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UiPath (ADPv1) Automation Developer Professional Exam

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UiPath UiPath-ADPv1 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• UiPath Activities: In this section, the discussion is related to various UiPath activities for UI interaction, data manipulation, control flow, and more.
Topic 2	<ul style="list-style-type: none">• UiPath Studio Fundamentals: In this section, the focus is given to the understanding of Robotic Process Automation (RPA) concepts; it covers UiPath Studio and its components, Working with the UiPath user interface, project creation, management, and version control.

Topic 3	<ul style="list-style-type: none"> • Debugging and Testing: This section is about utilizing logging and debugging tools and adopting unit testing and test automation strategies.
Topic 4	<ul style="list-style-type: none"> • Design and Development: This section covers designing workflows using sequences, flowcharts, and state machines, building reusable components with libraries, exception handling and debugging techniques, etc.

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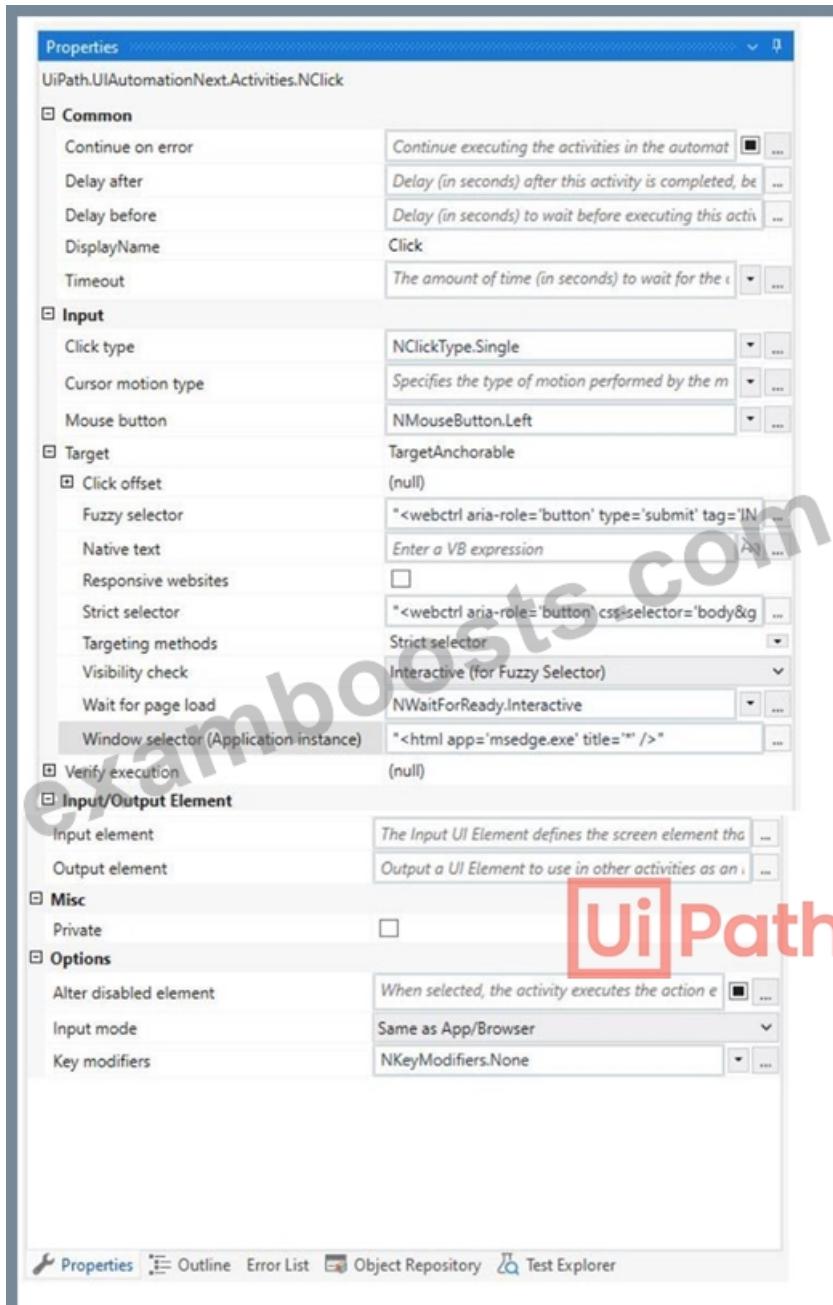
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UiPath (ADPv1) Automation Developer Professional Sample Questions (Q45-Q50):

NEW QUESTION # 45

A developer configured the properties for a Click activity on an element inside a web page as shown in the following exhibit.



