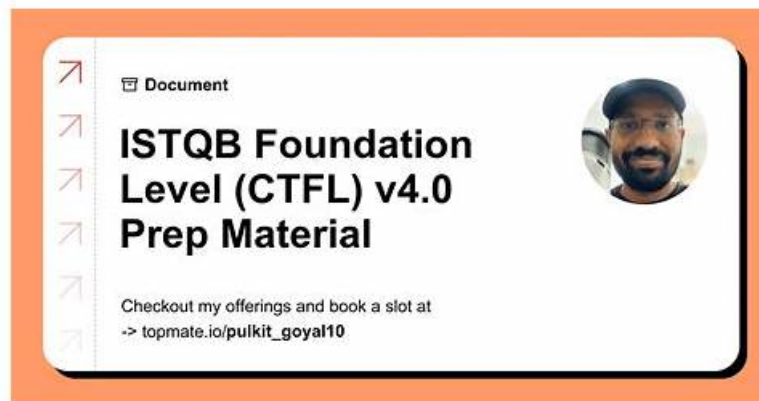


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ISQI ISTQB Certified Tester Foundation Level (CTFL) v4.0 Sample Questions (Q36-Q41):

NEW QUESTION # 36

Which of the following correctly represents a test first approach?

- A. Code is refactored first then tests are written and run
- B. Application behaviour is written in Given/When/Then format and tests are then written and run
- C. Tests are derived from acceptance criteria and run to check that the code passes these tests
- **D. First the tests fail then the code is written to pass the tests and this is iterated**

Answer: D

Explanation:

A test-first approach involves writing tests before writing the code. In this approach, initially, the tests fail because the corresponding functionality is not yet implemented. Afterward, the code is written or modified to make the tests pass. This cycle is repeated

iteratively. This method ensures that the code is developed based on predefined tests and helps in identifying issues early in the development process.

NEW QUESTION # 37

Which of the following statements about exploratory testing is true?

- A. Exploratory testing is an experience-based test technique used by testers during informal code reviews to find defects by exploring the source code
- B. In exploratory testing, testers usually produce scripted tests and establish bidirectional traceability between these tests and the items of the test basis
- C. When exploratory testing is conducted following a session-based approach, the issues detected by the testers can be documented in session sheets
- D. Exploratory testing is an experience-based test technique in which testers explore the requirements specification to detect non testable requirements

Answer: C

Explanation:

Exploratory testing is an experience-based test technique in which testers dynamically design and execute tests based on their knowledge, intuition, and learning of the software system, without following predefined test scripts or test cases. Exploratory testing can be conducted following a session-based approach, which is a structured way of managing and measuring exploratory testing. In a session-based approach, the testers perform uninterrupted test sessions, usually lasting between 60 and 120 minutes, with a specific charter or goal, and document the issues detected, the test coverage achieved, and the time spent in session sheets. Session sheets are records of the test activities, results, and observations during a test session, which can be used for reporting, debriefing, and learning purposes. The other statements are false, because:

* Exploratory testing is not a test technique in which testers explore the requirements specification to detect non testable requirements, but rather a test technique in which testers explore the software system to detect functional and non-functional defects, as well as to learn new information, risks, or opportunities. Non testable requirements are requirements that are ambiguous, incomplete, inconsistent, or not verifiable, which can affect the quality and effectiveness of the testing process. Non testable requirements can be detected by applying static testing techniques, such as reviews or inspections, to the requirements specification, before the software system is developed or tested.

* Exploratory testing is not a test technique used by testers during informal code reviews to find defects by exploring the source code, but rather a test technique used by testers during dynamic testing to find defects by exploring the behavior and performance of the software system, without examining the source code. Informal code reviews are static testing techniques, in which the source code is analyzed by one or more reviewers, without following a formal process or using a checklist, to identify defects,

* violations, or improvements. Informal code reviews are usually performed by developers or peers, not by testers.

* In exploratory testing, testers usually do not produce scripted tests and establish bidirectional traceability between these tests and the items of the test basis, but rather produce unscripted tests and adapt them based on the feedback and the findings of the testing process. Scripted tests are tests that are designed and documented in advance, with predefined inputs, outputs, and expected results, and are executed according to a test plan or a test procedure. Bidirectional traceability is the ability to trace both forward and backward the relationships between the items of the test basis, such as the requirements, the design, the risks, etc., and the test artifacts, such as the test cases, the test results, the defects, etc.

