실제CT-UT시험덤프, CT-UT기출문제,유효한CT-UT덤프자료

그 외, DumpTOP CT-UT 시험 문제집 일부가 지금은 무료입니다: https://drive.google.com/open?id=1HQRUkFYW0riwE227OdxglfOpcZUh0EyI

ISTQB CT-UT 시험을 보시는 분이 점점 많아지고 있는데 하루빨리 다른 분들보다 ISTQB CT-UT시험을 패스하여 자격증을 취득하는 편이 좋지 않을가요? 자격증이 보편화되면 자격증의 가치도 그만큼 떨어지니깐요. ISTQB CT-UT덤프는 이미 많은분들의 시험패스로 검증된 믿을만한 최고의 시험자료입니다.

ISTQB CT-UT 시험요강:

주제	소개
주제 1	• User Surveys: This part assesses the ability of Usability Test Analysts to design and use surveys to gather user feedback on software usability. It describes how to prepare user surveys, select appropriate questionnaires, and analyze survey responses to measure user satisfaction and other quality attributes from the user's perspective.

주제 2	• Selecting Appropriate Methods: This domain helps Test Managers make decisions on which usability evaluation methods to apply depending on project context, resources, and maturity. It discusses criteria for selecting usability, user experience, and accessibility evaluation methods suited to different stages of development and organizational needs, including agile development scenarios.
주제 3	• Basic Concepts: This section measures the skills of Usability Analysts and covers fundamental definitions and ideas related to usability, user experience, and accessibility. It explains what usability means in terms of effectiveness, efficiency, and satisfaction within software products. User experience concepts related to emotions, perceptions, and responses before, during, and after use are included. It also addresses accessibility, focusing on usage by people with diverse abilities.

>> CT-UT시험대비자료 <<

CT-UT인증공부문제 & CT-UT시험대비 덤프 최신 데모

DumpTOP는ISTQB인증CT-UT시험에 대하여 가이드를 해줄 수 있는 사이트입니다. DumpTOP는 여러분의 전업지식을 업그레이드시켜줄 수 잇고 또한 한번에ISTQB인증CT-UT시험을 패스하도록 도와주는 사이트입니다. DumpTOP 제공하는 자료들은 모두 it업계전문가들이 자신의 지식과 끈임없은 경헌등으로 만들어낸 퍼펙트 자료들입니다. 품질은 정확도 모두 보장되는 문제집입니다.ISTQB인증CT-UT시험은 여러분이 it지식을 한층 업할수 잇는 시험이며 우리 또한 일년무료 업데이트서비스를 제공합니다.

최신 Usability Testing CT-UT 무료샘플문제 (Q31-Q36):

질문 # 31
Which of the following statements best describe Rapid Iterative Testing and Evaluation?

- A. Testing focuses on instant redesigns and confirming made changes
- B. Testing is quantitative
- C. Testing happens on a regular basis, e.g. each Monday
- D. Testing is informal and many potential users can be accessed

정답：A

설명:
Rapid Iterative Testing and Evaluation (RITE) is a usability method in which usability issues are identified and addressed in short cycles. Unlike traditional usability testing, RITE allows for immediate redesigns and retesting of the improved version within the same study. The goal is to refine the design quickly based on observed usability issues. Option A confuses scheduling with methodology, B is too vague, and D inaccurately characterizes RITE as quantitative, while it is typically qualitative. Therefore, C accurately reflects the purpose and approach of RITE.
References:
* Medlock et al. (2002). The RITE Method: A Rapid Iterative Testing and Evaluation Method
* Nielsen Norman Group: Rapid Iterative Testing
* Usability.gov: RITE Method Overview

질문 # 32
What does the Equality Act address?

- A. It states that websites have to adhere to the WCAG conformity level A
- B. It states that websites have to adhere to the WCAG conformity level AA
- C. It protects people from discrimination in the workplace and in wider society
- D. It obligates organizations to make sites accessible at all costs

정답：C

설명:
The Equality Act 2010 (UK) is legislation designed to protect individuals from discrimination in various areas, including employment

and access to goods and services-this includes digital products like websites.
While it does not directly mandate WCAG compliance levels (A or AA), it implies that digital services must be accessible to users with disabilities. Organizations are required to make "reasonable adjustments" to avoid discrimination. Therefore, the most accurate and comprehensive answer is B.
References:
UK Equality Act 2010 - Legislation.gov.uk
GOV.UK: Accessibility Requirements for Public Sector Bodies

질문 # 33
Your last 20-pages usability test report wasn't received well by the developers; only two of the 25 usability problems have been fixed. This time, you want to stick to the best practices in order to obtain better acceptance by the development team.
What are you going to do differently this time?

- A. Include contact details of the test participants so that the development team can contact them in case they have questions
- B. Add the low-priority findings you didn't include in the first report
- C. Make the report more detailed and longer
- D. Include positive findings in the report, not only usability problems

정답：D

설명:
Usability test reports are more effective when they are balanced and include not only problems but also what worked well. Including positive findings increases credibility, encourages the development team, and helps them understand what should remain unchanged. Option B violates privacy and ethical standards. Option C may dilute focus, and D could worsen the problem by making the report less accessible. Thus, the best practice supported by usability.gov and Nielsen Norman Group is to include both positive and negative findings.
References:
Usability.gov: Reporting Usability Findings
Nielsen Norman Group: Writing Usability Reports that Developers Will Read ISO 25062 - Usability Test Report Format
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질문 # 34
Which of the following is a principal task of the usability test moderator role?

