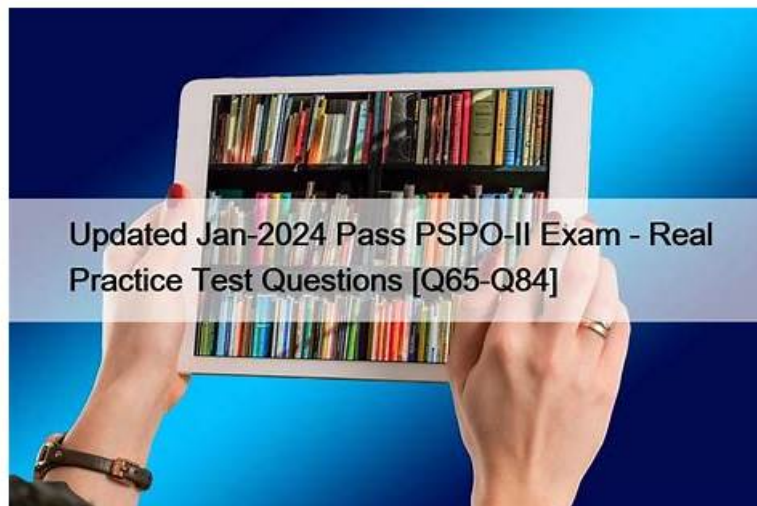


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Scrum Professional Scrum Product Owner II Sample Questions (Q59-Q64):

NEW QUESTION # 59

Your product's nearest competitor has lower market share, but has higher customer satisfaction, though they lack some key features of your product. You are losing market share to them as customers discover them. They release 3 times faster than you, which is helping them to win customers. What should you do first in response?

(choose the best answer)

- A. Lower your product's price to make it more attractive to new and existing customers.
- **B. Improve your time-to-market and rate of innovation to improve your responsiveness.**
- C. Find new markets for your product that your competitor is not yet in.
- D. Add features to your next release that you think will retain and win customers.

Answer: B

Explanation:

Very Very Short Explanation: According to the PSPO II guidelines, the focus should be on improving time-to-market and rate of innovation to enhance responsiveness. This aligns with the principles of agility and Scrum, which emphasize the importance of delivering value quickly and responding to market changes.

By improving these areas, you can better meet customer needs and compete more effectively in the market.

NEW QUESTION # 60

As a Product Owner, you've gathered a lot of ideas and suggestions. Based on the limited budget and time, you will not be able to pursue all of them.

Which would be the best approach? (choose the best answer)

- **A. Fund small experiments to test the proposed ideas and assumptions, then evaluate outcomes.**
- B. Rank the items by Unrealized Value and invest fully in as many as possible.
- C. Distribute the budget evenly across all items in order to accurately compare the ROI between items.
- D. Invest in the items that can potentially return the highest revenue for the upcoming year.

Answer: A

NEW QUESTION # 61

You started measuring product feature usage in your last release. You are surprised to learn that a sizable percentage of the features you thought were very important are never or rarely used.

Which of the following actions could you take to further evaluate this unexpected result?
(choose all that apply)

- A. Disable the features that have never been used and listen for feedback.
- **B. Spend more time talking to users to identify the impact they seek.**
- **C. Examine whether the rarely used features solve the intended problem.**
- **D. Run experiments to increase your understanding of what customers find valuable.**

Answer: B,C,D

Explanation:

* Option A is correct because talking to users is one of the best ways to understand their needs, goals, and pain points. By spending more time with them, you can identify the impact they seek from your product and how your features align with that impact. This will help you validate your assumptions and learn from your customers¹².

* Option B is incorrect because disabling features that have never been used is a risky and potentially harmful action. It may cause frustration and confusion for the users who rely on those features, or who may want to use them in the future. It may also damage your reputation and trust with your customers. Instead of disabling features, you should seek feedback from your users and understand why they are not using them³⁴.

* Option C is correct because running experiments is a powerful way to increase your understanding of what customers find valuable. By testing different hypotheses and measuring the outcomes, you can learn from your data and evidence. You can also use experiments to validate your ideas and assumptions before investing in building features⁵.

* Option D is correct because examining whether the rarely used features solve the intended problem is a crucial step to evaluate your product performance. You should review your product vision and goals, and assess how your features contribute to them. You should also analyze the feedback and data you have collected from your users and stakeholders, and identify any gaps or mismatches between your features and their needs.

References:

* 1: Product Backlog Management

* 2: Stakeholders & Customers

* 3: Product Value

* 4: Evidence-Based Management

* 5: Product Vision

* : Forecasting & Release Planning

* : [Business Strategy](https://www

NEW QUESTION # 62

In Scrum, how would budgeting and financial forecasting be performed? (choose the best two answers)

- A. Fixed budgets are not allowed in Scrum.
- **B. Frequently inspect the outcomes of the delivered Sprint Increments to understand how much value is being produced per investment spent.**

- C. A single release may be funded with several Sprints where every Sprint is producing shippable increments.
- D. Budgeting is not necessary as the only funding necessary is the operational costs of the Scrum Teams.

Answer: B,C

NEW QUESTION # 63

You started measuring product feature usage in your last release. You are surprised to learn that a sizable percentage of the features you thought were very important are never or rarely used.

Which of the following actions could you take to further evaluate this unexpected result?

(choose all that apply)

- A. Disable the features that have never been used and listen for feedback.
- B. Spend more time talking to users to identify the impact they seek.
- C. Examine whether the rarely used features solve the intended problem.
- D. Run experiments to increase your understanding of what customers find valuable.

Answer: B,C,D

Explanation:

Option A is correct because talking to users is one of the best ways to understand their needs, goals, and pain points. By spending more time with them, you can identify the impact they seek from your product and how your features align with that impact. This will help you validate your assumptions and learn from your customers¹².

Option B is incorrect because disabling features that have never been used is a risky and potentially harmful action. It may cause frustration and confusion for the users who rely on those features, or who may want to use them in the future. It may also damage your reputation and trust with your customers. Instead of disabling features, you should seek feedback from your users and understand why they are not using them³⁴.

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- 5: Product Vision
- 6: Forecasting & Release Planning
- 7: [Business Strategy](<https://www>

NEW QUESTION # 64

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