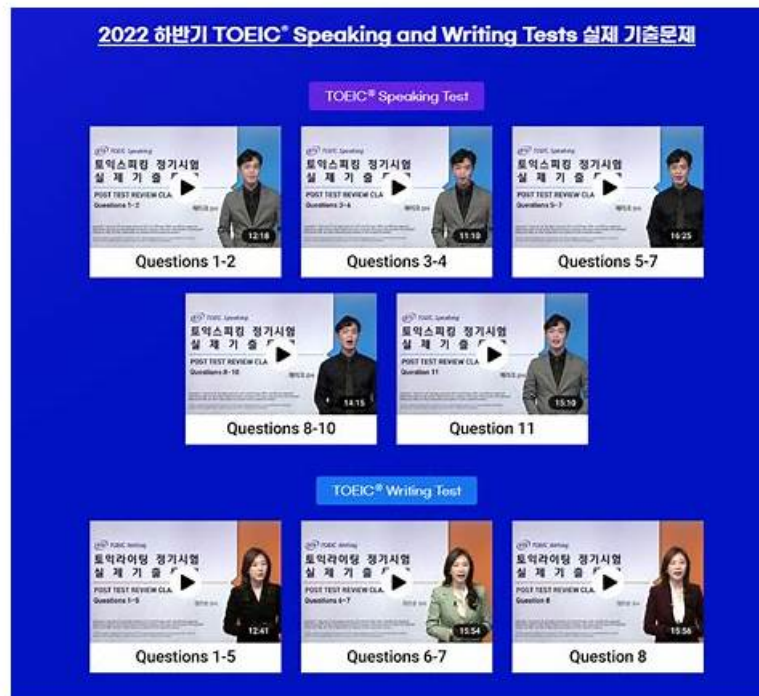


# CTFL-AcT퍼펙트덤프데모시험준비에가장좋은시험기출문제모음집



참고: Itcertkr에서 Google Drive로 공유하는 무료, 최신 CTFL-AcT 시험 문제집이 있습니다:  
<https://drive.google.com/open?id=1bsTXGr6lIA0QgstC4TtChfDDP5rZaRNm>

빨리 Itcertkr 덤프를 장바구니에 넣으시죠. 그러면 100프로 자신감으로 응시하셔서 한번에 안전하게 패스하실 수 있습니다. 단 한번으로 ISQI CTFL-AcT인증시험을 패스한다..... 여러분은 절대 후회할 일 없습니다.

CTFL-AcT 시험은 소프트웨어 제품의 사용성과 사용자 만족도를 평가하는 책임이 있는 전문가들을 위한 이상적인 시험입니다. 이에는 소프트웨어 테스터, 품질 보증 전문가, 비즈니스 분석가, 제품 소유자 및 애자일 환경에서 일하는 개발자 등이 포함됩니다. 이는 소프트웨어 테스트에서 경력을 쌓거나 수동 테스트 기술을 향상시키고자 하는 사람들에게 유용한 자격증입니다. CTFL-AcT는 새로운 직업 기회를 열어주고 취업 시 경쟁 우위를 제공할 수 있습니다.

ISQI CTFL -ACT (ISTQB Foundation Level -Acceptance Testing) 시험은 후보자의 수락 테스트 능력을 검증하는 국제적으로 인정된 인증 프로그램입니다. 이 시험은 다양한 유형의 수락 테스트, 수락 테스터의 역할 및 책임, 수락 테스트에 사용되는 기술을 포함하여 수락 테스트의 원칙과 관행을 다룹니다.

>> CTFL-AcT퍼펙트 덤프데모 <<

## 최신버전 CTFL-AcT퍼펙트 덤프데모 덤프는 ISTQB Foundation Level - Acceptance Testing 시험패스의 지름길

ISQI 인증CTFL-AcT시험에 도전해보려고 하는데 공부할 내용이 너무 많아 스트레스를 받는 분들은 지금 보고계시는 공부자료는 책장에 다시 넣으시고Itcertkr의ISQI 인증CTFL-AcT덤프자료에 주목하세요. Itcertkr의 ISQI 인증CTFL-AcT덤프는 오로지 ISQI 인증CTFL-AcT시험에 대비하여 제작된 시험공부가이드로서 시험패스율이 100%입니다. 시험에서 떨어지면 덤프비용전액환불해드립니다.

## 최신 ISTQB Foundation Level CTFL-AcT 무료샘플문제 (Q14-Q19):

### 질문 # 14

Which one of the following sentences describes BEST a major advantage when business analysts and testers review the acceptance criteria together?

