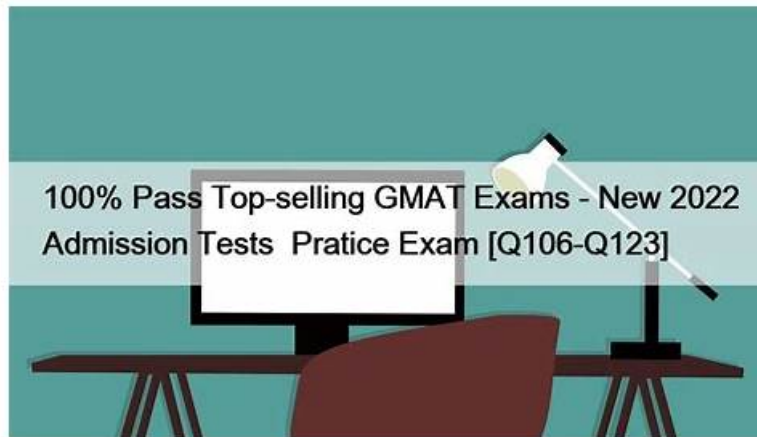


INF-306 Exam Collection Pdf, Top INF-306 Exam Dumps



The best reason for choosing our INF-306 exam torrent as your training materials is its reliability and authenticity. Our latest INF-306 vce dumps aimed to meet your exam requirements and making it easy for you to obtain high passing score in the INF-306 Actual Test. The learning materials provided by our website cover most of key knowledge of INF-306 practice exam and the latest updated exam information.

Braindumpsqa IT Specialist INF-306 exam information is proven. We can provide the questions based on extensive research and experience. Braindumpsqa has more than 10 years experience in IT certification INF-306 exam training, including questions and answers. On the Internet, you can find a variety of training tools. Braindumpsqa INF-306 Exam Questions And Answers is the best training materials. We offer the most comprehensive verification questions and answers, you can also get a year of free updates.

>> **INF-306 Exam Collection Pdf** <<

INF-306 Exam Study Guide Materials: HTML5 Application Development is high pass-rate - Braindumpsqa

If you unluckily fail to pass your exam, don't worry, because we have created a mechanism for economical compensation. You just need to give us your test documents and transcript, and then our HTML5 Application Development prep torrent will immediately provide you with a full refund, you will not lose money. More importantly, if you decide to buy our INF-306 Exam Torrent, we are willing to give you a discount, you will spend less money and time on preparing for your exam.

IT Specialist HTML5 Application Development Sample Questions (Q12-Q17):

NEW QUESTION # 12

You need to draw a blue rectangle that meets these conditions:

- * It is 200 by 200 pixels.
- * It contains a white circle that is centered within the rectangle.
- * The circle has a 50-pixel radius.
- * The image should appear as follows: a blue square with a centered white circle.

Refer to the image on the left.

You need to ensure that the image scales without distortion when the page is resized. You must not be required to use JavaScript. Complete the code by selecting the correct option from each drop-down list.

Note: You will receive partial credit for each correct selection.

BraindumpsQA
IT Exam Study materials/Braindumps

Answer:

Explanation:

BraindumpsQA
IT Exam Study materials/Braindumps

BraindumpsQA
IT Exam Study materials/Braindumps

Explanation:

First blank: < svg width= " 200 " height= " 200 ">

Second blank: < rect width= " 200 " height= " 200 "

Third blank: `< circle cx= " 100 " cy= " 100 " r= " 50 "`

Fourth blank: `< /svg >`

The correct solution uses SVG because SVG graphics are vector-based and can scale without pixel distortion when the page or viewport changes. A `< canvas >` element would require script-based drawing logic, which violates the requirement that JavaScript must not be required. An `< img >` or `< picture >` element can display an image, but those options do not define the rectangle and circle directly in markup. The outer container must therefore be `< svg width= " 200 " height= " 200 " >`. The blue square is created with `< rect width= " 200 " height= " 200 " fill= " blue " / >`, which produces a rectangle matching the required 200-by-200 dimensions.

