

Mule-Arch-201 Latest Test Format & Mule-Arch-201 Reliable Exam Guide

Part of Test	Section	Item Type	Time allowed
Introduction			Not timed
Part 1: Speaking & Writing	Section 1	Personal introduction	1 Minute
	Section 2	Read aloud Repeat sentence Describe image Re-tell lecture Answer short question	30-35 Minutes
	Section 3-4	Summarize Written text	20 Minutes
	Section 5	Summarize written text or write essay	10 Or 20 Minutes
	Section 6	Write Essay	20 Minutes
		Multiple-choice, Choose single Answer Multiple-choice, Choose Multiple Answer Re-order paragraphs Reading: Fill in the blanks Reading & writing: Fill in the blanks	32-41 Minutes
Part 2: Reading	Section 1	Summarize spoken text	20 or 30 Minutes
	Section 2	Multiple-choice, Choose Multiple Answer Fill in the blanks Highlight correct summary Multiple-choice, Choose single Answer Select missing word Highlight incorrect words Write from dictation	23-28 Minutes
Part 3: Listening	Section 1		
	Section 2		

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>> **Mule-Arch-201 Latest Test Format <<**

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Salesforce Certified MuleSoft Platform Architect Sample Questions (Q51-Q56):

NEW QUESTION # 51

An API is protected with a Client ID Enforcement policy and uses the default configuration. Access is requested for the client application to the API, and an approved contract now exists between the client application and the API. How can a consumer of this API avoid a 401 error "Unauthorized or invalid client application credentials"?

- A. Send the obtained client_id and client_secret in the header of every API Request call
- B. Send the obtained client_id and client_secret in the request body
- C. Send the obtained token as a header in every call
- D. **Send the obtained client_id and client_secret as URI parameters in every call**

Answer: D

Explanation:

When using the Client ID Enforcement policy with default settings, MuleSoft expects the client_id and client_secret to be provided in the URI parameters of each request. This policy is typically used to control and monitor access by validating that each request has valid credentials. Here's how to avoid a 401 Unauthorized error:

URI Parameters Requirement:

The default configuration for the Client ID Enforcement policy requires the client_id and client_secret to be included in each request's URI parameters. This is a straightforward way to authenticate API requests without additional configurations.

Why Option C is Correct:

Providing client_id and client_secret in the URI parameters meets the policy's requirements for each request, ensuring authorized access and avoiding the 401 error.

of Incorrect Options:

Option A (sending a token in the header) would be applicable for token-based authentication (like OAuth 2.0), not Client ID Enforcement.

Option B (request body) and Option D (header) are not valid locations for client_id and client_secret under the default configuration of Client ID Enforcement, which expects them in the URI.

Reference

For more details, consult MuleSoft's documentation on Client ID Enforcement policies and expected request configurations

NEW QUESTION # 52

What correctly characterizes unit tests of Mule applications?

- A. They must be triggered by an external client tool or event source
- B. They must be run in a unit testing environment with dedicated Mule runtimes for the environment
- C. **They are typically written using MUnit to run in an embedded Mule runtime that does not require external connectivity**
- D. They test the validity of input and output of source and target systems

Answer: C

Explanation:

Correct Answer: They are typically written using MUnit to run in an embedded Mule runtime that does not require external connectivity.

Below TWO are characteristics of Integration Tests but NOT unit tests:

>> They test the validity of input and output of source and target systems.
>> They must be triggered by an external client tool or event source.

It is NOT TRUE that Unit Tests must be run in a unit testing environment with dedicated Mule runtimes for the environment.

MuleSoft offers MUnit for writing Unit Tests and they run in an embedded Mule Runtime without needing any separate/ dedicated Runtimes to execute them. They also do NOT need any external connectivity as MUnit supports mocking via stubs.

<https://dzone.com/articles/munit-framework>

NEW QUESTION # 53

Which statement is true about Spike Control policy and Rate Limiting policy?

