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Microsoft Developing Solutions for Microsoft Azure Sample Questions (Q109-Q114):

NEW QUESTION # 109

ASP.NET Core API app by using C#. The API app will allow users to authenticate by using Twitter and Azure Active Directory

(Azure AD).

Users must be authenticated before calling API methods. You must log the user's name for each method call. You need to configure the API method calls.

Which values should you use? To answer, select the appropriate options in the answer area.

NOTE: Each correct selection is worth one point.

Code segment	Value
Attribute	<div>▼</div> <div>Authorize</div> <div>AllowAnonymous</div> <div>AutoValidateAntiforgeryToken</div>
Request Header	<div>▼</div> <div>X-MS-CLIENT-PRINCIPAL-NAME</div> <div>Proxy-Authorization</div> <div>X-Forwarded-For</div> <div>X-MS-CLIENT-PRINCIPAL-ID</div>

Answer:

Explanation:

Code segment	Value
Attribute	<div>▼</div> <div>Authorize</div> <div>AllowAnonymous</div> <div>AutoValidateAntiforgeryToken</div>
Request Header	<div>▼</div> <div>X-MS-CLIENT-PRINCIPAL-NAME</div> <div>Proxy-Authorization</div> <div>X-Forwarded-For</div> <div>X-MS-CLIENT-PRINCIPAL-ID</div>

Explanation

Code segment	Value
Attribute	<div> <input type="text"/> ▼ </div> <div> <input checked="" type="checkbox"/> Authorize <input type="checkbox"/> AllowAnonymous <input type="checkbox"/> AutoValidateAntiforgeryToken </div>
Request Header	<div> <input type="text"/> ▼ </div> <div> <input checked="" type="checkbox"/> X-MS-CLIENT-PRINCIPAL-NAME <input type="checkbox"/> Proxy-Authorization <input type="checkbox"/> X-Forwarded-For <input checked="" type="checkbox"/> X-MS-CLIENT-PRINCIPAL-ID </div>

+ Explanation:

Box 1: Authorize

Box 2: X-MS-CLIENT-PRINCIPAL-NAME

App Service passes user claims to your application by using special headers. External requests aren't allowed to set these headers, so they are present only if set by App Service. Some example headers include:

X-MS-CLIENT-PRINCIPAL-NAME

X-MS-CLIENT-PRINCIPAL-ID

Here's the set of headers you get from Easy Auth for a Twitter authenticated user:

```
{
  "cookie": "AppServiceAuthSession=Lx43...xHDTA==",
  "x-ms-client-principal-name": "evilSnobu",
  "x-ms-client-principal-id": "35....",
  "x-ms-client-principal-idp": "twitter",
  "x-ms-token-twitter-access-token": "35...Dj",
  "x-ms-token-twitter-access-token-secret": "OK3...Jx",
}
```

References:

<https://docs.microsoft.com/en-us/azure/app-service/app-service-authentication-how-to>

NEW QUESTION # 110

You are developing a web application that makes calls to the Microsoft Graph API. You register the application in the Azure portal and upload a valid X509 certificate.

You create an appsettings.json file containing the certificate name, client identifier for the application, and the tenant identifier of the Azure active Directory (Azure AD). You create a method named ReadCertificate to return the X509 certificate by name.

You need to implement code that acquires a token by using the certificate.

How should you complete the code segment? To answer, select the appropriate options in the answer area.

NOTE: Each correct selection is worth one point.

```

AuthenticationConfig config = AuthenticationConfig.ReadFromJsonFile("appsettings.json");
X509Certificate2 certificate = ReadCertificate(config.CertificateName);
var app =
    ConfidentialClientApplicationBuilder
    .GetAccountAsync()
    .GetAccountsAsync()
    .Create(config.ClientId)

    .WithCertificate(certificate)
    .WithAuthority(new Uri(config.Authority))
    .Build();
string[] scopes = new string[] { $"{config.ApiUrl}.default" };
AuthenticationResult result = await app.AcquireTokenForClient(
    scopes
    app
    config
    ).ExecuteAsync();

```

Answer:

Explanation:

```

AuthenticationConfig config = AuthenticationConfig.ReadFromJsonFile("appsettings.json");
X509Certificate2 certificate = ReadCertificate(config.CertificateName);
var app =
    ConfidentialClientApplicationBuilder
    .GetAccountAsync()
    .GetAccountsAsync()
    .Create(config.ClientId)

    .WithCertificate(certificate)
    .WithAuthority(new Uri(config.Authority))
    .Build();
string[] scopes = new string[] { $"{config.ApiUrl}.default" };
AuthenticationResult result = await app.AcquireTokenForClient(
    scopes
    app
    config
    ).ExecuteAsync();