- A. A shared vision between the business analyst and the tester on acceptance criteria facilitates the design of acceptance test cases.
- B. The review of acceptance criteria helps to verify that acceptance test cases cover business processes, business rules and business risks.
- C. A joint review ensures that non-functional quality criteria are taken into account.
- D. The review of acceptance criteria is a good practice to improve the quality of test reports.

**정답: A**

**설명:**

Collaboration between business analysts and testers is essential in defining and reviewing acceptance criteria.

When both roles work together, they ensure the criteria are not only aligned with business goals but also testable and clearly specified.

Option A is correct because shared understanding of acceptance criteria allows testers to design test cases that truly validate business expectations, reducing misinterpretations and increasing confidence in the product.

Other options:

B is valid but not the best - non-functional requirements are important but often handled separately.

C is partially correct but assumes acceptance test cases already exist, whereas the review often happens earlier in the process.

D focuses on test reporting, which is downstream from criteria definition and test case design.

A). A shared vision between the business analyst and the tester on acceptance criteria facilitates the design of acceptance test cases.

### 질문 # 15

Which of the following is the BEST example of a Gherkin-style test for a web-based banking application?

- A. GIVEN I have \$5000 on my personal account X and \$600 on my personal account Y WHEN I transfer \$500 from Y to X  
THEN I should have balance \$4500 on X and balance \$1100 on Y
- B. GIVEN I have \$5000 on my personal account X AND I have \$200 on my personal account Y WHEN I transfer \$1000 from X to Y THEN I should have balance \$4000 on my personal account X AND I should have balance \$1200 on my personal account Y
- C. GIVEN I have \$5000 on my personal account X WHEN I have \$600 on my personal account Y THEN I have \$5600 in total on my personal accounts X and Y
- D. GIVEN I have \$5000 on my personal account X AND I have \$200 on my personal account Y WHEN I click 'Make transfer' button AND I enter '3000' into 'Amount' field AND I enter 'X' into 'From which account' field AND I enter 'Y' into 'To which account' field AND I click 'Confirm transaction' button THEN I should have balance \$2000 on my personal account X AND I should have balance \$3200 on my personal account Y

**정답: B**

**설명:**

The best Gherkin-style acceptance tests are business-oriented, behavior-driven, and avoid unnecessary technical or UI details. They describe actions in a way stakeholders can understand, focusing on system behavior rather than implementation mechanics.

Option A follows Gherkin conventions:

GIVEN clearly describes the system state (account balances).

WHEN describes a user action (transferring funds).

THEN describes a verifiable outcome (account balances updated correctly).

Option B includes unnecessary UI actions like clicking buttons or field names, which are implementation-specific and violate the abstraction level expected of acceptance tests.

Option C uses appropriate structure but introduces incorrect balances in the THEN step (possibly a typo; \$4500 on X is wrong if funds were transferred from Y to X).

Option D uses improper syntax - WHEN is misused as another GIVEN, and THEN describes a computation rather than a system behavior.

Exact Reference - ISTQB CTFL Acceptance Testing Syllabus (Section 2.2.2):

"Acceptance criteria in BDD are best captured through Gherkin scenarios that are understandable by business stakeholders and focus on expected outcomes, not implementation details."

### 질문 # 16

As an acceptance tester you are analyzing the following user story for a computer web-based mass multiplayer role-playing game:  
As an unregistered player

I want to be able to register myself by defining my e-mail, login and password in a registration form so that I become a registered player. Consider the following propositions of the acceptance criteria:

i. a registration form is displayed on the screen.

ii. the form is written in the Groovy language; the cursor is initially set on the 'login' field; after pushing the TAB button the cursor switches to 'password', 'repeat password', 'mail', and 'repeat mail' forms.

iii. I cannot register myself if the login I choose is used by another player.

iv. after successful registration process I am informed about it by an e-mail.

Which of the above statements would you consider as well-written acceptance criteria?

- A. only ii)
- B. only i) and iii)
- C. only ii) and iv)
- **D. only i), iii) and iv)**

**정답: D**

**설명:**

Comprehensive Detailed Explanation (Approx. 200 words):

Acceptance criteria should focus on business-relevant outcomes that are specific, testable, and observable. In this user story, the goal is to validate that the registration functionality is available and behaves as expected.

Let's analyze each proposition:

i) "A registration form is displayed on the screen."

# Valid. It is observable, specific, and directly aligned with the user story.

ii) "The form is written in the Groovy language; the cursor is initially set on the 'login' field..."

