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### Salesforce JS-Dev-101 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none"><li>Asynchronous Programming: Covers asynchronous programming concepts and understanding how the event loop controls execution flow and determines outcomes.</li></ul>
Topic 2	<ul style="list-style-type: none"><li>Testing: Covers evaluating unit test effectiveness against a block of code and modifying tests to improve their coverage and reliability.</li></ul>
Topic 3	<ul style="list-style-type: none"><li>Variables, Types, and Collections: Covers declaring and initializing variables, working with strings, numbers, dates, arrays, and JSON, along with understanding type coercion and truthy</li><li>falsy evaluations.</li></ul>
Topic 4	<ul style="list-style-type: none"><li>Browser and Events: Covers DOM manipulation, event handling and propagation, browser-specific APIs, and using Browser Developer Tools to inspect code behavior.</li></ul>
Topic 5	<ul style="list-style-type: none"><li>Debugging and Error Handling: Covers proper error handling techniques and the use of the console and breakpoints to debug code.</li></ul>
Topic 6	<ul style="list-style-type: none"><li>Server Side JavaScript: Covers Node.js implementations, CLI commands, core modules, and package management solutions for given scenarios.</li></ul>

### Salesforce Certified JavaScript Developer - Multiple Choice Sample Questions (Q119-Q124):

#### NEW QUESTION # 119

Which statement accurately describes the behaviour of the `async/await` keywords ?

- A. The associated class contains some asynchronous functions.
- B. The associated function will always return a promise
- C. The associated sometimes returns a promise.
- D. The associated function can only be called via asynchronous methods

**Answer: C**

#### NEW QUESTION # 120

```
static delay = async delay => {
  return new Promise(resolve => {
    setTimeout(resolve, delay);
  });
};
static asyncCall = async () => {
  await delay(1000);
  console.log(1);
};
console.log(2);
asyncCall();
console.log(3);
```

(Assume delay and asyncCall are in scope as functions.)

What is logged to the console?

- A. 2 1 3
- B. 1 3 2
- C. 2 3 1
- D. 1 2 3

**Answer: C**

Explanation:

console.log(2); → logs 2.

asyncCall(); starts, but await delay(1000) pauses it until the promise resolves. No log yet from inside.

console.log(3); runs immediately → logs 3.

After ~1000ms, delay resolves, asyncCall resumes → logs 1.

Order: 2, 3, 1 → D.

### NEW QUESTION # 121

Console logging methods that allow string substitution:

- A. info
- B. error
- C. assert
- D. message
- E. log

**Answer: A,B,E**

### NEW QUESTION # 122

Correct implementation of try...catch for countsDeep():

- A. 

```
try {
  countsDeep();
} handleError (e){
  catch(e);
}
```
- B. 

```
try {
  setTimeout(function() {
    countSheep();
  }, 1000);
} catch (e) {
  handleError(e);
}
```
- C. 

```
setTimeout(function() {
  try {
    countsDeep();
  } catch (e) {
    handleError(e);
  }
}, 1000);
```
- D. 

```
try {
  setTimeout(function() {
    countsDeep();
  }, 1000);
} catch (e) {
  handleError(e);
}
```

**Answer: C**

Explanation:

Errors thrown inside a `setTimeout` callback are asynchronous.

A `try...catch` around `setTimeout` (options C and D) can't catch errors thrown inside the callback later.

You must put the `try...catch` inside the timeout callback (option B).

A is nonsense syntax, D also calls `countSheep()` instead of `countsDeep()`.

### NEW QUESTION # 123

At Universal Containers, every team has its own way of copying JavaScript objects. The code snippet shows an implementation from one team:

```
01 function Person() {
02   this.firstName = "John";
03   this.lastName = "Doe";
04   this.name = () => {
05     console.log('Hello ${this.firstName} ${this.lastName}');
06   }
07 }
08
09 const john = new Person();
10 const dan = JSON.parse(JSON.stringify(john)); // (intended deep copy)
11 dan.firstName = 'Dan';
12 dan.name();
```

(Original line 10 is logically intended to be `JSON.parse(JSON.stringify(john))` to perform a JSON clone.) What is the output of the code execution?

- A. Hello Dan
- B. Hello John Doe
- C. Hello Dan Doe
- D. **TypeError: dan.name is not a function**

**Answer: D**

Explanation:

`JSON.stringify(john)` converts the `john` object into a JSON string.

When you `JSON.parse` that string back, you get a plain object:

Only data that can be represented in JSON is preserved (numbers, strings, booleans, arrays, plain objects).

Functions are not preserved and are dropped.

So `dan` is a plain object with properties `firstName` and `lastName`, but no `name` method.

Therefore, `dan.name` is undefined, and `dan.name()` throws:

`TypeError: dan.name is not a function`

The literal string interpolation inside `console.log('Hello ${...}')` is also wrong (single quotes), but the code never reaches that line.

### NEW QUESTION # 124

.....

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