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The field of Linux Foundation is growing rapidly and you need the Linux Foundation KCNA certification to advance your career in it. But clearing the KCNA test is not an easy task. Applicants often don't have enough time to study for the KCNA Exam. They are in desperate need of real Linux Foundation KCNA exam questions which can help them prepare for the KCNA test successfully in a short time.

Linux Foundation Kubernetes and Cloud Native Associate Sample Questions (Q106-Q111):

NEW QUESTION # 106

How do you deploy a workload to Kubernetes without additional tools?

- A. Create a Helm Chart and install it with helm.
- **B. Create a manifest and apply it with kubectl.**
- C. Create a Python script and run it with kubectl.
- D. Create a Bash script and run it on a worker node.

Answer: B

Explanation:

The standard way to deploy workloads to Kubernetes using only built-in tooling is to create Kubernetes manifests (YAML/JSON definitions of API objects) and apply them with kubectl, so C is correct. Kubernetes is a declarative system: you describe the desired state of resources (e.g., a Deployment, Service, ConfigMap, Ingress) in a manifest file, then submit that desired state to the API server. Controllers reconcile the actual cluster state to match what you declared.

A manifest typically includes mandatory fields like apiVersion, kind, and metadata, and then a spec describing desired behavior. For

example, a Deployment manifest declares replicas and the Pod template (containers, images, ports, probes, resources). Applying the manifest with `kubectl apply -f <file>` creates or updates the resources. `kubectl apply` is also designed to work well with iterative changes: you update the file, re-apply, and Kubernetes performs a controlled rollout based on controller logic.

Option B (Helm) is indeed a popular deployment tool, but Helm is explicitly an "additional tool" beyond `kubectl` and the Kubernetes API. The question asks "without additional tools," so Helm is excluded by definition. Option A (running Bash scripts on worker nodes) bypasses Kubernetes' desired-state control and is not how Kubernetes workload deployment is intended; it also breaks portability and operational safety. Option D is not a standard Kubernetes deployment mechanism; `kubectl` does not "run Python scripts" to deploy workloads (though scripts can automate `kubectl`, that's still not the primary mechanism).

From a cloud native delivery standpoint, manifests support GitOps, reviewable changes, and repeatable deployments across environments. The Kubernetes-native approach is: declare resources in manifests and apply them to the cluster. Therefore, C is the verified correct answer.

NEW QUESTION # 107

What Linux namespace is shared by default by containers running within a Kubernetes Pod?

- A. Process Name
- B. Host Network
- C. Network
- D. Process ID

Answer: C

Explanation:

By default, containers in the same Kubernetes Pod share the network namespace, which means they share the same IP address and port space. Therefore, the correct answer is B (Network).

This shared network namespace is a key part of the Pod abstraction. Because all containers in a Pod share networking, they can communicate with each other over localhost and coordinate tightly, which is the basis for patterns like sidecars (service mesh proxies, log shippers, config reloaders). It also means containers must coordinate port usage: if two containers try to bind the same port on 0.0.0.0, they'll conflict because they share the same port namespace.

Option A ("Host Network") is different: `hostNetwork: true` is an optional Pod setting that puts the Pod into the node's network namespace, not the Pod's shared namespace. It is not the default and is generally used sparingly due to security and port-collision risks. Option C ("Process ID") is not shared by default in Kubernetes; PID namespace sharing requires explicitly enabling process namespace sharing (e.g., `shareProcessNamespace: true`). Option D ("Process Name") is not a Linux namespace concept.

The Pod model also commonly implies shared storage volumes (if defined) and shared IPC namespace in some configurations, but the universally shared-by-default namespace across containers in the same Pod is the network namespace. This default behavior is why Kubernetes documentation explains a Pod as a "logical host" for one or more containers: the containers are co-located and share certain namespaces as if they ran on the same host.

So, the correct, verified answer is B: containers in the same Pod share the Network namespace by default.