The centered white circle must use SVG circle geometry: `cx= " 100 "` and `cy= " 100 "` place the center at the midpoint of the 200-by-200 square, and `r= " 50 "` creates the required 50-pixel radius. The final closing tag must be `< /svg >`.

NEW QUESTION # 13

The development team just released a new version of an app for your team to test. Which three tasks should you perform during testing? Choose 3.

- A. Check for syntax errors.
- B. Check application functionality to ensure it works correctly.
- C. Find any defects in the app.
- D. Ensure that the app meets the design specifications.
- E. Ask customers to submit bugs or problems.
- F. Ask customers to submit feature requests.

Answer: B,C,D

Explanation:

The correct testing tasks are to verify application functionality, find defects, and ensure the app meets design specifications. Testing occurs after development produces a build and before acceptance or deployment decisions are made. Its purpose is to compare the implemented application against expected behavior, requirements, and design specifications. Option A is correct because functional testing confirms that user workflows, controls, validation rules, scripts, and page interactions work as intended. Option C is correct because defect discovery is a core testing responsibility; testers identify failures, inconsistencies, regressions, and unexpected behavior so the development team can correct them. Option D is correct because the app must be evaluated against the documented design, including layout, navigation, responsiveness, accessibility expectations, and feature behavior. Asking customers to submit bugs or feature requests is a feedback or product-management activity, not the primary task of an internal test cycle immediately following a development release. Checking syntax errors is primarily handled during development, linting, editing, or build processing; a released test build should already parse and execute sufficiently for functional testing.

References/topics: application lifecycle management, test phase, defect detection, functional testing, design specification validation.

NEW QUESTION # 14

Which two functions support 2D transformations in CSS3? Choose 2.

- A. `matrix()`
- B. `scroll()`
- C. `move()`
- D. `skew()`

Answer: A,D

Explanation:

The correct transformation functions are `matrix()` and `skew()`. CSS transformations are applied with the `transform` property and accept transform functions that alter an element's rendered appearance in two- dimensional or three-dimensional space. MDN defines `< transform-function >` as a data type representing a transformation that can rotate, resize, distort, or move an element in 2D or 3D space. The `matrix()` function is valid because it defines a homogeneous two-dimensional transformation matrix, allowing translation, scaling, rotation, and skewing effects to be represented numerically in one function. The `skew()` function is also valid because it explicitly skews an element on the 2D plane. `scroll()` is not a CSS transform function; scrolling is handled through overflow behavior or scrolling APIs. `move()` is also not a valid CSS transform function; the standard transform function for movement is `translate()`. References/topics: CSS3 transforms, transform property, 2D transformation functions, `matrix()`, `skew()`.

NEW QUESTION # 15

You create an interface for a touch-enabled application. Some input buttons do not trigger when tapped. What are two possible causes?

- A. The touch screen is not initialized.
- B. The defined input areas are not large enough.
- C. The input areas are using event handlers to detect input.
- D. The input areas overlap with other input areas.

Answer: B,D

NEW QUESTION # 16

You need to display the following user interface:

A text input field that displays a selectable suggestion list containing:

Motorcycle

Truck

Boat

Car

Bicycle

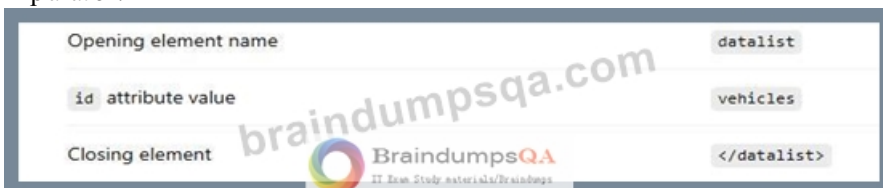


Answer:

Explanation:



Explanation:



The correct markup uses the HTML5 `<datalist>` element because the interface shows a text input with a drop-down list of suggested values. The `<input>` element has `list="vehicles"`, which means it must be connected to a `<datalist>` whose id value is exactly `vehicles`. This relationship is essential: the list attribute on the input references the id of the datalist that supplies the available

vapes