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## ISTQB Certified Tester Foundation Level (CTFL v4.0) Sample Questions (Q270-Q275):

### NEW QUESTION # 270

Your organization's test strategy states that it is desirable to use more than one method for estimating test effort. You are responsible for estimating test effort for the next project. Based on historical data, the development-to-test effort ratio is 5:3.

The initial estimate for the development effort is 450 person-days.

Which ONE of the following options corresponds to the estimated test effort using the ratio-based method?

- A. 720 person-days

- B. 270 person-days
- C. 750 person-days
- D. 180 person-days

**Answer: B**

Explanation:

Comprehensive and Detailed In-Depth Explanation:

The ratio-based estimation method relies on historical relationships between development and testing effort.

Using the given 5:3 ratio:

$$\text{Test Effort} = \left( \frac{3}{5} \times \text{Development Effort} \right) = \left( \frac{3}{5} \times 450 \right) = 270 \text{ person-days}$$

Thus, the correct answer is 270 person-days (D).

\* (A) and (C) are incorrect as they overestimate the effort.

\* (B) underestimates the testing effort based on the ratio.

Ratio-based estimation helps allocate resources effectively based on past project data.

Reference: ISTQB CTFL v4.0 Syllabus, Section 5.1.4 - Effort Estimation in Testing

### NEW QUESTION # 271

Which of the following statements about how different types of test tools support testers is true?

- A. The support offered by a test data preparation tool is often leveraged by testers to run automated regression test suites
- B. The support offered by a performance testing tool is often leveraged by testers to run load tests
- C. The support offered by a bug prediction tool is often used by testers to track the bugs they found
- D. The support offered by a continuous integration tool is often leveraged by testers to automatically generate test cases from a model

**Answer: B**

Explanation:

The support offered by a performance testing tool is often leveraged by testers to run load tests, which are tests that simulate a large number of concurrent users or transactions on the system under test, in order to measure its performance, reliability, and scalability. Performance testing tools can help testers to generate realistic workloads, monitor system behavior, collect and analyze performance metrics, and identify performance bottlenecks. The other statements are false, because:

\* A test data preparation tool is a tool that helps testers to create, manage, and manipulate test data, which are the inputs and outputs of test cases. Test data preparation tools are not directly related to running automated regression test suites, which are test suites that verify that the system still works as expected after changes or modifications. Regression test suites are usually executed by test execution tools, which are tools that can automatically run test cases and compare actual results with expected results.

\* A bug prediction tool is a tool that uses machine learning or statistical techniques to predict the likelihood of defects in a software system, based on various factors such as code complexity, code churn, code coverage, code smells, etc. Bug prediction tools are not used by testers to track the bugs they found, which are the actual defects that have been detected and reported during testing. Bugs are

\* usually tracked by defect management tools, which are tools that help testers to record, monitor, analyze, and resolve defects.

\* A continuous integration tool is a tool that enables the integration of code changes from multiple developers into a shared repository, and the execution of automated builds and tests, in order to ensure the quality and consistency of the software system. Continuous integration tools are not used by testers to automatically generate test cases from a model, which are test cases that are derived from a representation of the system under test, such as a state diagram, a decision table, a use case, etc. Test cases can be automatically generated by test design tools, which are tools that support the implementation and maintenance of test cases, based on test design specifications or test models.

References: ISTQB Certified Tester Foundation Level (CTFL) v4.0 sources and documents:

\* ISTQB Certified Tester Foundation Level Syllabus v4.0, Chapter 3.4.1, Types of Test Tools

\* ISTQB Glossary of Testing Terms v4.0, Performance Testing Tool, Test Data Preparation Tool, Bug Prediction Tool, Continuous Integration Tool, Test Execution Tool, Defect Management Tool, Test Design Tool

### NEW QUESTION # 272

A program is used to control a manufacturing line (turn machines on and off, start and stop conveyer belts, add raw materials to the flow, etc.). Not all actions are possible at all times. For example, there are certain manufacturing stages that cannot be stopped -

unless there is an emergency. A tester attempts to evaluate if all such cases (where a specific action is not allowed) are covered by the tests.

Which coverage metric will provide the needed information for this analysis?

