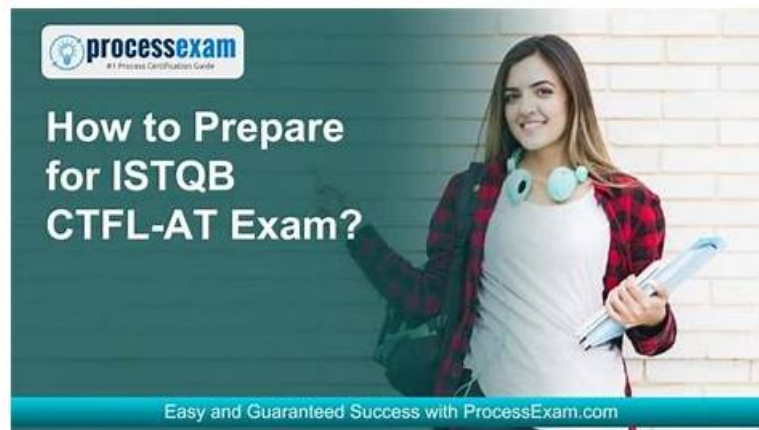


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ISQI CTFL-AT (ISTQB Certified Tester - Foundation Level Extension - Agile Tester) Exam is an excellent certification for software testers who want to demonstrate their knowledge and skills in agile testing methodologies. CTFL-AT exam covers essential topics related to agile development principles, testing in agile projects, and tools and techniques for agile testing. Passing the CTFL-AT exam can enhance your career prospects and open up new opportunities in the software testing industry.

The CTFL-AT Exam Tests candidates on their understanding of agile testing principles, practices, and techniques. It covers topics such as the agile manifesto, agile testing quadrants, test-driven development, continuous integration, and acceptance test-driven development. CTFL-AT exam also evaluates candidates' ability to apply agile testing practices in real-world scenarios and their understanding of the role of a tester in an agile project.

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The CTFL-AT Exam is structured in a way that tests the individual's knowledge in Agile Testing through a combination of multiple-choice and scenario-based questions. CTFL-AT exam covers various topics related to Agile Testing such as Agile Software Development, Agile Testing Processes, Agile Testing Methods, Test Automation in Agile Testing, and Agile Test Planning and Estimation. CTFL-AT Exam is designed to test the individual's understanding of Agile Testing concepts and their ability to apply these concepts in a real-world setting.

ISQI ISTQB Certified Tester - Foundation Level Extension - Agile Tester Sample Questions (Q65-Q70):

NEW QUESTION # 65

Which of the following statements best describes how development and testing activities are integrated in Agile projects?

- A. The performances of developers are measured on implemented story points while the performances of testers on executed test cases and defect counts
- B. Both business stakeholders and testers can test user stories during their development within an iteration to provide fast

feedback to the developers

- C. Testers can start testing a user story only when it is "done", meaning when the coding of that user story is finished
- D. Agile teams often adopt exploratory testing, where test design and test execution occur at the same time, usually guided by a test charter

Answer: B

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From CTFL-AT Syllabus v4.0, Section 2.4 Testing and Iterations, it states:

"In Agile projects, developers and testers work together to ensure the correct functionality is delivered during the iteration. Business representatives and testers may also validate the software during development to provide quick feedback." This confirms that Option Dis correct - collaborative testing by stakeholders and testers during development is a core Agile practice.

* Option A is incorrect - testing does not wait for "done"; it occurs concurrently with development.

* Option B misrepresents Agile - performance isn't based on metrics like defect counts.

* Option C is true in general, but does not directly answer the integration of testing and development activities.

References:

CTFL-AT Syllabus v4.0, Section 2.4

Learning Objective (K2) - Understand integration of development and testing in Agile

NEW QUESTION # 66

Which of the following describes a direct benefit of early and frequent feedback associated with the adoption of continuous integration?

- A. Reducing the need of conducting retrospectives
- B. Making quality everyone's responsibility
- C. Detecting and isolating code quality problems early
- D. Eliminating communication problems within the team

Answer: C

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From the CTFL-AT Syllabus v4.0, Section 4.2 Continuous Integration, it describes:

"A major benefit of continuous integration is the ability to detect integration problems, code defects, and broken builds early, allowing for faster resolution." And:

"Continuous integration allows frequent builds and tests to be performed, helping to identify and isolate problems soon after they are introduced." This directly confirms that Option A is the correct answer, highlighting the core value of continuous integration: early detection and isolation of issues.

