

Plat-UX-101測試題庫 - Plat-UX-101考題寶典



順便提一下，可以從雲存儲中下載NewDumps Plat-UX-101考試題庫的完整版：https://drive.google.com/open?id=1r4PyDUFwuDR_b4ca-AA6zTjo7sfvpmO

通過Plat-UX-101認證考試好像是一件很難的事情。已經報名參加考試的你，現在正在煩惱應該怎麼準備考試嗎？如果是這樣的話，請看下面的內容，我現在告訴你通過Plat-UX-101考試的捷徑。可以讓你一次就通過考試的優秀的Plat-UX-101考試資料出現了。它就是NewDumps的Plat-UX-101考古題。如果你想輕鬆通過考試，那麼快來試試吧。

我們NewDumps Salesforce的Plat-UX-101的考試考古題是經過實踐檢驗的，我們可以提供基於廣泛的研究和現實世界的經驗，我們NewDumps擁有超過計畫0年的IT認證經驗，Plat-UX-101考試培訓，包括問題和答案。在互聯網上，你可以找到各種培訓工具，準備自己的Plat-UX-101考試認證，NewDumps的Plat-UX-101考試試題及答案是最好的培訓資料，我們提供了最全面的驗證問題及答案，讓你得到一年的免費更新期。

>> Plat-UX-101測試題庫 <<

Plat-UX-101考題寶典 & Plat-UX-101參考資料

你肯定聽說過NewDumps的Plat-UX-101考古題吧？但是，你用過嗎？我們經常會聽到“NewDumps的考古題真是好資料，多虧了它我才通過了考試”這樣的話。NewDumps從使用過考古題的人們那裏得到了很多的好評。這是因為它確實能幫助考生們節省很多時間，並保證大家順利通過考試。

最新的 Salesforce Designers Plat-UX-101 免費考試真題 (Q67-Q72):

問題 #67

A UX Designer at Cloud Kicks (CK) recommends a Salesforce Console application for CK's service representatives. The service representatives work on multiple support cases hour, accessing them via queues, calls, or live chat. Which console navigation feature would NOT be relevant to the designer recommendation?

- A. Service representatives with lower resolution monitors will have a better user experience.
- B. A split list of records and individual record detail can see on the same screen.
- C. Multiple subtabs can be beneath a single parent record.
- D. More than one detail item can be open at a time.

答案：A

解題說明：

A Salesforce Console application is designed to optimize the user experience for service representatives who work on multiple records and tasks at the same time. The console navigation features allow the user to access multiple records and related information in a single screen, without switching back and forth between tabs or windows. The features that are relevant to the designer recommendation are:

More than one detail item can be open at a time. This allows the user to work on multiple records simultaneously and switch between them easily.

Multiple subtabs can be beneath a single parent record. This allows the user to view and access related information, such as activities, emails, notes, and attachments, without leaving the parent record.

A split list of records and individual record detail can be seen on the same screen. This allows the user to browse through a list of records, such as a queue or a report, and see the details of the selected record on the same screen.

The feature that is not relevant to the designer recommendation is:

Service representatives with lower resolution monitors will have a better user experience. This is not true, because a Salesforce Console application requires a minimum screen resolution of 1024 x 768 pixels to display properly. Users with lower resolution monitors may experience scrolling issues or truncated information.

問題 #68

A UX Designer wants to quickly mock up Salesforce user Interface experiences using a collation of prebuilt components. The designer need sales lightning resources for their design and prototypesuch as based components, tokens, design patterns.

Which tool to install should need?

- A. Lightning Design system Zip
- B. Lightning Design system Unmagaged Package
- C. SLDS Validator
- **D. Sketch plugin**

答案： D

解題說明：

The tool to install that the UX Designer needs is theSketch plugin. This plugin allows the designer to quickly mock up Salesforce user interface experiences using a collection of prebuilt components, such as base components, tokens, design patterns, and more. The plugin also provides access to the Salesforce Lightning resources for their design and prototype, such as icons, fonts, colors, and images. The plugin is compatible with Sketch, a popular design tool for creating user interfaces.

