

Google Professional-Cloud-Architect Valid Examcollection - Professional-Cloud-Architect Exam Introduction



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Managing & Provisioning Solution Infrastructures

- Configure individual storage systems: the areas of focus should include data storage allocation; access management and security; data processing and compute provisioning; data lifecycle management and data retention; network configuration for the data latency and transfer;
- Configure compute systems: you should understand system provisioning; compute volatility configuration; container orchestration using Kubernetes; technology configuration for infrastructure provisioning; network configuration for the compute nodes.
- Configure network topologies: the examinees should have the ability to extend to hybrid and on-premises networking and multi-Cloud environment that may entail GCP to GCP communication. It also requires their understanding of data protection and security;

Google Professional Cloud Architect Certification Path

The Google Professional Cloud Architect Certification is the highest level of certification mainly focussing to the Solution Architect Professional. There is no prerequisite for this exam but still it would be best to follow some sequence in order to prove immense knowledge as a Google professional Cloud Architect. You can complete Google Associate Certifications then approach for the professional certification. For more information related to Google cloud certification track [Google-certification-path](#)

Google Professional-Cloud-Architect Exam Introduction & Professional-Cloud-Architect Test Sample Questions

Sometimes if you want to pass an important test, to try your best to exercise more questions is very necessary, which will be met by our Professional-Cloud-Architect exam software, and the professional answer analysis also can help you have a better understanding. the multiple versions of free demo of Professional-Cloud-Architect Exam Materials can be offered in our website. Try to find which version is most to your taste; we believe that our joint efforts can make you pass Professional-Cloud-Architect certification exam.

Expected Skills, Responsibilities, and Salary for Cloud Architect

Cloud technology covers varying computing services like software, servers, and storage. In particular, cloud architects perform tasks like creating and implementing the cloud services of an organization, which includes security policies and cloud optimization. Cloud architects also focus on making sure that the content of the cloud is always accessible and secure for those individuals who use it. It's all about proficiency in the aspects like strategies for enterprise cloud, designing solutions, and best practices for architecture. To know more, there is also the issue touching on methodologies for software development. This includes multi-layered apps availed within the hybrid or multi-cloud environments. On acing the related test and possessing the Google Professional Cloud Architect certification, you can work in a variety of firms, which may as well include service providers in IT. You may also have to travel to meet your clientele and your duties will vary depending on the organization you'll be working for. However, the general tasks include developing and deploying cloud solutions and collaborating with your workmates so that there is streamlining when transitioning to the cloud. The salary for cloud architects as offered by ZipRecruiter.com is almost \$136k per year.

Google Certified Professional - Cloud Architect (GCP) Sample Questions (Q136-Q141):

NEW QUESTION # 136

A lead software engineer tells you that his new application design uses websockets and HTTP sessions that are not distributed across the web servers. You want to help him ensure his application will run properly on Google Cloud Platform. What should you do?

- A. Review the encryption requirements for websocket connections with the security team.
- B. Help the engineer redesign the application to use a distributed user session service that does not rely on websockets and HTTP sessions.
- C. Help the engineer to convert his websocket code to use HTTP streaming.
- **D. Meet with the cloud operations team and the engineer to discuss load balancer options.**

Answer: D

Explanation:

Google Cloud Platform (GCP) HTTP(S) load balancing provides global load balancing for HTTP(S) requests destined for your instances.

The HTTP(S) load balancer has native support for the WebSocket protocol.

Incorrect Answers:

A: HTTP server push, also known as HTTP streaming, is a client-server communication pattern that sends information from an HTTP server to a client asynchronously, without a client request. A server push architecture is especially effective for highly interactive web or mobile applications, where one or more clients need to receive continuous information from the server.

References: <https://cloud.google.com/compute/docs/load-balancing/http/>

NEW QUESTION # 137

Case Study: 4 - Dress4Win case study

Company Overview

Dress4win is a web-based company that helps their users organize and manage their personal wardrobe using a website and mobile application. The company also cultivates an active social network that connects their users with designers and retailers. They monetize their services through advertising, e-commerce, referrals, and a freemium app model.

Company Background

Dress4win's application has grown from a few servers in the founder's garage to several hundred servers and appliances in a colocated data center. However, the capacity of their infrastructure is now insufficient for the application's rapid growth. Because of this growth and the company's desire to innovate faster, Dress4win is committing to a full migration to a public cloud.

Solution Concept

For the first phase of their migration to the cloud, Dress4win is considering moving their development and test environments. They are also considering building a disaster recovery site, because their current infrastructure is at a single location. They are not sure which components of their architecture they can migrate as is and which components they need to change before migrating them.

Existing Technical Environment

The Dress4win application is served out of a single data center location.

