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Salesforce Certified MuleSoft Developer II Sample Questions (Q33-Q38):

NEW QUESTION # 33

A healthcare customer wants to use hospital system data, which includes code that was developed using legacy tools and methods. The customer has created reusable Java libraries in order to read the data from the system. What is the most effective way to develop an API retrieve the data from the hospital system?

- A. Create the Java code in your project and invoice the data from the code
- B. **Install libraries in a local repository and refer to it in the pom.xml file**
- C. Refer to JAR files in the code
- D. Include the libraries writes deploying the code into the runtime

Answer: B

Explanation:

To develop an API that retrieves data from a hospital system using reusable Java libraries, the developer should install libraries in a local repository and refer to it in the pom.xml file. This way, the developer can use Maven to manage dependencies and invoke Java

code from Mule applications using Java Module operations. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/java-module-reference#add-the-java-module-to-your-project> <https://docs.mulesoft.com/mule-runtime/4.3/java-module-reference#invoke-java-code>

NEW QUESTION # 34

Two APIs are deployed to a two-node on-prem cluster. Due to a requirements change, the two APIs must communicate to exchange data asynchronously.

- A. Instead of using the VM Connector use <flow-ref> directly
- **B. If the two APIs use the same domain, the VM Connector can be leveraged**
- C. It is not possible to use the VM Connector since the APIs are running in a cluster mode and each mode has its own set of VM Queues
- D. The VM Connector is used to inter-application communication, so it is not possible to use the VM Connector

Answer: B

Explanation:

To communicate asynchronously between two APIs deployed to a two-node on-prem cluster, the developer can use the VM Connector if the two APIs use the same domain. The VM Connector allows passing messages between different Mule applications within a single Mule runtime instance or across different instances using shared memory or persistent storage. If two APIs are deployed under the same domain, they can share resources such as VM queues and communicate asynchronously using VM Connector operations. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/vm-connector> <https://docs.mulesoft.com/mule-runtime/4.3/shared-resources>

NEW QUESTION # 35

A Mule application needs to invoke an API hosted by an external system to initiate a process. The external API takes anywhere between one minute and 24 hours to complete its process.

Which implementation should be used to get response data from the external API after it completes processing?

- A. Use a Scheduler to check for a response every minute
- **B. Expose an HTTP callback API in Mule and register it with the external system**
- C. Use an HTTP Connector inside Async scope to invoke the API and wait for a response
- D. Use an HTTP Connector to invoke the API and wait for a response

Answer: B

Explanation:

To get response data from the external API after it completes processing, the developer should expose an HTTP callback API in Mule and register it with the external system. This way, the external API can invoke the callback API with the response data when it is ready, instead of making the Mule application wait for a long time or poll for a response repeatedly. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/http-listener-ref#callback>

NEW QUESTION # 36

A Mule application exposes an API for creating payments. An Operations team wants to ensure that the Payment API is up and running at all times in production.

Which approach should be used to test that the payment API is working in production?

- A. Monitor the Payment API directly sending real customer payment data
- **B. Create a health check endpoint that listens on a separate port and uses a separate HTTP Listener configuration from the API**
- C. Configure the application to send health data to an external system
- D. Create a health check endpoint that reuses the same port number and HTTP Listener configuration as the API itself

Answer: B

Explanation:

To test that the payment API is working in production, the developer should create a health check endpoint that listens on a separate port and uses a separate HTTP Listener configuration from the API. This way, the developer can isolate the health check endpoint

from the API traffic and avoid affecting the performance or availability of the API. The health check endpoint should return a simple response that indicates the status of the API, such as OK or ERROR. Reference: <https://docs.mulesoft.com/api-functional-monitoring/afm-create-monitor#create-a-monitor>

NEW QUESTION # 37

A Mule implementation uses a HTTP Request within an Until Successful scope to connect to an API.

How should a permanent error response like HTTP:UNAUTHORIZED be handled inside Until Successful to reduce latency?

- A. Configure retrying until a MULERTRY_EXHAUSTED error is raised or the API responds back with a successful response.
- B. Put the HTTP Request inside a try scope in Until Successful.
In the error handler, use On Error Continue to catch permanent errors like HTTP UNAUTHORIZED.
- C. In Until Successful configuration, set the retry count to 1 for error type HTTP: UNAUTHORIZED.
- D. Put the HTTP Request inside a try scope in Until Successful.
In the error handler, use On Error Propagate to catch permanent errors like HTTP UNAUTHORIZED.

Answer: B

Explanation:

To handle a permanent error response like HTTP:UNAUTHORIZED inside Until Successful, the developer should put the HTTP Request inside a try scope in Until Successful, and use On Error Continue to catch permanent errors like HTTP UNAUTHORIZED in the error handler. This way, the developer can avoid retrying requests that will always fail due to a permanent error, and reduce latency. On Error Continue allows the flow to continue processing after handling the error. Reference:
<https://docs.mulesoft.com/mule-runtime/4.3/until-successful-scope> <https://docs.mulesoft.com/mule-runtime/4.3/on-error-continue-concept>

NEW QUESTION # 38

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