An animation on the web page never completely loads but the element indicated in the Click activity does load within the specified timeout duration. What occurs when this Click activity executes?

- A. Timeout error occurs without clicking on the element.
- B. Continues to the next activity after 30 seconds without clicking on the element.
- C. Waits 10 seconds before clicking on the element.
- D. Element is clicked once the element is fully loaded.

Answer: D

Explanation:

Click activity has the following properties:

*ClickType: Single

*MouseButton: Left

*Target.Timeout: 30000 ms (30 seconds)

*Target.WaitForReady: Interactive

The Target.Timeout property specifies the amount of time (in milliseconds) to wait for the activity to run before the SelectorNotFoundException error is thrown¹. The default value is 30000 milliseconds (30 seconds)

2.

The Target.WaitForReady property determines how long the activity should wait for the target UI element to be ready before

performing the action1. The following options are available:

*None: Does not wait for anything except the target UI element to exist before executing the action1.

*Interactive: Waits until only a part of the app is loaded1.

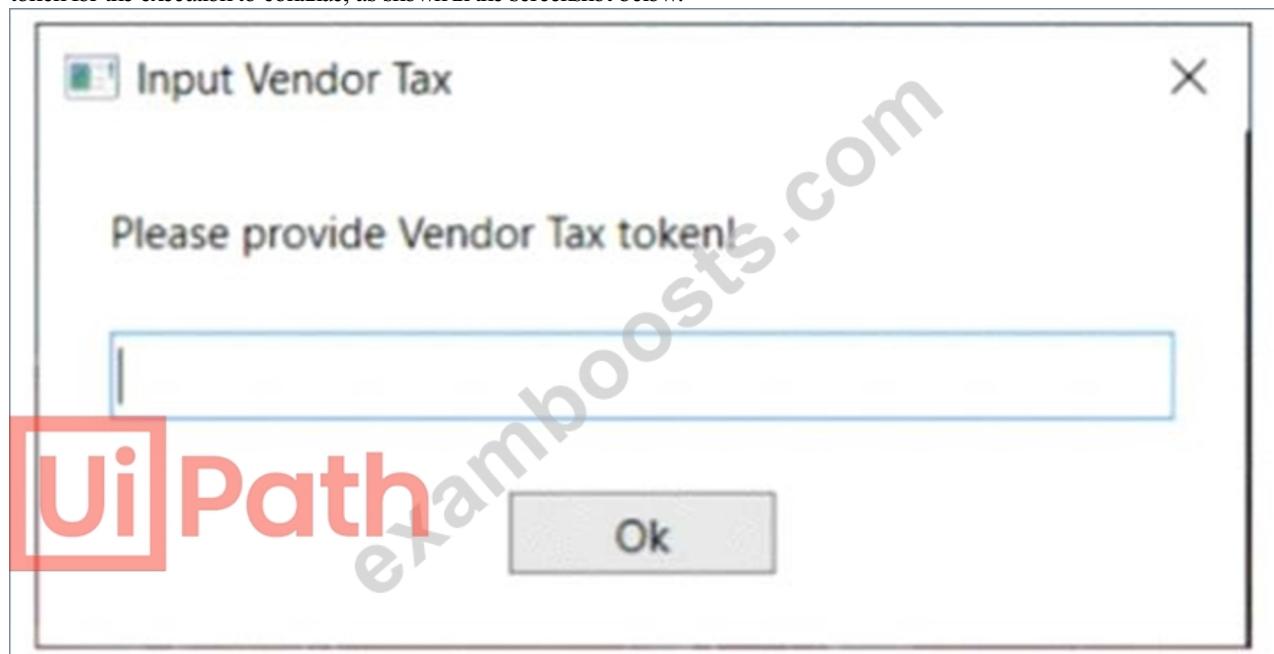
*Complete: Waits for the entire app to be loaded1.

The default value is Interactive2, which means that the activity will wait until the UI element is visible and can be interacted with3.

