principles and practices, as well as the ability to apply them effectively in real-world scenarios.

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To take the exam, candidates must have a good understanding of the Scrum framework, knowledge of Agile principles, and experience in product management. They can prepare for the exam by attending Scrum.org's Professional Scrum Product Owner training course, which covers all the topics and skills required for the certification.

Scrum PSPO-I Certification is a valuable credential for professionals who want to demonstrate their expertise in Scrum and product ownership. It is recognized globally and is highly valued by organizations that have adopted the Scrum framework. Professional Scrum Product Owner I certification provides a solid foundation in Scrum and product ownership, and prepares candidates for more advanced certifications in the future.

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To ensure that Product Owners have the necessary skills and knowledge to perform their role effectively, Scrum.org offers the Professional Scrum Product Owner I (PSPO-I) exam. PSPO-I Exam is designed to assess whether a candidate has a solid understanding of the Scrum framework and the Product Owner role. It tests their knowledge of the Scrum values, principles, and practices, as well as their ability to apply these in a real-world context.

Scrum Professional Scrum Product Owner I Sample Questions (Q69-Q74):

NEW QUESTION # 69

How much time must a Product Owner spend with the Developers?
(choose the best answer)

- A. 100%
- B. 40%, or more if the stakeholders agree.
- C. Enough so that the Product Owner is confident the Increment will meet the intended value.
- D. As much time as the Developers tell the Product Owner to be present.

Answer: C

Explanation:

The Product Owner must spend enough time with the Developers so that they are confident the Increment will meet the intended value. This is because:

- * The Developers are accountable for creating a "Done" Increment in every Sprint. They must ensure that every Product Backlog item they work on meets the Definition of Done before it is considered complete.
- * The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. They must inspect the Increment at the end of each Sprint and assess how it delivers value and contributes to the Product Goal.
- * The Product Owner and the Developers must collaborate closely throughout the Sprint to ensure that
- * they have a shared understanding of what they are building and why. The Product Owner must provide clarifications, feedback, and guidance to the Developers as needed to help them create a valuable Increment.
- * The amount of time that the Product Owner must spend with the Developers may vary depending on the context, complexity, and uncertainty of the product development. However, it should be enough so that both parties are confident that the Increment will meet the intended value.

Other options, such as 40%, as much time as the Developers tell them to be present, or 100%, are not valid answers as they imply a fixed or arbitrary amount of time that does not reflect the actual needs and dynamics of the product development.

References:

- * [Scrum Guide], page 7, section "Developers"
- * [Scrum Guide], page 6, section "Product Owner"
- * [Scrum Guide], page 10, section "Definition of Done"
- * [Scrum Guide], page 10, section "Increment"
- * [Scrum Guide], page 10, section "Product Goal"

NEW QUESTION # 70

The Developers can change the Sprint scope on their own as more is learned.

- A. FALSE
- B. TRUE

Answer: A

NEW QUESTION # 71

Which team hierarchies exist in the Scrum Team?

- A. Product Owner > Scrum Master > Developers
- **B. Product Owner = Scrum Master = Developers (no hierarchies)**
- C. Product Owner > Scrum Master = Developers

Answer: B

NEW QUESTION # 72

Which are appropriate topics for discussion in a Sprint Retrospective?
(choose the best three answers)

- **A. How the Scrum Team does its work.**
- B. Arranging the Sprint Backlog for the next Sprint.
- **C. Definition of Done.**
- **D. Team relations.**
- E. The value of work currently represented in the Product Backlog.

Answer: A,C,D

Explanation:

Explanation

Correct Answers: A, C, and D.

Explanation: The Sprint Retrospective is an event where the Scrum Team reflects on how they worked together in the last Sprint and identifies ways to improve their collaboration, processes, and quality. Therefore, appropriate topics for discussion in a Sprint Retrospective are:

- * Team relations: The Scrum Team should discuss how they communicated, interacted, and supported each other during the Sprint. They should celebrate their successes, acknowledge their challenges, and address any conflicts or issues that arose. They should also share feedback, appreciation, and suggestions for improvement with each other.
- * How the Scrum Team does its work: The Scrum Team should inspect the methods, tools, and practices they used to deliver the product increment. They should evaluate what worked well and what could be improved. They should also identify any impediments, risks, or dependencies that affected their work and how they handled them.
- * Definition of Done: The Scrum Team should review their Definition of Done and check if it is still relevant, clear, and achievable. They should also assess how well they adhered to it and if they delivered a potentially releasable product increment that meets the quality standards. They should also consider if they need to update or adapt their Definition of Done based on new insights or feedback.

The following topics are not appropriate for discussion in a Sprint Retrospective:

- * The value of work currently represented in the Product Backlog: The value of the Product Backlog items is the responsibility of the Product Owner, who should continuously refine and order them based on stakeholder needs and feedback. The value of the Product Backlog items is not directly related to how the Scrum Team works together and does not affect their improvement actions for the next Sprint.
- * Arranging the Sprint Backlog for the next Sprint: The Sprint Backlog is the plan for the next Sprint that is created by the Scrum Team during the Sprint Planning event. The Sprint Backlog is based on the Product Backlog items that are selected for the next Sprint and how the Developers intend to accomplish them. The Sprint Retrospective is not a planning event but a reflection event that focuses on the past Sprint.

References:

- * [Scrum Guide], section 3.5: "The purpose of the Sprint Retrospective is to plan ways to increase quality and effectiveness."
- * [Professional Scrum Product Owner], chapter 7: "The Sprint Retrospective is an opportunity for the Scrum Team to inspect itself and create a plan for improvements to be enacted during the next Sprint."
- * What is a Sprint Retrospective? | Scrum.org: "During each Sprint Retrospective, the Scrum Team plans ways to increase product quality by improving work processes or adapting the definition of "Done" if appropriate and not in conflict with product or organizational standards."
- * The Sprint Retrospective - What It Is & Tips for Making the Most of Your Meeting: "The focus is on how the team worked together in the last sprint, including: Communication Teamwork Process Tools Systems Work environment Missing competencies Collaboration with external parties"

NEW QUESTION # 73

The satisfaction of which stakeholder is the most important?

- A. The CEO
- B. The Customer
- C. The Project Manager
- D. The End-User

Answer: D

NEW QUESTION # 74

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