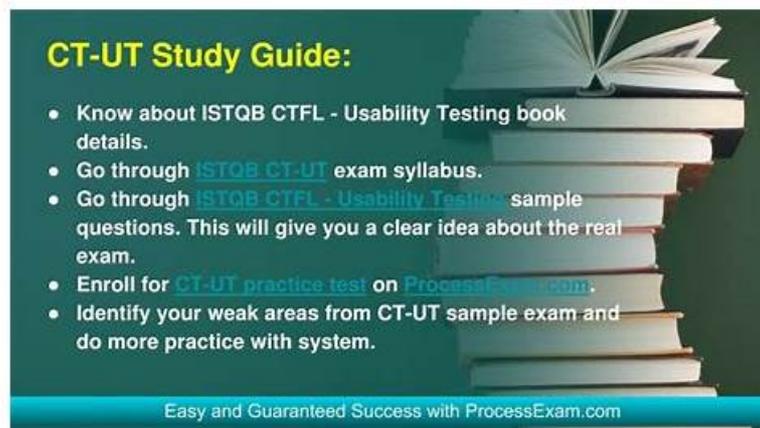


# Die neuesten CT-UT echte Prüfungsfragen, ISTQB CT-UT originale fragen



Laden Sie die neuesten PrüfungFrage CT-UT PDF-Versionen von Prüfungsfragen kostenlos von Google Drive herunter:  
<https://drive.google.com/open?id=1FwVcyNITKuQ9rp6sr47IGGhGSd1y1tD0>

Wir bemühen uns nun darum, den Kandidaten rechtzeitigen und effizienten Service zu bieten, um Ihre wertvolle Zeit zu ersparen. PrüfungFrage bietet Ihnen zahlreiche Lerntipps, Fragen und Antworten zur ISTQB CT-UT Zertifizierungsprüfung. Einige Websites bieten Ihnen auch Lernmaterialien zur CT-UT Zertifizierungsprüfung, die von guter Qualität ist und mit dem Zeit Schritt halten. Aber PrüfungFrage ist die einzige Website, die beste Schulungsunterlagen zur CT-UT Zertifizierungsprüfung bietet. Mit Hilfe der Lernmaterialien und der Anleitung von PrüfungFrage können Sie die ISTQB CT-UT Zertifizierungsprüfung einmalig bestehen.

## ISTQB CT-UT Prüfungsplan:

Thema	Einzelheiten
Thema 1	<ul style="list-style-type: none"> <li>• Usability Testing: This section measures the practical knowledge of Usability Testers in planning, conducting, analyzing, and reporting formal usability test sessions with users. It outlines test preparation activities including writing test plans, test scripts, and tasks, as well as considerations for test locations and pilot sessions. It explains how to moderate sessions, analyze findings, classify problems by severity, and communicate results effectively to stakeholders.</li> </ul>
Thema 2	<ul style="list-style-type: none"> <li>• Usability and Accessibility Standards: This part addresses the knowledge required by Compliance Officers regarding standards and guidelines that govern usability and accessibility. It introduces ISO standards like ISO 9241-110 and ISO 9241-171, manufacturer guidelines from major platforms, and web accessibility guidelines such as WCAG. It also touches on legislation relevant to accessibility requirements, such as the UK Equality Act and the Americans with Disabilities Act.</li> </ul>
Thema 3	<ul style="list-style-type: none"> <li>• Selecting Appropriate Methods: This domain helps Test Managers make decisions on which usability evaluation methods to apply depending on project context, resources, and maturity. It discusses criteria for selecting usability, user experience, and accessibility evaluation methods suited to different stages of development and organizational needs, including agile development scenarios.</li> </ul>

>> CT-UT Testantworten <<

## ISTQB CT-UT Echte Fragen - CT-UT Online Prüfung

PrüfungFrage bietet verschiedene Schulungsunterlagen und Ressourcen zur Vorbereitung der ISTQB CT-UT Prüfung. Es umfasst Kurse, Praxis-Test, Online Test Engine und einen Teil kostenloser PDF-Download.

## ISTQB Certified Tester Usability Tester CT-UT Prüfungsfragen mit

## Lösungen (Q28-Q33):

### 28. Frage

Which of the following elements are addressed by the WCAG?

- i. Resizability of text
- ii. Visually appealing design
- iii. Text alternatives
- iv. Keyboard accessibility
- v. Mouse input

- A. i, iii, iv & v are true, ii is false
- B. i, ii, & iii are true, iv & v are false
- C. i & iii are true, ii, iv & v are false
- D. iv & v are true, i, ii & iii are false

**Antwort: A**

Begründung:

The Web Content Accessibility Guidelines (WCAG) provide standards to ensure websites are accessible to people with disabilities. They specifically address:

- i. Text resizing (SC 1.4.4),
- iii. Text alternatives for non-text content (SC 1.1.1),
- iv. Keyboard accessibility (SC 2.1.1),
- v. Device independence, which includes not relying solely on mouse input.

