

PSPO-I자격증공부, PSPO-I유효한공부자료



참고: Itexamdump에서 Google Drive로 공유하는 무료 2026 Scrum PSPO-I 시험 문제집이 있습니다:
<https://drive.google.com/open?id=1v4b19Jrr4ZnuuTU6UFBtmH9IVY64JaCG>

Itexamdump는 완전히 여러분이 인증시험 준비와 안전한 시험패스를 위한 완벽한 덤프제공 사이트입니다.우리 Itexamdump의 덤프들은 응시자에 따라, 시험, 시험방법에 따라 알맞춤한 퍼펙트한 자료입니다.여러분은 Itexamdump의 알맞춤 덤프들로 아주 간단하고 편하게 인증시험을 패스할 수 있습니다.많은 PSPO-I인증관련 응시자들은 우리 Itexamdump가 제공하는PSPO-I 문제와 답으로 되어있는 덤프로 자격증을 취득하셨습니다.우리 Itexamdump 또한 업계에서 아주 좋은 이미지를 가지고 있습니다.

Scrum.org는 후보자가 Scrum 제품 소유권의 핵심 원칙과 관행을 다루는 Professional Scrum 제품 소유자 코스를 수강하여 PSPO-I 시험을 준비할 것을 권장합니다. 이 과정은 참가자들에게 제품 백 로그를 만들고 유지 관리하는 방법, 이해 관계자와의 협력 및 제품 기능을 우선 순위를 정하는 방법을 포함하여 제품 소유자 역할에 대한 철저한 이해를 제공하도록 설계되었습니다.

스크럼 PSPO-I 인증 시험은 스크럼 방법론을 사용하는 제품 오너들의 지식과 기술을 검증하기 위해 전 세계적으로 인정받는 인증입니다. 이 인증은 스크럼 실무자들을 위한 교육, 인증 및 자원을 제공하는 주요 기관인 Scrum.org에서 제공합니다. 이 인증 시험은 제품 오너들이 스크럼 이론, 실천 방법 및 원칙을 이해하고, 이를 실제 업무 상황에 적용할 수 있는 능력을 객관적으로 평가합니다.

>> PSPO-I자격증공부 <<

PSPO-I자격증공부 시험패스하여 자격증 취득하기

저희는 수많은 IT자격증시험에 도전해보려 하는 IT인사들께 편리를 가져다 드리기 위해 Scrum PSPO-I실제시험 출제유형에 근거하여 가장 퍼펙트한 시험공부가이드를 출시하였습니다. 많은 사이트에서 판매하고 있는 시험자료보다 출중한Itexamdump의 ScrumPSPO-I덤프는 실제시험의 거의 모든 문제를 적중하여 고득점으로 시험에서 한방에 패스하도록 해드립니다. Scrum PSPO-I시험은Itexamdump제품으로 간편하게 도전해보시면 후회없을 것입니다.

최신 Professional Scrum Product Owner PSPO-I 무료샘플문제 (Q52-Q57):

질문 # 52

What does it mean to say that an event has a timebox?

(choose the best answer)

- A. The event must take at least a minimum amount of time.
- B. The event must happen by a given time.
- **C. The event can take no more than a maximum amount of time.**
- D. The event must happen at a set time.

정답: C

설명:

To say that an event has a timebox means that the event has a fixed duration that cannot be exceeded. The Scrum Guide states that "All events are time-boxed events, such that every event has a maximum duration.

Once a Sprint begins, its duration is fixed and cannot be shortened or lengthened. The remaining events may end whenever the purpose of the event is achieved, ensuring an appropriate amount of time is spent without allowing waste in the process."1 This means that the timebox sets an upper limit for the event, but the event can end sooner if the goal is met.

References:

* 1: The Scrum Guide2, page 10

* 2: The Scrum Guide

질문 # 53

What happens if the Scrum Team cannot complete its work by the end of the Sprint?

(choose the best answer)

- **A. The Sprint length is unchanged and the Scrum Team continuously learns and adapts.**
- B. The Sprint is extended and future Sprints use this new duration.
- C. The Sprint is extended temporarily. Lessons are taken to ensure it does not happen

정답: A

설명:

again.

Explanation:

If the Scrum Team cannot complete its work by the end of the Sprint, the Sprint does not get extended. Instead, the unfinished Sprint Backlog Items go back to the Product Backlog and can be addressed in the following Sprint12. This approach allows the team to get better at estimating and reduces complexity due to the consistency of the Scrum Events2. The Scrum Team continuously learns and adapts12.

질문 # 54

How often should customer satisfaction be measured?

(choose the best answer)

- A. Daily.
- **B. Frequently.**
- C. Quarterly.
- D. Annually.

정답: B

설명:

* Customer satisfaction is a measure of how well a product or service meets or exceeds the expectations and needs of the customers. It is an important indicator of the value and quality of a product or service, and it can affect the loyalty, retention, and profitability of the customers.

* Customer satisfaction should be measured frequently, as it can change over time depending on various factors, such as the market conditions, the customer feedback, the product updates, the competitor actions, and the customer behavior. Measuring customer satisfaction frequently can help the Product Owner and the Scrum Team to inspect and adapt their product vision, strategy, roadmap, backlog, and increments based on the customer needs and preferences. It can also help them to identify and resolve any issues or gaps that may affect the customer satisfaction and value delivery.

* Measuring customer satisfaction quarterly, daily, or annually is not optimal, as it may not reflect the current state of the customer satisfaction and may miss some opportunities or risks that may arise in between the measurement intervals. Quarterly measurement

may be too slow to respond to the fast-changing market and customer demands. Daily measurement may be too noisy and costly to collect and analyze. Annual measurement may be too outdated and irrelevant to inform the product decisions.

