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Exam : AD0-E716

**Title : Adobe Commerce
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Adobe AD0-E716 Exam Syllabus Topics:

Topic	Details
Topic 1	• Build, use, and manipulate custom extension attributes • Describe the capabilities and constraints of dependency injection
Topic 2	• Demonstrate the ability to create new APIs or extend existing APIs • Demonstrate the ability to manage Indexes and customize price output
Topic 3	• Demonstrate the ability to update and create grids and forms • Demonstrate the ability to use the configuration layer in Adobe Commerce

Topic 4	• Identify how to access different types of logs • Demonstrate understanding of branching using CLI
Topic 5	• Demonstrate the ability to use the queuing system • Demonstrate understanding of updating cloud variables using CLI
Topic 6	• Demonstrate knowledge of how routes work in Adobe Commerce • Describe how to use patches and recurring set ups to modify the database
Topic 7	• Explain the use cases for Git patches and the file level modifications in Composer
Topic 8	• Demonstrate the ability to extend the database schema • Describe how to add and configure fields in store settings
Topic 9	• Demonstrate the ability to add and customize shipping methods • Demonstrate a working knowledge of cloud project files, permission, and structure
Topic 10	• Demonstrate knowledge of Adobe Commerce architecture • environment workflow • Demonstrate understanding of cloud user management and onboarding UI
Topic 11	• Demonstrate the ability to import • export data from Adobe Commerce • Explain how the CRON scheduling system works

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Adobe Commerce Developer with Cloud Add-on Sample Questions (Q39-Q44):

NEW QUESTION # 39

An Adobe Commerce developer is working on a Magento 2 instance which contains a B2C and a B2B website, each of which contains 3 different store views for English, Welsh, and French language users. The developer is tasked with adding a link between the B2C and B2B websites using a generic link template which is used throughout the sites, but wants these links to display in English regardless of the store view.

The developer creates a custom block for use with this template, before rendering sets the translate locale and begins environment emulation using the following code:

```
/** @var $this->_translate \Magento\Framework\TranslateInterface */
$this->_translate->setLocale($newLocaleCode);

/** @var $this->_emulation \Magento\Store\Model\App\Emulation */
$this->_emulation->startEnvironmentEmulation($storeId, \Magento\Framework\App\Area::AREA_FRONTEND);
```

They find that the template text is still being translated into each store's language. Why does this occur?

- A. startEnvironmentEmulation() resets the translation locale to the one of the emulated stores, which overrides the locale the developer has set when the order of setLocale and startEnvironmentEmulation is used as displayed above.
- B. startEnvironmentEmulation() sets and locks the locale by using the setLocale() Optional Second \$lock parameter, i.e. setLocale(\$newLocaleCode, true), to override and lock the locale of the emulated store. If this is set and locked initially then the environment emulation will not be able to override this.

- C. setLocale() does not change translation locale after it has been initially set, the \$this->_translate->emulate(\$newLocalecode) method exists to temporarily modify this by pushing the new locale to the top of the current emulatedLocales stack.

Answer: A

Explanation:

The startEnvironmentEmulation() method resets the translation locale to the one of the emulated stores, which overrides the locale the developer has set when the order of setLocale() and startEnvironmentEmulation() is used as displayed above.

The correct way to achieve the desired result is to use the emulate() method to temporarily modify the translation locale. The following code shows how to do this:

PHP

```
$this->_translate->emulate('en_US');
```

```
// Render the template
```

```
$this->_translate->revert();
```

This code will set the translation locale to English before rendering the template, and then revert the locale back to the default value after the template has been rendered.

The startEnvironmentEmulation() method is used to emulate a different store view or website. This can be useful for testing purposes, or for developing features that need to work in different environments.

The emulate() method is used to temporarily modify the translation locale. This can be useful for rendering templates in a specific language, or for testing features that need to work in different languages.

NEW QUESTION # 40

There is the task to create a custom product attribute that controls the display of a message below the product title on the cart page, in order to identify products that might be delivered late.

The new EAV attribute is_delayed has been created as a boolean and is working correctly in the admin panel and product page.

What would be the next implementation to allow the is_delayed EAV attribute to be used in the .phtml cart page such as \$block-

>getProduct()->getIsDelayed()?

A)

Create a new file etc/catalog_attributes.xml:

```
<config xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation="urn:magento:module:Magento_Catalog:etc/catalog_attributes.xsd">
    <group name="quote_item">
        <attribute name="is_delayed" />
    </group>
</config>
```

B)

Create a new file etc/extension_attributes.xml:

```
<config xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation="urn:magento:framework:Api/etc/extension_attributes.xsd">
    <extension_attributes for="Magento\Catalog\Api\Data\ProductRenderInterface">
        <attribute code="is_delayed" type="bool" />
    </extension_attributes>
</config>
```

C)

Create a new file etc/eav_attributes.xml:

```
<config xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation="urn:magento:module:Magento_Eav:etc/eav_attributes.xsd">
    <entity type="quote_item">
        <attribute code="is_delayed">
            <field code="is_visible" locked="true" />
        </attribute>
    </entity>
</config>
```

- A. Option C
- B. Option B
- C. Option A

Answer: C

Explanation:

To allow the is_delayed EAV attribute to be used in the .phtml cart page, the developer needs to create a new file called etc/catalog_attributes.xml. This file will contain the definition of the is_delayed attribute.

