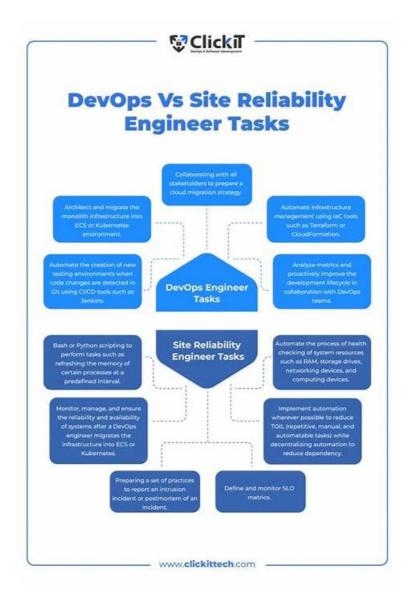
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## Peoplecert PeopleCert DevOps Site Reliability Engineer (SRE) Sample Questions (Q46-Q51):

#### **NEW OUESTION #46**

Which or the following BEST describes a business continuity plan?

- A. The way mat data, flies applications, and systems are restored
- B. The activity of returning a configuration item back to normal
- C. The way me organization maintains operations during a disaster
- D. The management of risks that seriously affect the organization

#### Answer: C

#### **NEW QUESTION #47**

Why would some Service Level Indicators require client-side data?

- A. It would be difficult to negotiate service level agreements with customers without client data
- B. Service Level Objectives may not be achievable without client side data
- C. There may be metrics affecting users that are not reflected on the server side
- D. It would be difficult to engineer external automation without client side data

#### Answer: C

#### Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

SLIs must measure user experience, and sometimes server-side metrics alone do not show the full picture.

Client-side data may reveal issues such as:

- \* Slow networks
- \* Browser rendering delays
- \* Mobile device limitations
- \* CDN performance issues
- \* Last-mile latency

The Site Reliability Engineering Book, Chapter "Service Level Indicators," states:

"Server-side metrics do not always fully capture the user experience. In many cases, client-side measurements are required to understand the actual reliability delivered to users." The SRE Workbook reinforces:

"Some SLIs require client instrumentation because user-visible performance problems may not be observable from backend systems alone." Why the other options are incorrect:

- \* B SLA negotiation has nothing to do with SLI selection.
- \* C Automation engineering is unrelated to client-side measurement needs.
- \* D Achievability of SLOs does not determine whether client-side data is needed; accuracy of user- experience measurement does. Thus, the correct answer is A.

#### References:

Site Reliability Engineering Book, "Service Level Indicators"

SRE Workbook, "Choosing the Right SLIs"

#### **NEW QUESTION #48**

Which of the following BEST explains how an error budget allows for a maximum change-velocity?

- A. Developers can focus on pushing out feature changes while the error budget remains high.
- B. Developers must slow down feature changes in line with the percentage the budget is used.
- C. Developers focus only on new feature work versus operational work if the budget is empty.
- D. Developers rush to do development work if the budget is high and slow down when it is low.

#### Answer: A

#### Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

Error budgets are a fundamental SRE mechanism for balancing reliability and innovation. The SRE book states: "The error budget directly governs the rate of change: as long as the service stays within budget, development velocity can remain high." (SRE Book - Chapter: Service Level Objectives). This means teams can push changes aggressively as long as the allowed amount of unreliability has not been consumed.

The error budget acts as a safety threshold. When reliability dips and the error budget is consumed, SRE enforces a change freeze to restore stability. Google explains: "If the error budget is spent, releases are halted and efforts focus on improving reliability." Feature velocity is not arbitrarily slowed-it is governed solely by the remaining error budget.

Option A best expresses this: when the error budget is high, teams can safely accelerate feature delivery.

Option D incorrectly suggests rushing, which contradicts controlled release practices.

Option B misinterprets error budgets as a percentage-based throttling system.

Option C incorrectly implies that innovation stops entirely only when empty.

Thus, A is the correct interpretation according to official SRE principles.

References:

Site Reliability Engineering: How Google Runs Production Systems, Chapter: "Service Level Objectives." The Site Reliability Workbook, Sections on implementing error budgets and release governance.

#### **NEW QUESTION #49**

Which of the following BEST describes the relationship between service level objectives and service level indicators?

- A. Service level objectives are the measurements foe the service level indicators
- B. Service level indicators are the performance targets for service level objectives
- C. Service level indicators are the measurements for the service level objectives
- D. Service level objectives are the performance metrics for service level indicators

#### Answer: C

#### **NEW QUESTION #50**

Which of the following BEST describes the most important rationale for NOT seeking an SLO of 100% availability?

- A. The user satisfaction score is affected by a low percent.
- B. The likely result is failure where such targets are defined.
- C. There is no room for improvements if targets are so high.
- D. It is not realistic for the complexity and scale of services.

#### Answer: D

#### Explanation:

 $Comprehensive \ and \ Detailed \ Explanation \ From \ Exact \ Extract:$ 

The SRE Book clearly states: "A target of 100% availability is neither realistic nor economically viable at scale." Complex distributed systems inherently experience failures, network issues, hardware faults, and dependency outages. SRE emphasizes embracing this reality through error budgets, which assume some failure and allow engineering resources to be used efficiently.

The primary reason not to set 100% availability is that it is impossible to achieve reliably and leads to wasted engineering effort. SRE states: "Chasing perfect reliability leads to dramatically increasing costs with diminishing returns." Option A captures this rationale precisely.

Options B, C, and D are secondary or incorrect interpretations and do not come directly from SRE principles.

Thus, A is the correct SRE-aligned answer.

References:
Site Reliability Engineering, Chapter: "Service Level Objectives."

The Site Reliability Workbook, sections on Error Budgets and realistic SLOs.

#### **NEW QUESTION #51**

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