Databases:

MySQL - user data, inventory, static data

- * Redis - metadata, social graph, caching

- * Application servers:

Tomcat - Java micro-services

- * Nginx - static content

- * Apache Beam - Batch processing

- * Storage appliances:

iSCSI for VM hosts

- * Fiber channel SAN - MySQL databases

- * NAS - image storage, logs, backups

- * Apache Hadoop/Spark servers:

Data analysis

- * Real-time trending calculations

- * MQ servers:

Messaging

- * Social notifications

- * Events

- * Miscellaneous servers:

Jenkins, monitoring, bastion hosts, security scanners

- * Business Requirements

- * Build a reliable and reproducible environment with scaled parity of production. Improve security by defining and adhering to a set of security and Identity and Access Management (IAM) best practices for cloud.

Improve business agility and speed of innovation through rapid provisioning of new resources.

Analyze and optimize architecture for performance in the cloud. Migrate fully to the cloud if all other requirements are met.

Technical Requirements

Evaluate and choose an automation framework for provisioning resources in cloud. Support failover of the production environment to cloud during an emergency. Identify production services that can migrate to cloud to save capacity.

Use managed services whenever possible.

Encrypt data on the wire and at rest.

Support multiple VPN connections between the production data center and cloud environment.

CEO Statement

Our investors are concerned about our ability to scale and contain costs with our current infrastructure. They are also concerned that a new competitor could use a public cloud platform to offset their up-front investment and freeing them to focus on developing better features.

CTO Statement

We have invested heavily in the current infrastructure, but much of the equipment is approaching the end of its useful life. We are consistently waiting weeks for new gear to be racked before we can start new projects. Our traffic patterns are highest in the mornings and weekend evenings; during other times, 80% of our capacity is sitting idle.

CFO Statement

Our capital expenditure is now exceeding our quarterly projections. Migrating to the cloud will likely cause an initial increase in spending, but we expect to fully transition before our next hardware refresh cycle. Our total cost of ownership (TCO) analysis over the next 5 years puts a cloud strategy between 30 to 50% lower than our current model.

For this question, refer to the Dress4Win case study.

You want to ensure Dress4Win's sales and tax records remain available for infrequent viewing by auditors for at least 10 years. Cost optimization is your top priority. Which cloud services should you choose?

- A. Google Cloud Storage Coldline to store the data, and gsutil to access the data.
- B. Google Bigtable with US or EU as location to store the data, and gcloud to access the data.
- C. BigQuery to store the data, and a web server cluster in a managed instance group to access the data. Google Cloud SQL mirrored across two distinct regions to store the data, and a Redis cluster in a managed instance group to access the data.
- D. Google Cloud Storage Nearline to store the data, and gsutil to access the data.

Answer: A

Explanation:

References: <https://cloud.google.com/storage/docs/storage-classes>

NEW QUESTION # 138

A small number of API requests to your microservices-based application take a very long time. You know that each request to the API can traverse many services. You want to know which service takes the longest in those cases. What should you do?

- **A. Instrument your application with Stackdriver Trace in order to break down the request latencies at each microservice.**
- B. Use Stackdriver Monitoring to look for insights that show when your API latencies are high.
- C. Send custom metrics for each of your requests to Stackdriver Monitoring.
- D. Set timeouts on your application so that you can fail requests faster.

Answer: A

Explanation:

<https://cloud.google.com/trace/docs/overview>

NEW QUESTION # 139

Your company wants you to build a highly reliable web application with a few public APIs as the backend.

You don't expect a lot of user traffic, but traffic could spike occasionally. You want to leverage Cloud Load Balancing, and the solution must be cost-effective for users. What should you do?

- A. Store static content such as HTML and images in a Cloud Storage bucket. Host the APIs on a zonal Google Kubernetes Engine cluster with worker nodes in multiple zones, and save the user data in Cloud Spanner.
- B. Store static content such as HTML and images in Cloud CDN. Host the APIs on App Engine and store the user data in Cloud SQL.
- C. Store static content such as HTML and images in Cloud CDN. Use Cloud Run to host the APIs and save the user data in Cloud SQL.
- **D. Store static content such as HTML and images in a Cloud Storage bucket. Use Cloud Functions to host the APIs and save the user data in Firestore.**

Answer: D

Explanation:

Explanation

<https://cloud.google.com/load-balancing/docs/https/setting-up-https-serverless#gcloud:-cloud-functions>

<https://cloud.google.com/blog/products/networking/better-load-balancing-for-app-engine-cloud-run-and-function>

NEW QUESTION # 140

For this question, refer to the Mountkirk Games case study. Which managed storage option meets Mountkirk's technical requirement for storing game activity in a time series database service?

- **A. Cloud Bigtable**
- B. Cloud Datastore
- C. BigQuery
- D. Cloud Spanner

Answer: A

Explanation:

Explanation

<https://cloud.google.com/blog/products/databases/getting-started-with-time-series-trend-predictions-using-gcp>

NEW QUESTION # 141

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