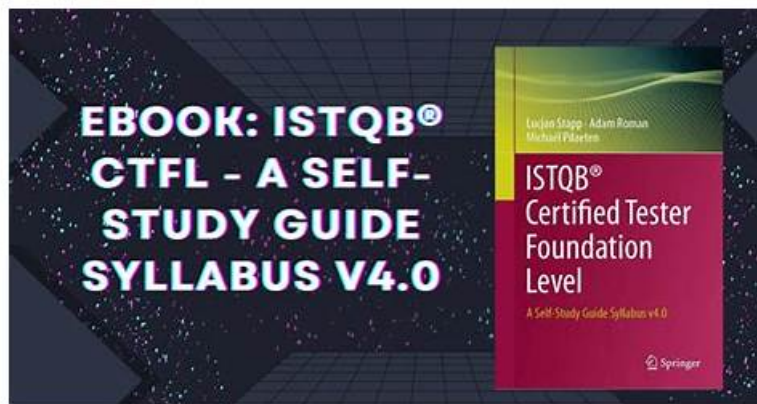


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The CTFL-UT certification program covers various topics related to usability testing, including the fundamentals of usability, usability testing techniques, usability metrics, and usability testing tools. ISTQB Certified Tester-Foundation Level - Usability Testing certification program is designed for software testers who want to enhance their skills in usability testing and gain a competitive advantage in their careers. ISTQB Certified Tester-Foundation Level - Usability Testing certification also helps organizations in identifying and hiring skilled usability testers who can ensure a high-quality user experience for their products.

To prepare for the CTFL-UT certification exam, candidates can take advantage of various study materials and training programs offered by ISQI and other organizations. These resources include study guides, practice exams, online courses, and instructor-led training sessions. With proper preparation and study, candidates can pass the CTFL-UT Certification Exam and become certified professionals in the field of usability testing.

ISQI CTFL-UT certification exam, also known as the ISTQB Certified Tester-Foundation Level - Usability Testing, is designed to test the knowledge and skills of individuals in the field of usability testing. ISTQB Certified Tester-Foundation Level - Usability Testing certification is ideal for professionals who are interested in improving the quality of software and web applications by evaluating their usability. CTFL-UT exam covers a wide range of topics including usability testing concepts, usability testing types, usability testing methods, and usability testing tools.

ISQI ISTQB Certified Tester-Foundation Level - Usability Testing Sample Questions (Q28-Q33):

NEW QUESTION # 28

Which of the following elements are addressed by the WCAG?

- i. Resizability of text
- ii. Visually appealing design
- iii. Text alternatives
- iv. Keyboard accessibility
- v. Mouse input

- A. i & iii are true, ii, iv & v are false
- **B. i, iii, iv & v are true, ii is false**
- C. iv & v are true, i, ii & iii are false
- D. i, ii, & iii are true, iv & v are false

Answer: B

Explanation:

The Web Content Accessibility Guidelines (WCAG) provide standards to ensure websites are accessible to people with disabilities. They specifically address:

- i. Text resizing (SC 1.4.4),
- iii. Text alternatives for non-text content (SC 1.1.1),
- iv. Keyboard accessibility (SC 2.1.1),
- v. Device independence, which includes not relying solely on mouse input.

Visually appealing design (ii) is not an accessibility requirement and is thus not a WCAG focus. The correct answer is D: i, iii, iv & v are true; ii is false.

References:

WCAG 2.1 Guidelines by W3C (w3.org/WAI/WCAG21)

ISO/IEC 40500:2012 - WCAG 2.0

W3C: Understanding WCAG Success Criteria

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NEW QUESTION # 29

Your project manager asked you for your advice. A recent project failed because the users were not satisfied with the final product, although your project manager claimed that she followed the human-centered design process. She interviewed users at the start of the project, created a first prototype and evaluated that prototype.

Which part of the human-centered design process did she miss?

- A. The "evaluate"-part
- B. The "analyze"-part
- C. The "design"-part
- **D. The "iterate"-part**

Answer: D

Explanation:

The human-centered design process emphasizes iterative development-testing and refining designs through multiple cycles. In the scenario, the project manager interviewed users and evaluated a prototype but did not iterate based on feedback. Skipping iteration likely resulted in unmet user needs. Human-centered design, per ISO 9241-210, includes: understanding context of use, specifying requirements, producing design solutions, and evaluating-repeated iteratively. Hence, option D ("iterate") is correct.

References:

ISO 9241-210:2019 - Human-Centered Design Processes

Usability.gov: Human-Centered Design Activities

Nielsen Norman Group: Iterative Design in UX

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NEW QUESTION # 30

Which of the following statements about usability testing is true?

- A. Before the usability test sessions, a pilot usability test session can be conducted
- B. The conditions under which a usability test is done are irrelevant
- C. A usability test consists of one usability test session
- D. The preparation of a usability test is optional

Answer: A

Explanation:

A pilot usability test session is a critical step prior to conducting the actual usability test. Its purpose is to ensure that the test setup, task design, and moderator instructions are clear and function as expected.

According to ISO 9241-210 and the Nielsen Norman Group's best practices, pilot testing helps detect unforeseen issues and fine-tune the process. Options A and B are incorrect because testing conditions must reflect realistic scenarios, and thorough preparation is essential to gather meaningful usability data. Option D is also incorrect; a usability test typically consists of multiple sessions with different users to gather sufficient data for analysis. The pilot session ensures everything works smoothly before involving real participants.

References:

ISO 9241-210:2019, Ergonomics of human-system interaction - Human-centred design Nielsen Norman Group: Usability Testing 101 Usability.gov: Pilot Testing

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NEW QUESTION # 31

You are asked to evaluate the usability of a software application for a law firm. Due to time and budget constraints, it is not possible to include users in the evaluation process.

Which of the following is a valid approach for evaluating the usability in this case?

- A. User surveys
- B. Accessibility Evaluation
- C. Usability Review
- D. Usability testing

Answer: C

Explanation:

When actual users cannot be included, a usability review (often an expert or heuristic evaluation) is the most practical method.

Trained evaluators examine the interface against usability principles and standards to identify potential issues. Surveys require user input, and usability testing cannot proceed without users.

Accessibility evaluation targets inclusivity for users with impairments, which is related but not a substitute for overall usability evaluation. Therefore, option A is the only valid method under these constraints.

References:

Nielsen Norman Group: Heuristic Evaluation

Usability.gov: Expert Reviews and Inspections

ISO 9241-110 - Usability Principles

NEW QUESTION # 32

You're asked to evaluate the direct interaction between ordinary users and the software product. Which kinds of evaluations would be suited for that?

- A. Risk assessment
- B. Accessibility evaluation
- C. Usability evaluation
- D. Usability maturity assessment

Answer: C

Explanation:

A usability evaluation is specifically designed to assess how real users interact with a software product. It focuses on effectiveness, efficiency, and user satisfaction in completing tasks. This may involve usability testing, expert reviews, or heuristic evaluations. The

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