Therefore, based on these properties, the Click activity will wait for the element indicated by the selector to be loaded and clickable within 30 seconds. If the element is loaded before the timeout, the activity will click it and continue to the next activity. If the element is not loaded within the timeout, the activity will throw an error and stop the execution. The animation on the web page does not affect the Click activity, as long as the target element is loaded and visible. Hence, the correct answer is A. Element is clicked once the element is fully loaded.

NEW QUESTION # 46

You have to create a testcase for an attended RPA process. At some point, the attended process asks the user to input a specific token for the execution to continue, as shown in the screenshot below.



What testing concept (included in UiPath.Testing.Activities) can be used to isolate and replace the input part, without modifying the original workflow?

- A. Application Testing
- B. RPA Testing
- C. Data-Driven Testing
- D. Mock Testing

Answer: D

Explanation:

Mock Testing is a concept that allows you to isolate and replace the input part of an attended RPA process, without modifying the original workflow. Mock Testing enables you to create a mock file of your workflow by selecting Mock workflow under test in the Create Test Case window. This creates a copy of your workflow with the name workflowName_mock and stores it in Project > Mocks. This folder mirrors the source workflow file tree structure. In the mock file, you can use the Surround with mock option to insert a mock activity that replaces the original input activity. For example, instead of asking the user to input a specific token, you can use a mock activity that assigns a predefined token value to a variable. This way, you can test the specific function of the process without having to enter the token manually every time. Mock Testing is useful for tests that have permanent effects in production or require special resources1.

The other options are incorrect because:

Option A is incorrect because Application Testing is not a concept that can be used to isolate and replace the input part of an attended RPA process, without modifying the original workflow. Application Testing is a type of testing that focuses on verifying the functionality, usability, performance, and security of an application2.

Option B is incorrect because Data-Driven Testing is not a concept that can be used to isolate and replace the input part of an attended RPA process, without modifying the original workflow. Data-Driven Testing is a type of testing that uses external data

sources, such as Excel files or databases, to provide input values and expected results for the test cases3.

Option D is incorrect because RPA Testing is not a concept that can be used to isolate and replace the input part of an attended RPA process, without modifying the original workflow. RPA Testing is a type of testing that involves using robots to automate the testing of other robots or applications.

References:

Studio - Mock Testing - UiPath Documentation Portal

Application Testing - UiPath Documentation Portal

Data-Driven Testing - UiPath Documentation Portal

[RPA Testing - UiPath Documentation Portal]

NEW QUESTION # 47

A developer implemented a process using the REFramework and an Orchestrator queue. The "OrchestratorQueueFolder" was defined in the "Config.xlsx" file, but the folder does not exist in Orchestrator. What is the behavior at runtime?

- A. The process throws an exception in the "Get Transaction Data" state because the queue folder is not found, and then the process is stopped.
- B. The process throws an exception in the "Process Transaction" state because the queue folder is not found, and then the process is stopped.
- C. No exception is thrown and neither will a message be logged and the process continues.
- D. A warning message stating that the queue folder is missing is logged, and then the process continues.

Answer: A

Explanation:

The REFramework (Robotic Enterprise Framework) is a template that provides a standard structure and best practices for building automation projects using UiPath Studio1. It uses the State Machine workflow type to handle different scenarios and exceptions in a robust and scalable way2. One of the states in the REFramework is the Get Transaction Data state, which is responsible for fetching the next transaction item from the Orchestrator queue and assigning it to a variable3. The Orchestrator queue is a data structure that stores multiple items that need to be processed by the robots4. The queue can be organized into folders, which are logical containers that help group and manage the queues and other Orchestrator entities5.

If a developer implemented a process using the REFramework and an Orchestrator queue, they need to specify the name of the queue and the folder where it is located in the Config.xlsx file, which is an Excel workbook that stores the configuration settings and constants for the project6. The name of the queue should be entered in the Settings sheet, under the OrchestratorQueueName key, and the name of the folder should be entered in the Constants sheet, under the OrchestratorQueueFolder key6. These values are then read by the InitAllSettings workflow, which is invoked in the Init state of the REFramework, and assigned to the in_Config argument, which is a dictionary that holds all the configuration data7.

At runtime, the Get Transaction Data state invokes the GetTransactionData workflow, which takes the in_Config argument as an input and uses it to get the queue item from the Orchestrator queue8. The workflow uses the Get Queue Items activity, which requires the QueueName and FolderPath properties to be specified9. The QueueName property is set to in_Config("OrchestratorQueueName").ToString, and the FolderPath property is set to in_Config("OrchestratorQueueFolder").ToString8. If the folder specified in the Config.xlsx file does not exist in Orchestrator, the Get Queue Items activity will throw an exception with the message "Folder does not exist" and the process will be stopped10.

