

Mule-Dev-301시험유효덤프 - Mule-Dev-301최신버전시험대비자료



2026 PassTIP 최신 Mule-Dev-301 PDF 버전 시험 문제집과 Mule-Dev-301 시험 문제 및 답변 무료 공유: <https://drive.google.com/open?id=16FduMIOC5n58B4h34G3jefG1zHc17kpi>

Salesforce Mule-Dev-301시험이 정말 어렵다는 말을 많이 들으신 만큼 저희 PassTIP는Salesforce Mule-Dev-301덤프만 있으면Salesforce Mule-Dev-301시험이 정말 쉬워진다고 전해드리고 싶습니다. Salesforce Mule-Dev-301덤프로 시험패스하고 자격증 한방에 따보세요. 자격증 많이 취득하면 더욱 여유롭게 직장생활을 즐길수 있습니다.

Salesforce인증 Mule-Dev-301시험은 빨리 패스해야 되는데 어디서부터 어떻게 시험준비를 시작해야 하는지 갈피를 잡을수 없는 분들은PassTIP가 도와드립니다. PassTIP의 Salesforce인증 Mule-Dev-301덤프만 공부하면 시험패스에 자신이 생겨 불안한 상태에서 벗어날수 있습니다.덤프는 시장에서 가장 최신버전이기에 최신 시험문제의 모든 시험범위와 시험유형을 커버하여Salesforce인증 Mule-Dev-301시험을 쉽게 패스하여 자격증을 취득하여 찬란한 미래에 더 가깝도록 도와드립니다.

>> Mule-Dev-301시험유효덤프 <<

Mule-Dev-301시험유효덤프 덤프는 시험패스에 가장 좋은 공부자료

PassTIP를 선택함으로써, PassTIP는 여러분Salesforce인증Mule-Dev-301시험을 패스할 수 있도록 보장하고,만약 시험실패시 PassTIP에서는 덤프비용전액 환불을 약속합니다.

최신 Salesforce MuleSoft Mule-Dev-301 무료샘플문제 (Q27-Q32):

질문 # 27

A Mule application defines as SSL/TLS keystore property 'tis.keystore.keyPassword' as secure. How can this property be referenced to access its value within the application?

- A. `#{secure::tis.keystore.keyPassword}`
- B. `p{secure::tis.keystore.keyPassword}`
- C. `#{secure::tis.keystore.keyPassword}`
- D. `#{secure::tis.keystore.keyPassword}`

정답: A

설명:

`secure::tis.keystore.keyPassword`**ShortExplanationofCorrectAnswerOnlyToreferenceasecurepropertyvaluewithintheapplication,thedeveloperneedstousethesyntax{secure::}. In this case, the property name is tis.keystore.keyPassword, so the correct syntax is `#{secure::tis.keystore.keyPassword}`. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/secure-configuration-properties#referencing-secure-properties>

질문 # 28

Which configurations are required for HTTP Listener to enable mTLS authentication?

- A. Set an appropriate truststore configuration and reconnection strategy for the listener
- B. Set an appropriate keystore and truststore configuration for the listener
- C. Set an appropriate reconnection strategy and use persistent connections for the listener
- D. Set an appropriate keystore configuration and use persistent connections for the listener

정답: B

설명:

To enable mTLS authentication for HTTP Listener, the developer needs to set an appropriate keystore and truststore configuration for the listener. The keystore contains the certificate and private key of the Mule application that are used to prove its identity to clients. The truststore contains the certificates of trusted clients that are allowed to access the Mule application. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/tls-configuration#mutual-authentication>

질문 # 29

A Mule application deployed to multiple Cloudhub 2.0 replicas needs to temporarily persist large files over 10MB between flow executions, and routinely needs to query whether the file data exists on separate executions. How can this be achieved?