* Option B is incorrect - retrospectives remain essential in Agile regardless of CI.

* Option C is an Agile principle, but not a direct benefit tied specifically to CI.

* Option D overstates the impact of CI - while CI may help communication, it does not eliminate communication problems by itself.

References:

CTFL-AT Syllabus v4.0, Section 4.2

Learning Objective (K2) - Understand the benefits of continuous integration in Agile

NEW QUESTION # 67

You are developing the code that controls an industrial Espresso machine which will be operated by waiting staff in restaurants. The machine is rather complicated and has lots of switches and buttons, so in the next iteration instructions will be provided to the operator on a small LCD screen.

A User Story for the Operator-Instructions module is as follows:

"As an operator of the Espresso machine, I would like to know how to steam milk, so I can add steamed milk to the coffee." The following is a list of risks identified for this story, with assigned probability and impact.

- A. Operators will not read the instructions and will try various switches and buttons until something works. Probability: Low. Impact: Low
- B. An untrained customer will attempt to use the coffee machine. Probability: High. Impact: High
- C. The instructions may be incorrect or appear in the wrong order. Probability: Low. Impact: High
- D. A small child may try to steam milk. Probability: High. Impact: Low

Answer: C

Explanation:

Risk-based testing is a technique that prioritizes testing activities based on the level of risk associated with each feature or requirement. The level of risk is usually calculated by multiplying the probability and impact of each risk. The higher the risk level, the more testing effort should be allocated to mitigate the risk. In this case, the risk level for each option is as follows: A. Risk level = Low x Low = Low B. Risk level = Low x High = Medium C. Risk level = High x High = High D. Risk level = High x Low = Medium Therefore, the highest risk level is C, followed by B and D, and then A. The User Story for the Operator-Instructions module should be tested according to this risk order, starting with C, then B, then D, and finally A. Hence, the answer is B, as it is the second highest risk level and should be tested after C. References: ISTQB Foundation Level Agile Tester Extension Syllabus1, page 16; ISTQB Agile Tester Sample Exam2, question 18.

NEW QUESTION # 68

Which of the following would provide the MOST independence for testers working with agile teams?

- A. Testers from an independent test team are assigned to the Agile team at the beginning of the project, returning for re-assignment to a new agile team.
- B. Testers from an independent test team are assigned on-demand for the final days of each sprint.
- C. Testers are fully embedded in each Agile team to perform many of the testing tasks.
- **D. Testers from an independent test team who do not get involved with the Agile team, but are assigned to do System Testing once all sprints are completed.**

Answer: D

Explanation:

Independence in testing is the degree of separation between the person who tests something and the person who developed it. Independence can help to reduce bias, increase objectivity, and provide different viewpoints. However, independence also has some drawbacks, such as increased communication overhead, reduced collaboration, and delayed feedback. In agile projects, testers are usually embedded in the agile teams to perform many of the testing tasks, such as unit testing, integration testing, acceptance testing, etc. This provides a high level of collaboration and fast feedback, but also reduces the independence of the testers.

Testers from an independent test team who do not get involved with the agile team, but are assigned to do System Testing once all sprints are completed, would provide the most independence for testers working with agile teams. However, this would also introduce many disadvantages, such as lack of alignment with the agile principles, loss of context and domain knowledge, delayed defect detection and resolution, and increased risk of missing customer expectations. References: ISTQB Foundation Level Agile Tester Syllabus, Section

1.1.2, page 8; ASTQB Agile Tester Certification Resources, Section 1.1.2, page 8.

NEW QUESTION # 69

Your agile team is using the Testing Quadrants to ensure that all important test levels and test types are covered in the test plan. In relation to Quadrant 3 - business facing and product critique, what should be considered for the plan?

- **A. Exploratory Testing**
- B. Functional Testing
- C. Prototype Testing
- D. Performance Testing

Answer: A

Explanation:

Exploratory testing is a type of testing that involves simultaneous learning, test design, and test execution. It is suitable for Quadrant 3 because it is business facing and product critique, meaning that it focuses on the user's perspective and the quality attributes of the product. Exploratory testing can help discover new risks, requirements, and defects that may not be covered by other test levels and test types. It can also provide feedback on the usability, functionality, and reliability of the product. References: ISTQB Foundation Level Agile Tester Syllabus1, Section 2.3.2, page 17; ISTQB Glossary of Testing Terms2, version 4.0, page 23.

NEW QUESTION # 70

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