Scripted tests and bidirectional traceability are usually associated with more formal and structured testing approaches, such as specification-based or structure-based test techniques, not with exploratory testing. References: ISTQB Certified Tester Foundation Level (CTFL) v4.0 sources and documents:

* ISTQB Certified Tester Foundation Level Syllabus v4.0, Chapter 2.2.3, Experience-based Test Design Techniques1

* ISTQB Glossary of Testing Terms v4.0, Exploratory Testing, Session-based Testing, Session Sheet, Non Testable Requirement, Static Testing, Informal Review, Dynamic Testing, Scripted Testing, Bidirectional Traceability2

NEW QUESTION # 38

An e-commerce site accepts credit cards for processing the payment. The payment processing form has a field for the amount of money to be deducted. The minimum amount of money that can be processed is \$10. The credit cards have a limit of \$5,000 (Five Thousand). Assume that only integers can be accepted as inputs.

Which of the following set of boundary values you will choose for EFFICIENT testing for the amount of money that can be spent?

- A. 9,10,5000,5001
- B. 9,10,11,4999,5000,5001
- C. 10,5000

- D. 9,5001

Answer: B

Explanation:

Boundary value analysis involves testing at the boundaries between partitions. The most efficient boundary values to test are those at the edge of the input ranges:

- * Just below the minimum value (9)
- * At the minimum value (10)
- * Just above the minimum value (11)
- * Just below the maximum value (4999)
- * At the maximum value (5000)
- * Just above the maximum value (5001)

Testing these values ensures that the program handles the boundaries correctly, covering both valid and invalid input scenarios.

Top of Form

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NEW QUESTION # 39

Confirmation testing is performed after:

- A. a defect is fixed and after other tests do not find any side-effect introduced in the software as a result of such fix
- **B. a defect is fixed, and if such testing is successful then the regression tests that are relevant for such fix can be executed**
- C. the execution of an automated regression test suite to confirm the absence of false positives in the test results
- D. a failed test, and aims to run that test again to confirm that the same behavior still occurs and thus appears to be reproducible

Answer: B

Explanation:

Confirmation testing is performed after a defect is fixed, and if such testing is successful then the regression tests that are relevant for such fix can be executed. Confirmation testing, also known as re-testing, is the process of verifying that a defect has been resolved by running the test case that originally detected the defect.

Confirmation testing is usually done before regression testing, which is the process of verifying that no new defects have been introduced in the software as a result of changes or fixes. Therefore, option D is the correct answer.

ISTQB Certified Tester Foundation Level Syllabus v4.01, Section 2.4.1, page 28; ISTQB Glossary v4.

02, page 15.

NEW QUESTION # 40

A new web app aims at offering a rich user experience. As a functional tester, you have run some functional tests to verify that, before releasing the app, such app works correctly on several mobile devices, all of which are listed as supported devices within the requirements specification. These tests were performed on stable and isolated test environments where you were the only user interacting with the application. All tests passed, but in some of those tests you observed the following issue: on some mobile devices only, the response time for two web pages containing images was extremely slow.

Based only on the given information, which of the following recommendation would you follow?

- A. You should not open any defect report and inform the test manager that the devices on which you observed the issue should no longer be supported so that they will be removed from the requirements specification
- **B. You should open a defect report providing detailed information on which devices and by running which tests you observed the issue**
- C. You should not open any defect report as the problem is most likely due to poor hardware equipment on the devices where you observed the issue
- D. The issue is related to performance efficiency, not functionality. Thus, as a functional tester, you should not open any defect report as all the functional tests passed

Answer: B

Explanation:

As a functional tester, you should open a defect report providing detailed information on which devices and by running which tests you observed the issue. A defect report is a document that records the occurrence, nature, and status of a defect detected during

testing, and provides information for further investigation and resolution. A defect report should include relevant information such as the defect summary, the defect description, the defect severity, the defect priority, the defect status, the defect origin, the defect category, the defect reproduction steps, the defect screenshots, the defect attachments, etc. Opening a defect report is a good practice for any tester who finds a defect in the software system, regardless of the type or level of testing performed. The other options are not recommended, because:

The issue is related to performance efficiency, not functionality, but that does not mean that as a functional tester, you should not open any defect report as all the functional tests passed. Performance efficiency is a quality characteristic that measures how well the software system performs its functions under stated conditions, such as the response time, the resource utilization, the throughput, etc. Performance efficiency is an important aspect of the user experience, especially for web applications that run on different devices and networks. Even if the functional tests passed, meaning that the software system met the functional requirements, the performance issue observed on some devices could still affect the user satisfaction, the usability, the reliability, and the security of the software system. Therefore, as a functional tester, you have the responsibility to report the performance issue as a defect, and provide as much information as possible to help the developers or the performance testers to investigate and resolve it.

NEW QUESTION # 41

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