- A. Store the contents of the file on separate storage, and store the key and location of the file Object using Object Store v2

- B. Use an in-memory Object Store
- C. Store the key and full contents of the file in an Object Store
- D. Store the key and full contents of the file, caching the filename and location between requests

정답: A

설명:

To temporarily persist large files over 10MB between flow executions, and routinely query whether the file data exists on separate executions, the developer should store the contents of the file on separate storage, and store the key and location of the file object using Object Store v2. This way, the developer can avoid storing large files in memory or exceeding the size limit of Object Store v2 (10MB per object). The developer can also use Object Store v2 operations to query, retrieve, or delete the file object by its key. Reference: <https://docs.mulesoft.com/object-store/osv2-faq#can-i-store-files-in-object-store-v2>

질문 # 30

Refer to the exhibit.

```
<flow name="implementation" >
  <raise-error doc:name="Raise error" type="APP:CUSTOM_ERROR"/>
</flow>

<munit:test name="start-up-test" description="Test that Mule app starts up" expectedErrorType="APP:CUSTOM_ERROR">
  <munit:execution>
    <flow-ref doc:name="implementation" name="implementation"/>
  </munit:execution>
  <munit:validation >
    <munit-tools:assert-that doc:name="Assert that" expression="#[true]" is="#[false]"/>
  </munit:validation>
</munit:test>
```

The flow name is "implementation" with code for the MUnit test case.

When the MUnit test case is executed, what is the expected result?

- A. The test throws an error and does not start
- B. The test case passes
- C. The test case fails with an assertion error
- D. The test case fails with an unexpected error type

정답: C

설명:

Based on the code snippet and MUnit test case below, when the MUnit test case is executed, the expected result is that the test case fails with an assertion error. This is because the assert-equals processor compares two values for equality, and fails if they are not equal. In this case, the expected value is 'Hello World', but the actual value returned by the implementation flow is 'Hello Mule'. Therefore, the assertion fails and an error is thrown. Reference: <https://docs.mulesoft.com/munit/2.3/assert-equals-processor>

질문 # 31

A company deploys 10 public APIs to CloudHub. Each API has its individual health endpoint defined. The platform operation team wants to configure API Functional Monitoring to monitor the health of the APIs periodically while minimizing operational overhead and cost.

How should API Functional Monitoring be configured?

- A. From one public location with each API in its own schedule
- B. From 10 public locations with each API in its own schedule
- C. From one private location with all 10 APIs in a single schedule
- D. From one public location with all 10 APIs in a single schedule

정답: D

설명:

To configure API Functional Monitoring to monitor the health of 10 public APIs periodically while minimizing operational overhead and cost, the developer should use one public location with all 10 APIs in a single schedule. A public location is a worker that runs in a CloudHub shared environment, which is cheaper and easier to maintain than a private location. A single schedule allows running all 10 APIs tests at the same time and frequency, which reduces complexity and resource consumption. Reference: <https://docs.mulesoft.com/functional-monitoring/fm-create-monitor#create-a-monitor>

질문 # 32

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PassTIP Salesforce Mule-Dev-301덤프의 질문들과 답변들은 100%의 지식 요점과 적어도 98%의Salesforce Mule-Dev-301시험 문제들을 커버하는 수년동안 가장 최근의Salesforce Mule-Dev-301 시험 요점들을 컨설팅 해 온 시니어 프로 IT 전문가들의 그룹에 의해 구축 됩니다. Salesforce Mule-Dev-301 시험 적응을 높은 덤프로 시험패스하세요.

Mule-Dev-301최신버전 시험대비자료 : <https://www.passtip.net/Mule-Dev-301-pass-exam.html>

Salesforce Mule-Dev-301시험유료덤프 회원님께서 메일로 발송된 덤프파일을 다운로드하시면 됩니다. 덤프 구매의향이 있으신 분은 Mule-Dev-301 관련 자료의 일부 문제와 답이 포함되어있는 샘플을 무료로 다운받아 체험해보실수 있습니다, Salesforce인증 Mule-Dev-301시험이 아무리 어려워도 PassTIP의Salesforce인증 Mule-Dev-301덤프가 동반해주면 시험이 쉬워지는 법은 많이 알려져 있습니다, Mule-Dev-301 자격증이 IT 직업에서 고객의 성공을 위해 가장 중요한 요소들 중의 하나가 될 것이라는 것을 잘 알고 있을 것입니다, Salesforce Mule-Dev-301인증시험패스는 아주 어렵습니다.

겨우겨우 힘들게 평상에 데려다 앉혔는데도 현우는 제대로 몸을 가누지 못했다, 예상대로 곧 소란이 일기 시작했다, 회원님께서 메일로 발송된 덤프파일을 다운로드하시면 됩니다, 덤프 구매의향이 있으신 분은 Mule-Dev-301관련 자료의 일부 문제와 답이 포함되어있는 샘플을 무료로 다운받아 체험해보실수 있습니다.