The following code shows how to create the etc/catalog_attributes.xml file:

XML

```
<?xml version="1.0"?>
```

```
<catalog_attributes>
```

```
<attribute code="is_delayed" type="int">
```

```
<label>Is Delayed</label>
```

```
<note>This attribute indicates whether the product is delayed.</note>
```

```
<sort_order>10</sort_order>
<required>false</required>
</attribute>
</catalog_attributes>
```

Once the etc/catalog_attributes.xml file has been created, the is_delayed attribute will be available in the .phtml cart page. The attribute can be accessed using the getIsDelayed() method of the Product class.

PHP

```
$product = $block->getProduct();
```

```
$isDelayed = $product->getIsDelayed();
```

The isDelayed variable will contain the value of the is_delayed attribute. If the value of the attribute is 1, then the product is delayed. If the value of the attribute is 0, then the product is not delayed.

NEW QUESTION # 41

On an Adobe Commerce Cloud platform, at what level is the variable env: composer_auth located in the Project Web Interface?

- A. In the Project variables.
- B. In the Integration variables.
- C. In the Environment-specific variables.

Answer: A

Explanation:

The variable env: composer_auth is located in the Project variables section in the Project Web Interface. This variable is used to store the authentication credentials for Composer repositories that require access keys or tokens. The developer can set this variable at the project level to apply it to all environments, or override it at the environment level if needed. Verified Reference: [Magento 2.4 DevDocs] 2

NEW QUESTION # 42

On an Adobe Commerce Cloud platform, in which order does the ECE-Tools package apply patches?

- A. 1. Custom patches in the /m2-hotfixes directory in alphabetical order by patch name.
2. All required Magento patches included in the Cloud Patches for Commerce package.
3. Selected optional Magento patches included in the Quality Patches Tool.
- B. 1. All required Magento patches included in the Cloud Patches for Commerce package.
2. Selected optional Magento patches included in the Quality Patches Tool.
3. Custom patches in the /m2-hotfixes directory in alphabetical order by patch name.
- C. 1. All required Magento patches included in the Cloud Patches for Commerce package.
2. Custom patches in the /m2-hotfixes directory in alphabetical order by patch name.
3. Selected optional Magento patches included in the Quality Patches Tool.

Answer: B

Explanation:

The order in which the ECE-Tools package applies patches is as follows:

All required Magento patches included in the Cloud Patches for Commerce package.

Selected optional Magento patches included in the Quality Patches Tool.

Custom patches in the /m2-hotfixes directory in alphabetical order by patch name.

The ECE-Tools package is a set of scripts and tools designed to manage and deploy Adobe Commerce Cloud projects. The Cloud Patches for Commerce package is a dependency of ECE-Tools that provides a set of required patches for Magento core issues that affect Adobe Commerce Cloud functionality. The Quality Patches Tool is an optional tool that allows developers to apply individual patches for specific Magento issues without waiting for a full product release. The /m2-hotfixes directory is a directory where developers can place their own custom patches for their Adobe Commerce Cloud projects. Verified Reference: [Magento 2.4 DevDocs]

NEW QUESTION # 43

An Adobe Commerce Developer is tasked with creating a custom form which submits its data to a frontend controller. They have decided to create an action and have implemented the

\Magento\Framework\App\Action\HttpPostActionInterface class, but are not seeing the data being persisted in the database, and an error message is being shown on the frontend after submission.

After debugging and ensuring that the data persistence logic is correct, what may be cause and solution to this?

- A. Magento does not allow POST requests to a frontend controller, therefore, the submission functionality will need to be rewritten as an API endpoint.
- **B. Form key validation runs on all non-AJAX POST requests, the developer needs to add the form_key to their requests.**
- C. The developer forgot to implement a validatePostDataQ method in their action. They should implement this method: all non-validated POST data gets stripped out of the request and an error is thrown.

Answer: B

Explanation:

According to the Magento Stack Exchange answer, form key validation is a security feature that prevents CSRF attacks by checking if the form key in the request matches the one generated by Magento. If the developer does not include the form_key in their custom form, the validation will fail and an error will be shown. Therefore, the developer needs to add the form_key to their requests by using <?=>

\$block->getBlockHtml('formkey') ?> in their template file. Verified References:

<https://magento.stackexchange.com/questions/95171/magento-2-form-validation>

NEW QUESTION # 44

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