```

Explanation:

```

AuthenticationConfig config = AuthenticationConfig.ReadFromJsonFile("appsettings.json");
X509Certificate2 certificate = ReadCertificate(config.CertificateName);
var app =
    ConfidentialClientApplicationBuilder
    .GetAccountAsync()
    .GetAccountsAsync()
    .Create(config.ClientId)

    .WithCertificate(certificate)
    .WithAuthority(new Uri(config.Authority))
    .Build();
string[] scopes = new string[] { $"{config.ApiUrl}.default" };
AuthenticationResult result = await app.AcquireTokenForClient(
    scopes
    app
    config
    ).ExecuteAsync();

```

<https://docs.microsoft.com/en-us/azure/active-directory/develop/scenario-daemon-app-configuration?tabs=dotnet#instantiate-the-confidential-client-application-with-a-client-certificate>
<https://docs.microsoft.com/en-us/azure/active-directory/develop/scenario-daemon-acquire-token?tabs=dotnet#acquiretokenforclient-api>

NEW QUESTION # 111

A company develops a series of mobile games. All games use a single leaderboard service.

You have the following requirements:

- * Code should be scalable and allow for growth.
- * Each record must consist of a playedId, gameId, score, and time played.
- * When users reach a new high score, the system will save the new score using the SaveScore function below.
- * Each game is assigned an Id based on the series title.

You have the following code. (Line numbers are included for reference only.)


```

01 public void SaveScore(string gameId, string playerId, int score, long timePlayed)
02 {
03     CloudStorageAccount storageAccount = CloudStorageAccount.Parse(connectionString);
04     CloudTableClient tableClient = storageAccount.CreateCloudTableClient();
05     CloudTable table = tableClient.GetTableReference("scoreTable");
06     table.CreateIfNotExists();
07     var scoreRecord = new PlayerScore(gameId, playerId, score, timePlayed);
08     TableOperation insertOperation = TableOperation.Insert(scoreRecord);
09     table.Execute(insertOperation);
10 }
11 public class PlayerScore : TableEntity
12 {
13     public PlayerScore(string gameId, string playerId, int score, long timePlayed)
14     {
15         this.PartitionKey = gameId;
16         this.RowKey = playerId;
17         Score = score;
18         TimePlayed = timePlayed;
19     }
20     public int Score { get; set; }
21     public long TimePlayed { get; set; }
22 }

```

You store customer information in an Azure Cosmos database. The following data already exists in the database:

PartitionKey	RowKey	Email
Harp	Walter	wharp@contoso.com
Smith	Steve	ssmith@contoso.com
Smith	Jeff	jsmith@contoso.com

```

01 CloudTableClient tableClient = account.CreateCloudTableClient();
02 CloudTable table = tableClient.GetTableReference("people");
03 TableQuery<CustomerEntity> query = new TableQuery<CustomerEntity>()
04     .Where(TableQuery.CombineFilters(
05         TableQuery.Generate.And, TableQuery.GenerateFilterCondition(Email, QueryComparisons.Equal, "Smith"
06         TableQuery.Generate.And, TableQuery.GenerateFilterCondition(Email, QueryComparisons.Equal,
07         "ssmith@contoso.com")
08     ));
09 await table.ExecuteQuerySegmentedAsync(query, null);

```

For each of the following statements, select Yes if the statement is true. Otherwise, select No.

NOTE: Each correct selection is worth one point.

	Yes	No
The code will work with Cosmos DB.	<input type="radio"/>	<input type="radio"/>
The save score function will update and replace a record if one already exists with the same playerId and gameId.	<input type="radio"/>	<input type="radio"/>
The data for the game will be automatically partitioned.	<input type="radio"/>	<input type="radio"/>
This code will store the values for the gameId and playerId parameters in the database.	<input type="radio"/>	<input type="radio"/>

Answer:

Explanation:

	Yes	No
The code will work with Cosmos DB.	<input checked="" type="radio"/>	<input type="radio"/>
The save score function will update and replace a record if one already exists with the same playerId and gameId.	<input type="radio"/>	<input checked="" type="radio"/>
The data for the game will be automatically partitioned.	<input type="radio"/>	<input checked="" type="radio"/>
This code will store the values for the gameId and playerId parameters in the database.	<input checked="" type="radio"/>	<input type="radio"/>

Reference:

<https://docs.microsoft.com/en-us/azure/cosmos-db/table-storage-how-to-use-dotnet>

NEW QUESTION # 112

A company is developing a mobile app for field service employees using Azure App Service Mobile Apps as the backend. The company's network connectivity varies throughout the day. The solution must support offline use and synchronize changes in the background when the app is online app.