Therefore, the correct answer is B. The process throws an exception in the "Get Transaction Data" state because the queue folder is not found, and then the process is stopped.

The other options are incorrect because:

* Option A is incorrect because the process will not continue if the queue folder is missing. The Get Queue Items activity will fail and the exception will be caught by the Try Catch block in the GetTransactionData workflow, which will set the out_TransactionItem argument to Nothing and the out_TransactionID argument to "No more data"8. This will cause the transition condition from the Get Transaction Data state to the Process Transaction state to evaluate to False, and the transition condition from the Get Transaction Data state to the End Process state to evaluate to True3. The End Process state will invoke the SetTransactionStatus workflow, which will log the exception message and the process will be stopped11.

* Option C is incorrect because an exception will be thrown and a message will be logged if the queue folder is missing. The exception will be thrown by the Get Queue Items activity, as explained above, and the message will be logged by the SetTransactionStatus workflow, which uses the Log Message activity to write the exception message to the Output panel and the Orchestrator logs11.

* Option D is incorrect because the process will not reach the Process Transaction state if the queue folder is missing. The Process Transaction state is responsible for executing the business logic for each transaction item and invoking the SetTransactionStatus workflow to update the status of the item in the Orchestrator queue12. However, if the queue folder is missing, the Get Queue Items activity will throw an exception and the out_TransactionItem argument will be set to Nothing, which will prevent the transition from

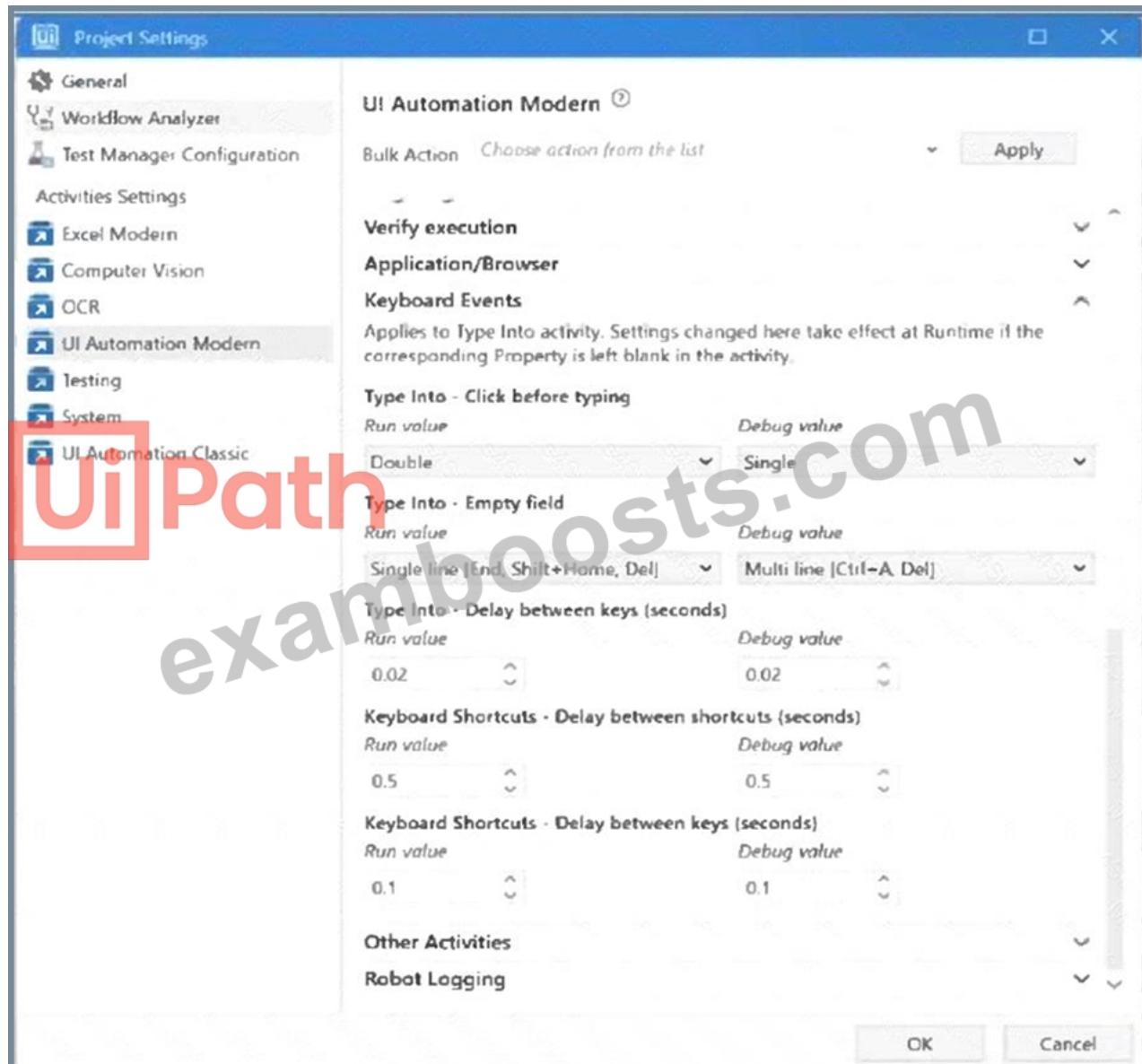
the Get Transaction Data state to the Process Transaction state83.