NEW QUESTION # 108

You are running a stateless application in a Kubernetes cluster. The application has multiple instances deployed as Pods. You need to ensure that all incoming traffic to the application is distributed evenly across these Pods. Which Kubernetes resource should you use to achieve this?

- A. Namespace
- B. Ingress
- C. Service
- D. Deployment
- E. ConfigMap

Answer: C

Explanation:

A Service is a Kubernetes resource that provides a stable endpoint for a group of Pods. It acts as a load balancer, distributing traffic across the Pods in a round-robin manner by default. This ensures that all Pods receive an equal share of the incoming traffic.

NEW QUESTION # 109

What is an ephemeral container?

- A. A specialized container that runs before the app container in a Pod.
- **B. A specialized container that runs temporarily in an existing Pod.**
- C. A specialized container that extends and enhances the main container in a Pod.
- D. A specialized container that runs as root for infosec applications.

Answer: B

Explanation:

B is correct: an ephemeral container is a temporary container you can add to an existing Pod for troubleshooting and debugging without restarting the Pod. This capability is especially useful when a running container image is minimal (distroless) and lacks debugging tools like `sh`, `curl`, or `ps`. Instead of rebuilding the workload image or disrupting the Pod, you attach an ephemeral container that includes the tools you need, then inspect processes, networking, filesystem mounts, and runtime behavior.

Ephemeral containers are not part of the original Pod spec the same way normal containers are. They are added via a dedicated subresource and are generally not restarted automatically like regular containers. They are meant for interactive investigation, not for ongoing workload functionality.

Why the other options are incorrect:

D describes init containers, which run before app containers start and are used for setup tasks.

C resembles the "sidecar" concept (a supporting container that runs alongside the main container), but sidecars are normal containers defined in the Pod spec, not ephemeral containers.

A is not a definition; ephemeral containers are not "root by design" (they can run with various security contexts depending on policy), and they aren't limited to infosec use cases.

In Kubernetes operations, ephemeral containers complement `kubectl exec` and logs. If the target container is crash-looping or lacks a shell, `exec` may not help; adding an ephemeral container provides a safe and Kubernetes-native debugging path. So, the accurate definition is B.

NEW QUESTION # 110

What `kubectl` command is used to retrieve the resource consumption (CPU and memory) for nodes or Pods?

- A. `kubectl cluster-info`
- B. `kubectl api-resources`
- **C. `kubectl top`**
- D. `kubectl version`

Answer: C

Explanation:

To retrieve CPU and memory consumption for nodes or Pods, you use `kubectl top`, so C is correct. `kubectl top nodes` shows per-node resource usage, and `kubectl top pods` shows per-Pod (and optionally per-container) usage. This data comes from the Kubernetes resource metrics pipeline, most commonly `metrics-server`, which scrapes `kubelet/cAdvisor` stats and exposes them via the `metrics.k8s.io` API.

It's important to recognize that `kubectl top` provides current resource usage snapshots, not long-term historical trending. For long-term metrics and alerting, clusters typically use Prometheus and related tooling. But for quick operational checks-"Is this Pod CPU-bound?" "Are nodes near memory saturation?"-`kubectl top` is the built-in day-to-day tool.

Option A (`kubectl cluster-info`) shows general cluster endpoints and info about control plane services, not resource usage. Option B (`kubectl version`) prints client/server version info. Option D (`kubectl api-resources`) lists resource types available in the cluster. None of those report CPU/memory usage.

In observability practice, `kubectl top` is often used during incidents to correlate symptoms with resource pressure. For example, if a node is high on memory, you might see Pods being OOMKilled or the kubelet evicting Pods under pressure. Similarly, sustained high CPU utilization might explain latency spikes or throttling if limits are set. Note that `kubectl top` requires `metrics-server` (or an equivalent provider) to be installed and functioning; otherwise it may return errors like "metrics not available." So, the correct command for retrieving node/Pod CPU and memory usage is `kubectl top`.

NEW QUESTION # 111

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