You need to implement the solution.

How should you complete the code segment? To answer, select the appropriate options in the answer area.

NOTE: Each correct selection is worth one point.

```
var client = new MobileServiceClient("MOBILE_APP_URL");
var store = new MobileServicesSQLiteStore(
    Constants.OfflineDbPath);
store.DefineTable<ToDoItem>();
await client.SyncContext.InitializeAsync(store);
```

▼

```
var todoTable = client.GetSyncTable<ToDoItem>();
var todoTable = client.GetTable<ToDoItem>();
var todoTable = client.SyncTable;
var todoTable = client.Table;
```

▼

```
await client.SyncContext.PushAsync();
```

▼

```
await todoTable.PullAsync("allToDoItems", todoTable.CreateQuery());
await todoTable.UpdateAsync();
todoTable.PullAsync("allToDoItems", todoTable.CreateQuery());
todoTable.UpdateAsync();
```

Answer:

Explanation:

```
var client = new MobileServiceClient("MOBILE_APP_URL");
var store = new MobileServicesSQLiteStore(
    Constants.OfflineDbPath);
store.DefineTable<ToDoItem>();
await client.SyncContext.InitializeAsync(store);
```

▼

```
var todoTable = client.GetSyncTable<ToDoItem>();
var todoTable = client.GetTable<ToDoItem>();
var todoTable = client.SyncTable;
var todoTable = client.Table;
```

▼

```
await client.SyncContext.PushAsync();
```

▼

```
await todoTable.PullAsync("allToDoItems", todoTable.CreateQuery());
await todoTable.UpdateAsync();
todoTable.PullAsync("allToDoItems", todoTable.CreateQuery());
todoTable.UpdateAsync();
```

Explanation:

Microsoft

```
var client = new MobileServiceClient("MOBILE_APP_URL");
var store = new MobileServiceSQLiteStore
(Constants.OfflineDbPath);
store.DefineTable<TodoItem>();
await client.SyncContext.InitializeAsync(store);
```

```
var todoTable = client.GetSyncTable<TodoItem>();
var todoTable = client.GetTable<TodoItem>();
var todoTable = client.SyncTable;
var todoTable = client.Table;
```

```
await client.SyncContext.PushAsync();
```

```
await todoTable.PullAsync("allTodoItems",todoTable.CreateQuery());
await todoTable.UpdateAsync();
todoTable.PullAsync("allTodoItems", todoTable.CreateQuery());
todoTable.UpdateAsync();
```

Box 1: var todoTable = client GetSyncTable<TodoItem>()

To setup offline access, when connecting to your mobile service, use the method GetSyncTable instead of GetTable (example):

IMobileServiceSyncTable todoTable = App.MobileService.GetSyncTable(); / Box 2: await

todoTable.PullAsync("allTodoItems",todo.Table.CreateQuery()); Your app should now use IMobileServiceSyncTable (instead of IMobileServiceTable) for CRUD operations.

This will save changes to the local database and also keep a log of the changes. When the app is ready to synchronize its changes with the Mobile Service, use the methods PushAsync and PullAsync (example):

```
await App.MobileService.SyncContext.PushAsync();
```

```
await todoTable.PullAsync();
```

References:

<https://azure.microsoft.com/es-es/blog/offline-sync-for-mobile-services/>

NEW QUESTION # 113

You develop and deploy a web app to Azure App service. The web app allows users to authenticate by using social identity providers through the Azure B2C service. All user profile information is stored in Azure B2C.

You must update the web app to display common user properties from Azure B2C to include the following information:

Email address

Job title

First name

Last name

Office Location

You need to implement the user properties in the web app.

Requirement	Value
API to access user properties	<div> Microsoft Graph Azure AD Graph Azure Key Vault Azure AD entitlement management </div>
Code library to interface to Azure AD B2C	<div> Microsoft Authentication Library (MSAL) Microsoft Azure Key Vault SDK Azure Identity library </div>

Answer:

Explanation:

Requirement	Value
API to access user properties	<div> Microsoft Graph Azure AD Graph Azure Key Vault Azure AD entitlement management </div>
Code library to interface to Azure AD B2C	<div> Microsoft Authentication Library (MSAL) Microsoft Azure Key Vault SDK Azure Identity library </div>

NEW QUESTION # 114

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