- A. To protect Experience APIs by limiting resource consumption, Rate Limiting policy must be applied
- B. In order to apply Rate Limiting and Spike Control policies, a contract to bind client application and API is needed for both
- C. All requests are rejected after the limit is reached in Rate Limiting policy, whereas the requests are queued in Spike Control policy after the limit is reached
- D. **In a clustered environment, the Rate Limiting and Spike Control policies are applied to each node in the cluster**

Answer: D

Explanation:

Understanding Spike Control and Rate Limiting Policies:

Spike Control Policy: Limits the number of requests processed by the API in a short time to handle sudden bursts of traffic. It does not queue requests but rejects any request that exceeds the allowed burst rate.

Rate Limiting Policy: Sets a limit on the number of requests that an API can handle within a given timeframe. Once the limit is reached, additional requests are rejected.

Evaluating the Options:

Option A: Incorrect. In both Spike Control and Rate Limiting policies, requests are rejected once the limit is reached. Spike Control does not queue requests; it only controls the burst rate by rejecting excessive requests.

Option B (Correct Answer): In a clustered environment, each node independently enforces the Rate Limiting and Spike Control policies, meaning that the limits apply to each node separately. This ensures that each node can control its own resource usage independently within the cluster.

Option C: This is partially correct, as Rate Limiting is often used to protect Experience APIs, but Spike Control could also be useful in limiting resource consumption under high burst conditions.

Option D: Incorrect. Although a contract is required to enforce client-specific policies, Rate Limiting and Spike Control do not require a contract to function for general traffic control.

Conclusion:

Option B is the correct answer because, in a clustered environment, Rate Limiting and Spike Control policies apply separately to each node, helping each instance to manage its own load.

For more information, refer to MuleSoft's documentation on applying Rate Limiting and Spike Control policies in a clustered environment.

NEW QUESTION # 54

A Platform Architect inherits a legacy monolithic SOAP-based web service that performs a number of tasks, including showing all policies belonging to a client. The service connects to two back-end systems - a life-insurance administration system and a general-insurance administration system - and then queries for insurance policy information within each system, aggregates the results, and presents a SOAP-based response to a user interface (UI).

The architect wants to break up the monolithic web service to follow API-led conventions.

Which part of the service should be put into the process layer?

- A. Authenticating and maintaining connections to each of the back-end administration systems
- **B. Combining the insurance policy information from the administration systems**
- C. Presenting the SOAP-based response to the UI
- D. Querying the data from the administration systems

Answer: B

Explanation:

In the API-led connectivity approach, each layer (System, Process, and Experience) has a distinct purpose:

System APIs: These APIs connect directly to backend systems to expose and unlock data in a standardized way.

Process APIs: These are responsible for orchestrating and processing data across different systems, combining information where needed.

Experience APIs: These are designed for specific user interfaces or applications, often transforming data formats to fit the needs of each consumer application.

Why Option A is Correct:

Process APIs are designed to combine data from multiple systems, which aligns with the function of aggregating policy information from both the life and general insurance systems. This aggregation logic would ideally reside in the Process layer, separating data retrieval from data orchestration.

Moving this functionality to the Process layer enables reusability and modularity, as other Experience APIs or services could also leverage the combined policy data if needed.

of Incorrect Options:

Option B (Presenting the SOAP-based response) would be managed by the Experience layer, as this layer adapts data formats for specific interfaces.

Option C (Authenticating and maintaining backend connections) would typically be handled within the System layer, where backend integration and security handling occurs.

Option D (Querying data) is the function of System APIs, which access the backend systems directly and expose the raw data without additional processing.

Reference

For further details on API-led architecture and the roles of each layer, refer to MuleSoft's documentation on API-led connectivity and API layers.

NEW QUESTION # 55

Traffic is routed through an API proxy to an API implementation. The API proxy is managed by API Manager and the API implementation is deployed to a CloudHub VPC using Runtime Manager. API policies have been applied to this API. In this deployment scenario, at what point are the API policies enforced on incoming API client requests?

- A. At the API proxy
- B. At a MuleSoft-hosted load balancer
- C. At the API implementation
- D. At both the API proxy and the API implementation

Answer: A

Explanation:

Correct Answer: At the API proxy

>> API Policies can be enforced at two places in Mule platform.

>> One - As an Embedded Policy enforcement in the same Mule Runtime where API implementation is running.

>> Two - On an API Proxy sitting in front of the Mule Runtime where API implementation is running.

>> As the deployment scenario in the question has API Proxy involved, the policies will be enforced at the API Proxy.

NEW QUESTION # 56

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