Visually appealing design (ii) is not an accessibility requirement and is thus not a WCAG focus. The correct answer is D: i, iii, iv & v are true; ii is false.

References:

WCAG 2.1 Guidelines by W3C ([w3.org/WAI/WCAG21](http://w3.org/WAI/WCAG21))

ISO/IEC 40500:2012 - WCAG 2.0

W3C: Understanding WCAG Success Criteria

#####

### 29. Frage

How can the approach for conducting user surveys be summarized best?

- A. Write survey plan, write schedule, select questionnaire, recruit users, remind users, communicate
- B. Write survey plan, interview users and stakeholders, select questionnaire, deploy questionnaire, analyze, communicate
- C. Write survey plan, interview users and stakeholders, select questionnaire, recruit users, remind users, communicate
- D. Write survey plan, write schedule, select questionnaire, recruit users, analyze, communicate

**Antwort: B**

Begründung:

Conducting user surveys involves a structured approach that ensures data collection is effective, reliable, and meaningful. The process typically starts with writing a survey plan, which defines the objectives, scope, target population, and methodology. Next, interviewing users and stakeholders is important to gather qualitative insights, refine survey questions, and align the survey with business goals and user needs.

Selecting or designing the questionnaire follows, which includes crafting clear, unbiased questions to capture the desired data. After that, deploying the questionnaire to the recruited participants is essential; this can be done via email, online tools, or in-person, depending on the context. Once the data is collected, it must be analyzed to extract meaningful patterns, trends, and insights. Finally, communicating the findings to stakeholders completes the process by informing decision-making.

Other options miss critical steps such as deploying the questionnaire (Option C), or combine steps incorrectly (Options A and D). Importantly, the step of interviewing users and stakeholders prior to deployment ensures the survey is well-informed and targeted, enhancing the quality and relevance of data collected.

References:

Usability.gov, Surveys in User Research

Nielsen Norman Group, How to Conduct User Surveys

ISO 9241-210:2019 Ergonomics of human-system interaction - User research methodologies

### 30. Frage

A "usability requirement" is:

- A. A requirement needed for a usability tester
- **B. A requirement on the usability of a component or system**
- C. A requirement needed to define the size of a mobile phone used in a usability test
- D. A requirement how to conduct a usability test

**Antwort: B**

Begründung:

A usability requirement specifies how usable a product or component must be, often in terms of effectiveness, efficiency, and user satisfaction, as defined in ISO 9241-11. These requirements ensure that the product meets specific human-centered design goals, such as allowing users to complete tasks accurately and quickly.

Options A and C describe procedural or test setup elements, not actual usability requirements. Option B refers to personnel qualifications, which are not the same as usability requirements related to system behavior or performance.

References:

ISO 9241-11:2018 - Usability: Definitions and Concepts

ISO/IEC 25010:2011 - Product Quality Model (Usability as a quality characteristic) Usability.gov: Defining Usability Requirements

#####

### 31. Frage

What location is NOT suitable for conducting a usability test?

- A. A room at the place where the test participant lives or works.
- B. Two office rooms that are connected by a video link.
- **C. A room where no action of the user can be seen or recorded by any means.**
- D. A public place, such as a café.

**Antwort: C**

Begründung:

The primary goal of usability testing is to observe and record user behavior while interacting with the system.

A location where user actions cannot be seen or recorded (option A) completely undermines the test's purpose and is therefore not suitable.

While options B, C, and D are not ideal in all cases, they can still be valid settings depending on the context.

Testing in a user's natural environment (B) increases ecological validity. Remote testing via video link (C) is widely accepted. Testing in a public setting (D) can be useful for mobile apps or services intended for real- world use.

References:

Usability.gov: Conducting Usability Testing

Nielsen Norman Group: Choosing a Usability Testing Location

### 32. Frage

Which of the following is the best description for a usability test session?

- A. A test activity specified by the moderator that needs to be accomplished by a usability test participant within a given period of time.
- B. A document specifying a sequence of actions for the execution of a usability test.
- C. A black-box test technique in which test cases are designed to execute usability scenarios.
- **D. A period of time in which a usability test participant is executing tests, moderated by a moderator and observed by a number of observers.**

**Antwort: D**

Begründung:

A usability test session is a controlled period during which a test participant performs tasks using the system under test while being observed by a moderator and sometimes additional stakeholders or observers. The goal is to understand how users interact with the interface and identify usability problems. Option A describes an individual task, not the whole session. Option C refers to a test plan or test script, and Option D describes a test technique rather than a usability session. Thus, option B provides the most accurate and