References:

* Scrum Guide: <https://www.scrumguides.org/scrum-guide.html>

* Customer Satisfaction: <https://www.agilealliance.org/glossary/customer-satisfaction/>

질문 # 55

Who should make sure everyone on the Scrum Team does their tasks for the Sprint?
(choose the best answer)

- A. The Scrum Team.
- B. All of the above.
- C. The Product Owner.
- D. The Scrum Master.
- E. The Project Manager.

정답: A

설명:

Explanation

The Scrum Team is a self-organizing and cross-functional team that delivers valuable products in an agile way. The Scrum Team consists of one Product Owner, one Scrum Master, and Developers. They are all accountable for creating a valuable, useful, and potentially releasable product Increment each Sprint.

The Scrum Team is responsible for making sure everyone on the Scrum Team does their tasks for the Sprint. The Scrum Team does not rely on any external authority, manager, or leader to assign or monitor their work. The Scrum Team collaborates and coordinates their work as one unit, without any hand-offs or silos. The Scrum Team also inspects and adapts their work based on empirical evidence and feedback.

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owner is responsible for managing and refining the Product Backlog, collaborating with the stakeholders and the Developers, and ordering the items in a way that best achieves goals and missions. The Product Owner represents the interests of everyone with a stake in the product and ensures that the Scrum Team works on the right things at the right time.

The Developers are accountable for creating a "Done" Increment that meets the Definition of Done each Sprint. The Developers are responsible for planning and executing the Sprint Backlog, designing and building the product functionality, testing and improving the product quality, and delivering a potentially releasable Increment. The Developers work closely with the Product Owner to understand and clarify the Product Backlog items, provide feedback and estimates, and suggest improvements and innovations.

The Scrum Master is accountable for establishing Scrum as defined in the Scrum Guide. The Scrum Master is responsible for promoting and supporting Scrum as defined in the Scrum Guide. The Scrum Master does this by helping everyone understand Scrum theory and practice, both within the Scrum Team and the organization.

The other options are not valid or relevant answers for who should make sure everyone on the Scrum Team does their tasks for the Sprint. They are either nonexistent or irrelevant roles in Scrum. They are:

The Project Manager: There is no "Project Manager" role in Scrum. Scrum is a framework for developing, delivering, and sustaining complex products, not projects. A project is a temporary endeavor with a fixed scope, time, and cost. A product is a valuable solution that evolves over time to meet customer needs and market conditions. A project manager is a role in traditional project management, a discipline for planning, executing, and controlling projects. A project manager coordinates and controls the activities of the project team and the stakeholders and ensures that the project meets the quality standards and expectations.

The Product Owner: The Product Owner is not responsible for making sure everyone on the Scrum Team does their tasks for the Sprint. The Product Owner is responsible for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owner does not assign or monitor tasks to the Developers. The Product Owner collaborates with them to clarify and refine the Product Backlog items and their acceptance criteria.

All of the above: This is not a valid answer because it includes two invalid options: The Project Manager and The Product Owner.

References:

Scrum Guide: <https://www.scrumguides.org/scrum-guide.html>

Scrum Team: <https://www.scrum.org/resources/what-is-a-scrum-team>

Product Owner: <https://www.scrum.org/resources/what-is-a-product-owner>

Developers: <https://www.scrum.org/resources/what-is-a-developer-in-scrum> Scrum Master: <https://www.scrum.org/resources/what-is-a-scrum-master>

질문 # 56

Which are characteristics of the Daily Scrum?
(choose the best two answers)

- A. Its location and time remain constant.
- B. It is free form and designed to promote conversation.
- C. It is facilitated by the team lead.
- D. Its purpose is to inspect progress toward the Sprint Goal and adapt the SprintBacklog.
- E. It is held first thing in the morning.
- F. It consists of the Scrum Master asking the team for status.

정답: A,D

설명:

Scrum

the Daily Scrum is a 15-minute event for the Developers of the Scrum Team that is held at the same time and place every working day of the Sprint. The purpose of the Daily Scrum is to inspect progress toward the Sprint Goal and adapt the Sprint Backlog as necessary, adjusting the upcoming planned work¹. The other options are not characteristics of the Daily Scrum, as it is not facilitated by the team lead, it does not consist of the Scrum Master asking the team for status, it is not held first thing in the morning, and it is not free form and designed to promote conversation^{2,3,4}.

1:What is a Daily Scrum? | Scrum.org 2:What Is the Daily Scrum? | A Guide to the Daily Event - Scrum Alliance 3:What is Daily Scrum? | VivifyScrum 4:Daily Scrum | Definition and Overview - ProductPlan

질문 # 57

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우리 Itexamdump에서는 여러분을 위하여 정확하고 우수한 서비스를 제공하였습니다. 여러분의 고민도 덜어드릴 수 있습니다. 빨리 성공하고 빨리 Scrum PSPO-I 인증 시험을 패스하고 싶으시다면 우리 Itexamdump를 장바구니에 넣으시죠. Itexamdump는 여러분의 아주 좋은 합습 가이드가 될 것입니다. Itexamdump로 여러분은 갖고 싶은 인증서를 빠른 시일내에 얻게 될 것입니다.

PSPO-I 유효한 공부자료 : <https://www.itexamdump.com/PSPO-I.html>

- 적응을 높은 PSPO-I 자격증 공부 인증덤프 【 kr.fast2test.com 】 을(를) 열고 (PSPO-I) 를 입력하고 무료 다운로드를 받으십시오 PSPO-I 인증 시험 덤프 자료
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- PSPO-I 자격증 공부 덤프는 Professional Scrum Product Owner I 시험의 높은 적응을 자랑 kr.fast2test.com 의 무료 다운로드 > PSPO-I 페이지가 지금 열립니다 PSPO-I 인증덤프 공부
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