

# Professional-Cloud-Architect Valid Exam Tutorial, Exam Professional-Cloud-Architect Answers



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# Exam Professional-Cloud-Architect Answers | Valid Professional-Cloud-Architect Test Prep

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## Exam Overview

The qualifying test for the Google Professional Cloud Architect certification is 2 hours long. The questions administered during the exam can be presented as multiple-select and multiple-choice items. The test is delivered in English or Japanese and can be taken by the students either online from a remote location or in-person at the authorized testing center. To check the location of the nearest center, you can use the search on the official website. To schedule the exam, each applicant is required to pay the registration fee of \$200, plus applicable taxes.

## Google Certified Professional - Cloud Architect (GCP) Sample Questions (Q99-Q104):

### NEW QUESTION # 99

For this question, refer to the Dress4Win case study. To be legally compliant during an audit, Dress4Win must be able to give insights in all administrative actions that modify the configuration or metadata of resources on Google Cloud.

What should you do?

- A. Enable Cloud Identity-Aware Proxy in all projects, and add the group of Administrators as a member.
- B. Use the Activity page in the GCP Console and Stackdriver Logging to provide the required insight.
- **C. Use Stackdriver Trace to create a trace list analysis.**
- D. Use Stackdriver Monitoring to create a dashboard on the project's activity.

**Answer: C**

Explanation:

<https://cloud.google.com/logging/docs/audit/>

### NEW QUESTION # 100

Your company has an application running on Compute Engine that allows users to play their favorite music. There are a fixed number of instances. Files are stored in Cloud Storage, and data is streamed directly to users. Users are reporting that they sometimes need to attempt to play popular songs multiple times before they are successful. You need to improve the performance of the application.

What should you do?

- A. 1. Create a Cloud Filestore NFS volume and attach it to the backend Compute Engine instances.  
2. Download popular songs in Cloud Filestore.  
3. Serve music files directly from the backend Compute Engine instance.
- B. 1. Copy popular songs into CloudSQL as a blob.  
2. Update application code to retrieve data from CloudSQL when Cloud Storage is overloaded.
- C. 1. Mount the Cloud Storage bucket using gcsfuse on all backend Compute Engine instances.  
2. Serve music files directly from the backend Compute Engine instance.
- **D. 1. Create a managed instance group with Compute Engine instances.**  
**2. Create a global load balancer and configure it with two backends:**  
**\*Managed instance group**  
**\*Cloud Storage bucket**  
**3. Enable Cloud CDN on the bucket backend.**

**Answer: D**

Explanation:

Cache content closer to the end user to optimize delivery time and other benefits.

<https://cloud.google.com/storage/docs/gcs-fuse#notes>

### NEW QUESTION # 101

You are using Cloud Shell and need to install a custom utility for use in a few weeks. Where can you store the file so it is in the default execution path and persists across sessions?

- A. Cloud Storage
- B. /usr/local/bin
- C. /google/scripts
- D. ~/bin

**Answer: D**

### NEW QUESTION # 102

For this question, refer to the Mountkirk Games case study. You need to analyze and define the technical architecture for the compute workloads for your company, Mountkirk Games. Considering the Mountkirk Games business and technical requirements, what should you do?

- A. Create network load balancers. Use preemptible Compute Engine instances.
- B. Create network load balancers. Use non-preemptible Compute Engine instances.
- C. Create a global load balancer with managed instance groups and autoscaling policies. Use preemptible Compute Engine instances.
- D. Create a global load balancer with managed instance groups and autoscaling policies. Use non-preemptible Compute Engine instances.

**Answer: C**

### NEW QUESTION # 103

You want to enable your running Google Container Engine cluster to scale as demand for your application changes. What should you do?

- A. Add additional nodes to your Container Engine cluster using the following command:  
gcloud container clusters resize CLUSTER\_NAME --size 10
- B. Add a tag to the instances in the cluster with the following command:  
gcloud compute instances add-tags INSTANCE --tags enable --autoscaling max-nodes-10
- C. Create a new Container Engine cluster with the following command:  
gcloud alpha container clusters create mycluster --enable-autocaling --min-nodes=1 --max-nodes=10
- D. Update the existing Container Engine cluster with the following command:  
gcloud alpha container clusters update mycluster --enable-autoscaling --min-nodes=1 --max-nodes=10

**Answer: B**

Explanation:  
and redeploy your application.

Explanation:

<https://cloud.google.com/kubernetes-engine/docs/concepts/cluster-autoscaler> Cluster autoscaling  
--enable-autoscaling

Enables autoscaling for a node pool.

Enables autoscaling in the node pool specified by --node-pool or the default node pool if --node-pool is not provided.

Where:

--max-nodes=MAX\_NODES

Maximum number of nodes in the node pool.

Maximum number of nodes to which the node pool specified by --node-pool (or default node pool if unspecified) can scale.

Incorrect Answers:

C, D: Warning: Do not use Alpha Clusters or alpha features for production workloads.

Note: You can experiment with Kubernetes alpha features by creating an alpha cluster. Alpha clusters are short-lived clusters that run stable Kubernetes releases with all Kubernetes APIs and features enabled. Alpha clusters are designed for advanced users and early adopters to experiment with workloads that take advantage of new features before those features are production-ready. You can use Alpha clusters just like normal Kubernetes Engine clusters.