- A. Code coverage
- B. Data flow coverage
- C. Statement coverage
- **D. Branch Coverage**

**Answer: D**

Explanation:

Branch coverage is a type of structural coverage metric that measures the percentage of branches or decision outcomes that are executed by the test cases. A branch is a point in the code where the control flow can take two or more alternative paths based on a condition. For example, an if-else statement is a branch that can execute either the if-block or the else-block depending on the evaluation of the condition. Branch coverage ensures that each branch is taken at least once by the test cases, and thus reveals the behavior of the software under different scenarios. Branch coverage is also known as decision coverage or all-edges coverage. Branch coverage is suitable for testing the cases where a specific action is not allowed, because it can verify that the test cases cover all the possible outcomes of the conditions that determine the action. For example, if the program has a condition that checks if the manufacturing stage can be stopped, then branch coverage can ensure that the test cases cover both the cases where the stage can be stopped and where it cannot be stopped.

This way, branch coverage can help identify any missing or incorrect branches that may lead to undesired or unsafe actions.

The other options are not correct because they are not suitable for testing the cases where a specific action is not allowed. Code coverage is a general term that encompasses various types of coverage metrics, such as statement coverage, branch coverage, data flow coverage, etc. Code coverage does not specify which type of coverage metric is used for the analysis. Data flow coverage is a type of structural coverage metric that measures the percentage of data flow paths that are executed by the test cases. A data flow path is a sequence of statements that define, use, or kill a variable. Data flow coverage is useful for testing the correctness and completeness of the data manipulation in the software, but not for testing the conditions that determine the actions. Statement coverage is a type of structural coverage metric that measures the percentage of statements or lines of code that are executed by the test cases. Statement coverage ensures that each statement is executed at least once by the test cases, but it does not reveal the behavior of the software under different scenarios.

Statement coverage is a weaker criterion than branch coverage, because it does not account for the branches or decision outcomes in the code. References = ISTQB Certified Tester Foundation Level (CTFL) v4.0 syllabus, Chapter 4: Test Techniques, Section 4.3: Structural Testing Techniques, Pages 51-54.

#### **NEW QUESTION # 273**

Which of the following statements is TRUE?

- A. Tests derived from acceptance criteria for user stories are not included in any of the four testing quadrants
- B. User acceptance tests are usually automated and aim to verify the acceptance criteria for user stories
- C. Acceptance criteria for user stories should focus on positive scenarios, while negative scenarios should be excluded
- **D. Acceptance criteria for user stories can include details on data definitions, for example by describing the format, allowed values, and default values for a data item**

**Answer: D**

Explanation:

Acceptance criteria for user stories often include detailed specifications about data definitions, such as the format, allowed values, and default values for a data item. This helps ensure that the developed feature meets the expected requirements and provides a clear understanding for both developers and testers on what needs to be validated. Therefore, statement B is true as per the ISTQB CTFL syllabus.

#### **NEW QUESTION # 274**

Which of the following statements is not correct?

- A. Identifying defects may be perceived as criticism against product
- **B. Looking for defects in a system may require Ignoring system details**
- C. Looking for defects in system requires professional pessimism and curiosity
- D. Testing is often seen as a destructive activity instead of constructive activity

## Answer: B

### Explanation:

\* Looking for defects in a system does not require ignoring system details, but rather paying attention to them and understanding how they affect the system's quality, functionality, and usability. Ignoring system details could lead to missing important defects or testing irrelevant aspects of the system.

\* Identifying defects may be perceived as criticism against product, especially by the developers or stakeholders who are invested in the product's success. However, identifying defects is not meant to be a personal attack, but rather a constructive feedback that helps to improve the product and ensure its alignment with the requirements and expectations of the users and clients.

\* Looking for defects in system requires professional pessimism and curiosity, as testers need to anticipate and explore the possible ways that the system could fail, malfunction, or behave unexpectedly.

\* Professional pessimism means being skeptical and critical of the system's quality and reliability, while curiosity means being eager and interested in finding out the root causes and consequences of the defects.

\* Testing is often seen as a destructive activity instead of constructive activity, as it involves finding and reporting the flaws and weaknesses of the system, rather than creating or enhancing it. However, testing is actually a constructive activity, as it contributes to the system's improvement, verification, validation, and optimization, and ultimately to the delivery of a high-quality product that meets the needs and expectations of the users and clients.

## NEW QUESTION # 275

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