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This practice exam software includes all Secure-Software-Design exam questions that have a high chance of appearing in the WGUSecure Software Design (KEO1) Exam exam. The Secure-Software-Design practice exam allows you to set the number of questions and time for each attempt and presents you with a self-assessment report showing your performance. You might not be able to get all-in-one practice material for the WGUSecure Software Design (KEO1) Exam Secure-Software-Design of such excellent quality anywhere else.

WGU Secure-Software-Design Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• Design Pattern Selection and Implementation: This section of the exam measures skills of Software Developers and Software Architects and covers the selection and implementation of appropriate design patterns. Learners examine common design patterns and their applications in software development. The material focuses on understanding when and how to apply specific patterns to solve recurring design problems and improve code organization.
Topic 2	<ul style="list-style-type: none">• Software System Management: This section of the exam measures skills of Software Project Managers and covers the management of large scale software systems. Learners study approaches for overseeing software projects from conception through deployment. The material focuses on coordination strategies and management techniques that ensure successful delivery of complex software solutions.
Topic 3	<ul style="list-style-type: none">• Large Scale Software System Design: This section of the exam measures skills of Software Architects and covers the design and analysis of large scale software systems. Learners investigate methods for planning complex software architectures that can scale and adapt to changing requirements. The content addresses techniques for creating system designs that accommodate growth and handle increased workload demands.
Topic 4	<ul style="list-style-type: none">• Reliable and Secure Software Systems: This section of the exam measures skills of Software Engineers and Security Architects and covers building well structured, reliable, and secure software systems. Learners explore principles for creating software that performs consistently and protects against security threats. The content addresses methods for implementing reliability measures and security controls throughout the software development lifecycle.

Secure-Software-Design Test Dumps Pdf & WGU New Secure-Software-Design Test Sample: WGU Secure Software Design (KEO1) Exam Exam Pass Once Try

The Secure-Software-Design exam questions formats are PDF dumps files, desktop practice test software, and web-based practice test software. All these Secure-Software-Design exam questions format hold some common and unique features. Such as Secure-Software-Design PDF dumps file is the PDF version of WGU Secure Software Design (KEO1) Exam exam dumps that works Test4Sure all operating systems and devices. Whereas the other two Secure-Software-Design Practice Test questions formats are concerned, both are the mock Secure-Software-Design exam. Both will give you a real-time WGU Secure Software Design (KEO1) Exam exam preparation environment and you get experience to attempt the Secure-Software-Design exam preparation experience before the final exam.

WGU Secure Software Design (KEO1) Exam Sample Questions (Q55-Q60):

NEW QUESTION # 55

Which design and development deliverable contains the types of evaluations that were performed, how many times they were performed, and how many times they were re-evaluated?

- A. Security test execution report
- B. Privacy compliance report
- C. Remediation report
- **D. Security testing reports**

Answer: D

Explanation:

Security testing reports are the most likely deliverables to contain detailed records of evaluations, their frequency, and re-evaluations. Here's why:

- * Purpose of Security Testing Reports: These reports document the results of security testing, including:
- * Types of tests: Vulnerability scans, penetration tests, code reviews, etc.
- * Frequency: How often tests were conducted (e.g., per build, per release cycle).
- * Re-evaluations: If vulnerabilities were discovered, these reports will track whether and how often those were retested after remediation.
- * Focus on Testing: The question specifically emphasizes evaluations, which aligns with the core content of security testing reports.

NEW QUESTION # 56

Which type of threat exists when an attacker can intercept and manipulate form data after the user clicks the save button but before the request is posted to the API?

- A. Information disclosure
- B. Spoofing
- C. Elevation of privilege
- **D. Tampering**

Answer: D

Explanation:

The type of threat described is Tampering. This threat occurs when an attacker intercepts and manipulates data being sent from the client to the server, such as form data being submitted to an API. The attacker may alter the data to change the intended operation, inject malicious content, or compromise the integrity of the system. Tampering attacks are a significant concern in secure software design because they can lead to unauthorized changes and potentially harmful actions within the application.

References:

- * Understanding the different types of API attacks and their prevention¹.
- * Comprehensive guide on API security and threat mitigation².
- * Detailed analysis of Man-in-the-Middle (MitM) attacks and their impact on API security³.

NEW QUESTION # 57

The security team has a library of recorded presentations that are required viewing for all new developers in the organization. The video series details organizational security policies and demonstrates how to define, test for, and code for possible threats. Which category of secure software best practices does this represent?

- A. Code review
- B. Architecture analysis
- **C. Training**
- D. Attack models

Answer: C

Explanation:

The category of secure software best practices being described is Training. This is because the focus is on educating new developers about organizational security policies and coding practices to mitigate potential threats. Training is a proactive approach to ensure that developers are aware of security concerns and are equipped with the knowledge to address them in their coding practices.

The importance of training in secure software best practices is supported by industry resources such as the SAFECode's "Fundamental Practices for Secure Software Development" which emphasizes the need for application security control definition and management¹, and the NIST's Secure Software Development Framework (SSDF) which recommends integrating secure development practices throughout the software development lifecycle². Additional support for this category can be found in resources detailing effective secure development practices^{3,4,5}.

NEW QUESTION # 58

What is an advantage of using the Agile development methodology?

- A. There is much less predictability throughout the project regarding deliverables.
- B. Each stage is clearly defined, making it easier to assign clear roles to teams and departments who feed into the project.
- **C. Customer satisfaction is improved through rapid and continuous delivery of useful software.**
- D. The overall plan fits very neatly into a Gantt chart so a project manager can easily view the project timeline.

Answer: C

NEW QUESTION # 59

A product team, consisting of a Scrum Master, a Business Analyst, two Developers, and a Quality Assurance Tester, are on a video call with the Product Owner. The team is reviewing a list of work items to determine how many they feel can be added to their backlog and completed within the next two-week iteration.

Which Scrum ceremony is the team participating in?

- A. Sprint Review
- B. Sprint Retrospective
- C. Daily Scrum
- **D. Sprint Planning**

Answer: D

NEW QUESTION # 60

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