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Salesforce Mule-Dev-301 Exam Syllabus Topics:

Section	Weight	Objectives
Topic 1: Implement Performant and Reliable Mule Applications	27%	- Optimize reliability and performance • 1. Implement ObjectStore persistence • 2. Implement asynchronous processing • 3. Implement performant API invocations • 4. Build fault-tolerant message processing • 5. Validate assertions using validation modules
Topic 2: Implement Maintainable and Modular Mule Applications and Their Maven Builds	25%	- Implement modular Mule application structures • 1. Execute MUnit tests with Maven • 2. Implement Maven-based automated deployments • 3. Optimize Maven build configurations • 4. Create custom API rules • 5. Implement unit testing with MUnit framework
Topic 3: Implement Monitorable Mule Applications	15%	- Implement monitoring and logging • 1. Expose health check endpoints • 2. Configure and evaluate application logs • 3. Change log levels dynamically • 4. Implement monitoring dashboards and alerts

Topic 4: Expose Production-Ready Anypoint Platform Managed APIs	13%	- Manage APIs with Anypoint Platform • 1. Implement HTTP callbacks • 2. Implement server-side API caching • 3. Request and manage API access • 4. Implement API versioning • 5. Configure API policies
Topic 5: Secure Data at Rest and in Transit	20%	- Implement security best practices • 1. Secure sensitive data in Mule applications • 2. Implement secure property management • 3. Create and distribute certificates and keys • 4. Implement TLS mutual authentication • 5. Expose APIs over HTTPS

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Salesforce Certified MuleSoft Developer II Sample Questions (Q12-Q17):

NEW QUESTION # 12

Which pattern should be used to invoke multiple HTTP APIs in parallel and roll back failed requests in sequence?

- A. Scatter-Gather as central Saga orchestrator for all API request with compensating actions for failing routes
- B. VM queues as a reliability pattern with error handlers to roll back any requests
- C. A Parallel for Each scope with each HTTP request wrapped in a Try scope
- D. A database as a transactional outbox and an Until Successful router to retry any requests

Answer: A

Explanation:

To invoke multiple HTTP APIs in parallel and roll back failed requests in sequence, the developer should use a Scatter-Gather router as a central Saga orchestrator for all API requests with compensating actions for failing routes. A Scatter-Gather router executes multiple routes concurrently and aggregates the results. A Saga orchestrator coordinates a series of actions across different services and handles failures by executing compensating actions. Therefore, using a Scatter-Gather router as a Saga orchestrator allows invoking multiple HTTP APIs in parallel and rolling back any failed requests in sequence. Reference: <https://docs.mulesoft.com/mule-runtime/4.3/scatter-gather-concept> <https://docs.mulesoft.com/mule-runtime/4.3/saga>

NEW QUESTION # 13

A custom policy needs to be developed to intercept all outbound HTTP requests made by Mule applications. Which XML element must be used to intercept outbound HTTP requests?

- A. `http-policy:source`
- B. It is not possible to intercept outgoing HTTP requests, only inbound requests
- C. `http-policy:processor`
- D. `http-policy:operation`

Answer: A

Explanation:

The `http-policy:processor` element is used to intercept outbound HTTP requests made by Mule applications. It allows customizing the request before it is sent to the target API and modifying the response after it is received from the target API. Reference: <https://docs.mulesoft.com/api-manager/2.x/policy-mule4-custom-policy#policy-xml-file>

NEW QUESTION # 14

A developer deploys an API to CloudHub and applies an OAuth policy on API Manager. During testing, the API response is slow, so the developer reconfigures the API so that the out-of-the-box HTTP Caching policy is applied first, and the OAuth API policy is applied second.

What will happen when an HTTP request is received?

- A. In case of a cache hit, both the OAuth and HTTP Caching policies are evaluated; then the cached response is returned to the caller
- B. In case of a cache miss, both the OAuth and HTTP Caching policies are evaluated; then the API retrieves the data from the API implementation, and the policy does not store the data in Object Store
- C. In case of a cache hit, only the HTTP Caching policy is evaluating; then the cached response is returned to the caller
- D. In case of a cache miss, only the HTTP Caching policy is evaluated; then the API retrieves the data from the API implementation, and the policy stores the data to be cached in Object Store

Answer: C

Explanation:

When an HTTP request is received and the HTTP Caching policy is applied first, it checks if there is a cached response for that request in Object Store. If there is a cache hit, meaning that a valid cached response exists, then only the HTTP Caching policy is evaluated and the cached response is returned to the caller without invoking the OAuth policy or the API implementation. If there is a cache miss, meaning that no valid cached response exists, then both the HTTP Caching policy and the OAuth policy are evaluated before invoking the API implementation. Reference: <https://docs.mulesoft.com/api-manager/2.x/http-caching-policy#policy-ordering>

NEW QUESTION # 15

In a Mule project, Flow-1 contains a flow-ref to Flow-2 depends on data from Flow-1 to execute successfully.

Which action ensures the test suites and test cases written for Flow-1 and Flow-2 will execute successfully?

- A. Use "Set Event to pass the input that is needed, and keep the test cases for Flow-1 and Flow-2 independent
- B. Use "Before Test Case" To collect data from Flow-1 test cases before running Flow-2 test cases
- C. Chain together the test suites and test cases for Flow-1 and Flow-2
- D. Use 'After Test Case' to produce the data needed from Flow-1 test cases to pass to Flow-2 test cases

Answer: A

Explanation:

To ensure the test suites and test cases written for Flow-1 and Flow-2 will execute successfully, the developer should use a Set Event processor to pass the input that is needed by Flow-2, and keep the test cases for Flow-1 and Flow-2 independent. This way, the developer can isolate the testing of each flow and avoid coupling them together. Reference: <https://docs.mulesoft.com/munit/2.3/munit-test-flow>

NEW QUESTION # 16

Refer to the exhibit.

A Mule Object Store is configured with an entry TTL of one second and an expiration interval of 30 seconds.

What is the result of the flow if processing between `os:store` and `os:retrieve` takes 10 seconds?

```

<os:object-store name="os" entryTtl="1" entryTtlUnit="SECONDS"
  expirationInterval="30" expirationIntervalUnit="SECONDS"/>

<flow name="main-flow">
  <set-payload value="originalPayload" />
  <os:store objectStore="os" key="#['testKey']">
    <os:value><![CDATA[#['testPayload']]]></os:value>
  </os:store>
  <os:retrieve objectStore="os" key="#['testKey']">
    <os:default-value>#['nullPayload']</os:default-value>
  </os:retrieve>
</flow>

```

- A. originalPayload
- B. OS:KEY_NOT_FOUND
- C. nullPayload
- D. testPayload

Answer: C

Explanation:

The result of the flow is nullPayload if processing between os:store and os:retrieve takes 10 seconds. This is because the entry TTL of the object store is one second, which means that any stored value expires after one second and is removed from the object store. The expiration interval of 30 seconds only determines how often the object store checks for expired values, but it does not affect the TTL. Therefore, when os:retrieve tries to get the value after 10 seconds, it returns nullPayload because the value has already expired and been removed. Reference: <https://docs.mulesoft.com/object-store/osv2-faq#how-does-the-time-to-live-work>

NEW QUESTION # 17

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