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Scrum PSM-I Certification Exam covers a wide range of topics related to the Scrum framework. PSM-I exam is designed to test the candidate's knowledge and understanding of Scrum roles, events, artifacts, and rules. PSM-I exam also covers topics related to Agile principles, values, and practices. The Scrum PSM-I Certification Exam is a multiple-choice exam that consists of 80 questions. PSM-I exam has a time limit of 60 minutes, and candidates must score at least 85% to pass.

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Scrum PSM-I Professional Scrum Master I Dumps - Easy To Prepare Exam [2026]

Our objective is to make Scrum PSM-I test preparation process of every aspirant smooth. Therefore, we have introduced three formats of our Professional Scrum Master I PSM-I Exam Questions. To ensure the best quality of each format, we have tapped the services of experts. They thoroughly analyze Professional Scrum Master I PSM-I Exam's content, Scrum PSM-I past tests, and add the PSM-I real exam questions in our three formats.

Scrum PSM-I Certification Exam is administered by Scrum.org, a leading organization in the field of Agile and Scrum methodologies. PSM-I exam consists of 80 multiple-choice questions, and candidates have 60 minutes to complete it. The passing grade for the exam is 85%, and candidates who pass receive a certificate of completion and the title of Professional Scrum Master I. Professional Scrum Master I certification is an excellent way for individuals to showcase their expertise in Scrum and demonstrate their commitment to professional development in this field.

Scrum Professional Scrum Master I Sample Questions (Q110-Q115):

NEW QUESTION # 110

True or False: An increment must be released to customers or users at the end of each sprint.

- A. True
- B. False

Answer: B

Explanation:

According to the Scrum Guide, an Increment does not have to be released to customers or users at the end of each Sprint. However, it must be in a usable condition and meet the Definition of Done. The decision to release an Increment is made by the Product Owner, based on the value and feedback obtained from stakeholders. The other option is not valid, as it implies that releasing an Increment is mandatory at the end of each Sprint.

NEW QUESTION # 111

What is the time-box for the Sprint Planning meeting?

- A. 8 Hours for a monthly Sprint.
- B. Whenever it is done.
- C. 4 Hours for a monthly Sprint.
- D. Monthly.

Answer: A

Explanation:

The correct answer is B, because the time-box for the Sprint Planning meeting is 8 hours for a monthly Sprint. The Scrum Guide states that "Sprint Planning is time-boxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter."

NEW QUESTION # 112

As the Sprint Planning progresses, the Developers realize that the workload may be greater than their capacity to complete the work. Which two are valid actions?
(choose the best two answers)

- A. The Developers ensure that the Scrum Team is aware, start the Sprint, and monitor progress.
- B. Remove or change selected Product Backlog items.
- C. The Developers work overtime during this Sprint
- D. Cancel the Sprint
- E. Recruit additional Developers before the work can begin

Answer: A,B

Explanation:

According to the Scrum Guide, two valid actions that the Developers can take when they realize that the workload may be greater than their capacity to complete the work are ensuring that the Scrum Team is aware, starting the Sprint, and monitoring progress, and removing or changing selected Product Backlog items. These actions are consistent with Scrum values and principles, such as transparency, adaptation, and collaboration. The other options are not valid actions, as they are either wasteful (such as recruiting additional Developers or canceling the Sprint) or unsustainable (such as working overtime).

NEW QUESTION # 113

During a Sprint Retrospective, for what is the Product Owner responsible?

- A. The Product Owner should not take part in Sprint Retrospectives.
- B. Participating as a Scrum Team member.
- C. Summarizing and reporting the discussions to the stakeholders that he/she represents in the Scrum Team.
- D. Capturing requirements for the Product Backlog.

Answer: B

NEW QUESTION # 114

What are two good ways for the Development Team to make non-functional requirements visible? (Choose two.)

- A. Add them to the Product Backlog and keep the Product Owner posted on the expected effort.
- B. Run the integration and regression tests before the end of the Sprint, and capture the open work for the Sprint Backlog of the next Sprint.

- Answer: A,D**

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