References:

- * Studio - Robotic Enterprise Framework Template - UiPath Documentation Portal
- * Studio - State Machines - UiPath Documentation Portal
- * Studio - REFramework - UiPath Documentation Portal
- * Orchestrator - Queues - UiPath Documentation Portal
- * Orchestrator - Folders - UiPath Documentation Portal
- * Studio - Config File - UiPath Documentation Portal
- * Studio - InitAllSettings - UiPath Documentation Portal
- * Studio - GetTransactionData - UiPath Documentation Portal
- * Activities - Get Queue Items - UiPath Documentation Portal
- * Orchestrator - Troubleshooting - UiPath Documentation Portal
- * Studio - SetTransactionStatus - UiPath Documentation Portal
- * Studio - Process Transaction - UiPath Documentation Portal

NEW QUESTION # 48

A developer is building an automation which types text into a text file. The Activity Project Settings for UI Automation Modern activities are set as follows:



The developer has configured the properties of a Type Into activity as follows:

☐ Options - Hardware Events / Chromium API

Activate	True
Click before typing	NClickMode.Single
Delay between keys	Delay (in seconds) between consecutive key presses
Empty field	NEmptyFieldMode.SingleLine

What is the behavior of the Type Into activity when executing the workflow?

- A. The activity will remove a Single Line in Run mode and in Debug mode.
- B. The activity will remove Multi Line in Run mode and a Single Line in Debug mode.
- C. The activity will remove a Single Line in Run mode and Multi Line in Debug mode.**
- D. The activity will use only properties set in Activity Project Settings.

Answer: C

Explanation:

The behavior of the Type Into activity when executing the workflow is that the activity will remove a Single Line in Run mode and Multi Line in Debug mode. This is because the activity has the Empty field property set to NEmptyFieldMode.SingleLine, which means that the activity will delete the existing content in the field by sending Ctrl+A and Delete keystrokes before typing the text. However, the activity also has the Debug mode property set to NEmptyFieldMode.MultiLine, which means that the activity will delete the existing content in the field by sending Ctrl+A, Shift+Home, and Delete keystrokes before typing the text. The Debug mode property overrides the Empty field property when the workflow is executed in Debug mode. Therefore, the activity will use different keystrokes to empty the field depending on the mode of execution. References:

[Type Into], [Empty Field], [Debug Mode]

NEW QUESTION # 49

In a UiPath State Machine workflow, which section of State activity is used to specify conditional/triggers logic and multiple outgoing transitions in a state machine?

- A. Exit
- B. Entry
- C. Triggers
- D. Transitions**

Answer: D

Explanation:

In a UiPath State Machine workflow, the Transitions section of the State activity is used to specify conditional /triggers logic and multiple outgoing transitions in a state machine. Transitions are expanded when you double-click them, just like the State activity. They contain three sections: Trigger, Condition and Action, that enable you to add a trigger for the next state, or add a condition under which an activity or sequence is to be executed. Transitions are represented by arrows or branches between states. They define the flow of the state machine and the rules for moving from one state to another. You can add multiple transitions from a state, but only one transition can be taken at a time, based on the trigger or condition that is met first

NEW QUESTION # 50

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