# Invalid as acceptance criteria. It contains implementation details (e.g., "Groovy language") irrelevant to business stakeholders. Also, low-level UI behavior like cursor position is overly technical and not a business-driven criterion.

iii) "I cannot register myself if the login I choose is used by another player."

# Valid. It defines system behavior based on a business rule (unique login) and is testable.

iv) "After successful registration process I am informed about it by an e-mail."

# Valid. It describes a user-visible outcome after registration, which is observable and testable.

D). only i), iii), and iv) are well-written acceptance criteria.

Exact Reference - ISTQB CTFL Acceptance Testing Syllabus (Section 1.3.2):

"Acceptance criteria must describe the externally visible and verifiable system behavior, excluding implementation details."

## 질문 # 17

How does ISTQB CTFL test activities relate to the IQBBA FL business analysis and requirements engineering activities?

- A. The IQBBA solution evaluation phase precedes the ISTQB test implementation and test execution activities.
- **B. Test analysis and test design activities may result in changes of acceptance criteria.**
- C. Business analysts and tester have to decide, whether they follow the IQBBA or ISTQB lifecycle processes, because they exclude each other.
- D. Business analysts who follow the IQBBA requirements engineering process will not be involved in designing test cases.

**정답: B**

**설명:**

The relationship between testing and requirements engineering is iterative and collaborative. According to ISTQB CTFL and IQBBA FL syllabi, test activities such as test analysis and test design involve reviewing and interpreting acceptance criteria to derive test conditions and test cases. During this process, testers may identify ambiguities, conflicts, or missing acceptance conditions. These insights often result in feedback to business analysts or stakeholders, leading to refinement or changes in the acceptance criteria to ensure clarity, completeness, and testability.

This iterative feedback loop is essential in both Agile and traditional lifecycles. Therefore, option B is correct.

It reflects the dynamic interaction between requirements and test design, where improving one often improves the other.

Other options are incorrect:

Option A falsely assumes business analysts don't engage in test design, while in practice, they collaborate closely with testers.

Option B incorrectly suggests that IQBBA and ISTQB lifecycles are mutually exclusive. In fact, they complement each other.

Option C is incorrect in sequencing. In reality, solution evaluation (IQBBA) follows test execution, not precedes it.

Exact Reference - ISTQB CTFL Acceptance Testing Syllabus (Section 1.3.2):

"During test analysis, inconsistencies or missing information in the acceptance criteria can be identified and addressed through collaboration with business analysts."

### 질문 # 18

Which tool fits the mentioned acceptance test activities BEST?

- A. Business process management tools for modeling business processes and rules.
- B. Test management and automation tools for business process model-based acceptance test generation.
- C. Model-based testing tools for managing incidents.
- D. Requirements management tools for managing acceptance test execution campaigns.

정답: A

설명:

Acceptance testing often relies on understanding and validating business processes and business rules. These are typically visualized and documented using business process modeling techniques such as BPMN (Business Process Model and Notation) and decision tables (DMN - Decision Model and Notation).

Business Process Management (BPM) tools are specifically designed for modeling and managing such workflows and rules. These tools are commonly used during acceptance test design to align tests with business objectives and processes.

Option C is correct because it directly aligns with the use of business process modeling in acceptance testing activities.

Other options:

A is incorrect because requirements management tools are more focused on requirement traceability and prioritization, not managing test execution campaigns.

B confuses roles - test management/automation tools can assist with test generation, but "business process model-based" generation is more accurately linked to BPM or model-based testing tools.

D is incorrect - model-based testing tools are used for test case generation, not incident management.

C). Business process management tools for modeling business processes and rules.

### 질문 # 19

.....

많은 시간과 정신력을 투자하고 모험으로 ISQI 인증 CTFL-AcT 시험에 도전하시겠습니까? 아니면 우리 Itcertkr 의 도움으로 시간을 절약하시겠습니까? 요즘 같은 시간인 즉 모든 것인 시대에 여러분은 당연히 Itcertkr의 제품이 딱 이라고 생각합니다. 그리고 우리 또한 그 많은 덤프판매사이트 중에서도 단연 일등이고 생각합니다. 우리 Itcertkr 선택함으로 여러분은 성공을 선택한 것입니다.

CTFL-AcT 인기자격증 : [https://www.itcertkr.com/CTFL-AcT\\_exam.html](https://www.itcertkr.com/CTFL-AcT_exam.html)

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참고: Itcertkr에서 Google Drive로 공유하는 무료 2026 ISQI CTFL-AcT 시험 문제집이 있습니다:  
<https://drive.google.com/open?id=1bsTXGr6lIA0QgstC4TtChfDDP5rZaRNm>