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SCRUM PSM I Assessment

Which two statements best describe the Product Backlog?

- a. It changes as we learn more about the project.
- b. Contains all tasks identified by the developers.
- c. It's used to create the project plan.
- d. It is never baselined. - A,

Who has the final say on the order of the Product Backlog?

- A) The Stakeholders
- B) The Development Team
- C) The Scrum Master
- D) The Product Owner
- E) The CEO - D

The Product Owner is the sole person responsible for managing the Product Backlog.

Development Team membership should change:

- A) Every Sprint to promote shared learning.
 - B) Never, because it reduces productivity.
 - C) As needed, while taking into account a short-term reduction in productivity.
 - D) As needed, with no special allowance for changes in productivity. - C
- Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

When does the next Sprint begin?

- A) Next Monday.
- B) Immediately following the next Sprint Planning.
- C) When the Product Owner is ready.
- D) Immediately after the conclusion of the previous Sprint. - D

A new Sprint starts immediately after the conclusion of the previous Sprint.

The three pillars of empirical process control are:

- A) Respect For People, Kaizen, Eliminating Waste
- B) Planning, Demonstration, Retrospective
- C) Inspection, Transparency, Adaptation
- D) Planning, Inspection, Adaptation
- E) Transparency, Eliminating Waste, Kaizen - C

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known. Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

Which two things does the Development Team do during the first Sprint?

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Scrum Professional Scrum Master I Sample Questions (Q11-Q16):

NEW QUESTION # 11

The CEO asks the Development Team to add a "very important" item to a Sprint that is in progress. What should the Development Team do?

- A. Add the item to the next Sprint.
- B. Add the item to the current Sprint and drop an item of equal size.
- C. Add the item to the current Sprint without any adjustments.
- **D. Inform the Product Owner so he/she can work with the CEO.**

Answer: D

NEW QUESTION # 12

The Scrum Master observes the Product Owner struggling with ordering the Product Backlog. What is an appropriate action for the Scrum Master to take?

- A. Present the Product Owner with an ordered Product Backlog to use.
- **B. Suggest that the Development Team does the ordering to be sure that it is a feasible ordering of work.**
- C. Encourage the Product Owner to work with the Development Team to see which items technically are fastest to implement.
- D. Suggest the Product Owner extend the Sprint, so he can have more time to order the Product Backlog.
- E. Offer the Product Owner help in understanding that the goal of ordering the Product Backlog is to maximize value.

Answer: B

NEW QUESTION # 13

A Scrum Team has been working on a product for nine Sprints. A new Product Owner comes in, understanding he is accountable for the Product Backlog. However, he is unsure about his responsibilities. Which two activities are part of the Product Owner role according to Scrum? (Choose two.)

- A. Creating detailed functional test cases.
- **B. Interacting with stakeholders.**
- **C. Ensuring that the most valuable functionality is produced first, at all times.**
- D. Describing features as Use Cases.
- E. Providing the Development Team with detailed specifications.

Answer: B,C

Explanation:

The Product Owner is responsible for ensuring that the most valuable functionality is produced first, at all times, by ordering and prioritizing the Product Backlog. The Product Owner also interacts with stakeholders to understand their needs and expectations, and to communicate the vision and progress of the product. The other options are not part of the Product Owner role according to Scrum, as they are either too prescriptive or too technical.

NEW QUESTION # 14

The Development Team should have all the skills needed to:

- A. Complete the project within the date and cost as calculated by the Product Owner.

- B. Do all of the development work, except for specialized testing that requires additional tools and environments.
- C. Turn Product Backlog items into an Increment of potentially releasable product functionality.

Answer: C

Explanation:

According to the Scrum Guide 1, an Increment is a concrete stepping stone toward the Product Goal. Each Increment is additive to all prior Increments and thoroughly verified, ensuring that all Increments work together. In order to provide value, an Increment must be usable. Multiple Increments may be created within a Sprint. The sum of the Increments is presented at the Sprint Review thus supporting empiricism. However, an Increment may be delivered to stakeholders prior to the end of the Sprint. The Sprint Review should never be considered a gate to releasing value. Therefore, in order to turn Product Backlog items into an Increment of potentially releasable product functionality, the Development Team should have all the skills needed.

References: Scrum Guide

NEW QUESTION # 15

Which are properties of the Daily Scrum? (Choose two.)

- A. It consists of the Scrum Master asking the Team members the three questions.
- B. It is free from and designed to promote conversation.
- C. Its location and time remain constant.
- D. It is fifteen minutes or less in duration.
- E. It is facilitated by the team lead.
- F. It is held first thing in the morning.

Answer: C,D

Explanation:

According to the Scrum Guide 1, each event in Scrum is a formal opportunity to inspect and adapt something. These events are specifically designed to enable critical transparency and inspection. Failure to include any of these events results in reduced transparency and is a lost opportunity to inspect and adapt. All events are time-boxed events, such that every event has a maximum duration. Once a Sprint begins, its duration is fixed and cannot be shortened or lengthened. The remaining events may end whenever the purpose of the event is achieved, ensuring an appropriate amount of time is spent without allowing waste in the process. The time-box for the Daily Scrum is 15 minutes or less for a one-month Sprint. Its location and time remain constant.

NEW QUESTION # 16

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