- A. Write a usability test plan
- B. Create a survey plan
- C. Define testing tasks
- D. Log usability problems

정답：C

설명:
The usability test moderator plays a crucial role during the execution phase of a usability test. Their principal task is to facilitate the test sessions by guiding participants through predefined testing tasks, observing behaviors, and ensuring that the test environment is neutral and free from bias. Defining testing tasks, however, is primarily done during the test design phase by the usability test designer or analyst, but the moderator ensures these tasks are clearly communicated and administered to participants during the session. Logging usability problems (option B) is often done by observers or analysts reviewing session recordings or notes, not directly by the moderator during live testing. Creating a survey plan (option C) and writing the usability test plan (option D) are preparatory activities generally done before the test sessions and are not the moderator's main focus. Therefore, the principal role of the moderator centers on conducting the sessions and managing task delivery effectively to obtain authentic user interaction with the system under test.
References:
Usability.gov, Usability Testing Basics
Nielsen Norman Group, Moderating Usability Tests
ISO 9241-210:2019 Ergonomics of human-system interaction - Process for usability testing

질문 # 35

A company distributes its products over a web shop where users can put items in their shopping cart. After they click on "checkout", the checkout process starts and users cannot go back anymore to correct possible mistakes. The only way is to hit the "back" button of the browser, which might lead to an expired session and therefore losing all items in the shopping cart.
Which of the following heuristics would best describe this usability issue?

- A. Aesthetic and minimalist design
- B. Visibility of system status
- C. Help and documentation
- D. User control and freedom

정답：D

설명：
The described issue violates the usability heuristic "User control and freedom," as defined by Jakob Nielsen.
This principle emphasizes that users should have the ability to undo and redo actions and navigate freely without being trapped in irreversible sequences. In the scenario, users are forced into the checkout process without a clear way to return or correct mistakes, except through the unreliable and disruptive back button.
This design flaw undermines user autonomy and can result in lost progress or frustration.
References:
Nielsen Norman Group: 10 Usability Heuristics for User Interface Design ISO 9241-110:2020 - Interaction Principles
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질문 # 36
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성공을 위해 길을 찾고 실패를 위해 구실을 찾지 않는다는 말이 있습니다. ISTQB인증 CT-UT시험이 영어로 출제되어 시험패스가 너무 어렵다 혹은 회사다니느라 공부할 시간이 없다는 등등은 모두 공부하기싫은 구실에 불과합니다. DumpTOP의 ISTQB인증 CT-UT덤프만 마련하면 실패를 성공으로 바꿀수 있는 기적을 체험할수 있습니다.제일 간단한 방법으로 가장 어려운 문제를 해결해드리는것이DumpTOP의 취지입니다.

CT-UT인증공부문제: https://www.dumptop.com/ISTQB/CT-UT-dump.html

- CT-UT합격보장 가능 시험대비자료 □ CT-UT시험문제 □ CT-UT합격보장 가능 시험대비자료 □ 무료로 쉽게 다운로드하려면▸ kr.fast2test.com ◂에서 （ CT-UT ）를 검색하세요CT-UT최고품질 인증시험 대비자료
- 시험패스에 유효한 CT-UT시험대비자료 덤프데모 다운 □ 지금 （ www.itdumpskr.com ）에서【 CT-UT 】를 검색하고 무료로 다운로드하세요CT-UT인증공부문제
- CT-UT시험대비자료 시험준비에 가장 좋은 인기시험 공부문제 □ 무료 다운로드를 위해[CT-UT]를 검색하려면《 kr.fast2test.com 》을(를) 입력하십시오CT-UT인증공부문제
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- CT-UT시험대비 덤프데모문제 다운 □ CT-UT인증공부문제 □ CT-UT합격보장 가능 시험대비자료 □ ▸ www.koreadumps.com ◂웹사이트를 열고□ CT-UT □를 검색하여 무료 다운로드CT-UT자격증덤프
- CT-UT퍼펙트 덤프데모 다운로드 □ CT-UT시험문제 □ CT-UT최신버전 인기덤프 □ ✔ www.itdumpskr.com □✔□에서➥ CT-UT □를 검색하고 무료로 다운로드하세요CT-UT덤프데모문제 다운
- CT-UT최신 업데이트 인증덤프자료 □ CT-UT인증시험덤프 □ CT-UT덤프데모문제 다운 □ 지금《 www.koreadumps.com 》을(를) 열고 무료 다운로드를 위해“ CT-UT ”를 검색하십시오CT-UT인증시험덤프
- 시험패스 가능한 CT-UT시험대비자료 최신버전 덤프자료 □ [www.itdumpskr.com]의 무료 다운로드 （ CT-UT ）페이지가 지금 열립니다CT-UT유효한 덤프문제
- CT-UT시험대비자료 덤프공부 □ 무료로 쉽게 다운로드하려면{ www.itdumpskr.com }에서➥ CT-UT □를 검색하세요CT-UT시험문제
- CT-UT합격보장 가능 시험대비자료 □ CT-UT퍼펙트 덤프 최신버전 □ CT-UT최고품질 시험대비자료 □ “ www.itdumpskr.com ”웹사이트를 열고➥ CT-UT □를 검색하여 무료 다운로드CT-UT인증문제
- 최신 CT-UT시험대비자료 인증덤프문제 □ 검색만 하면{ www.passtip.net }에서《 CT-UT 》무료 다운로드CT-UT유효한 덤프문제
- www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, myportal.utt.edu.tt, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, www.stes.tyc.edu.tw, Disposable vapes

참고: DumpTOP에서 Google Drive로 공유하는 무료, 최신 CT-UT 시험 문제집이 있습니다: https://drive.google.com/open?id=1HQRUkFYW0riwE227OdxglfOpcZUh0EyI