1: Salesforce Lightning Design System

2: Sketch Plugin

問題 #69

During user interviews, a UX Designer discovers that the most common daily task for users is to look for and view commonly used reportsusing the global search bar.

What should be done to improve their experience?

- A. Add the Daily Task component to the Home page.
- B. Create a mood board to communicate the visual style of the UI.
- **C. Update the Home page with access to commonly used reports.**
- D. Make the global search bar bigger on every page.

答案： C

解題說明：

The best option for improving the user experience of looking for and viewing commonly used reports is to update the Home page with access to commonly used reports. This way, the user can quickly access the reports they need without having to use the global search bar every time. This also follows the principle of designing for the user's goals and tasks, which is one of the learning objectives for the Salesforce User Experience Designer certification.[Design for the User's Goals and Tasks], [Change or Add Report Chart and Dashboard Components to Home Page]

<https://trailhead.salesforce.com/en/content/learn/modules/ux-designer-certification-prep/design-for-the-users-goals-and-tasks>

問題 #70

Users from a small group within a Sales team have complained about an object that is often usedonly by team that has not been added to their Lightning app. Due to the small volume of users, the administrator is not considering creating a new app for them.

Which two Salesforce feature should be suggested to improve the end-user experience?

Choose 2 answers

- A. Add the object's related list to the Home page.
- B. Create a custom component on a Dashboard.

- C. Personalize the navigation bar.
- D. Favorite the often-used object.

答案: C,D

解題說明:

The two Salesforce features that should be suggested to improve the end-user experience are:

Favorite the often-used object. This feature allows the users to bookmark the object's tab and access it quickly from the Favorites menu in the header. This way, the users do not have to search for the object in the App Launcher or switch to a different app to use it.

Personalize the navigation bar. This feature allows the users to customize the navigation bar in their Lightning app by adding, removing, or reordering the items. This way, the users can add the object they often use to their navigation bar and access it easily from any page in the app.

1: Favorites in Lightning Experience

2: Personalize Your Navigation Bar

問題 #71

Cloud Kicks wants to plan out the strategy for an upcoming discovery phase.

Which three practices should be considered?

Choose 3 answers

- A. Determine user acceptance criteria.
- B. Understand the problem before moving to solutions.
- C. Gather insight from end users.
- D. Establish the research plan and timeline.
- E. Consider platform-based before custom solutions.

答案: B,C,D

解題說明:

The discovery phase is a crucial stage in any UX design project, as it helps to understand the user needs, business goals, and technical constraints of the problem. The discovery phase typically involves various research methods, such as interviews, surveys, observations, and analytics, to gather data and insights about the users and the context of use. The outputs of the discovery phase are artifacts that synthesize and communicate the findings and insights from the research. Some of the practices that should be considered for planning out the strategy for an upcoming discovery phase are:

Gather insight from end users: One of the main objectives of the discovery phase is to empathize with the end users and understand their goals, motivations, pain points, behaviors, and preferences. This can be done by conducting user research, such as interviews, surveys, focus groups, or usability tests, to collect qualitative and quantitative data from the target audience. Gathering insight from end users helps to validate the assumptions and hypotheses about the problem and the solution, as well as to identify the user requirements and expectations for the design.

Establish the research plan and timeline: Before conducting any user research, it is important to establish a clear and realistic research plan and timeline. The research plan should define the research objectives, questions, methods, participants, and deliverables. The research timeline should specify the duration, frequency, and sequence of the research activities, as well as the deadlines and milestones for the deliverables. Establishing the research plan and timeline helps to ensure that the discovery phase is well-organized, efficient, and effective, as well as to communicate the expectations and responsibilities to the stakeholders and the team members.

Understand the problem before moving to solutions: Another key practice for the discovery phase is to focus on understanding the problem before jumping to solutions. This means defining the problem statement, the scope, and the constraints of the project, as well as identifying the root causes, the symptoms, and the impacts of the problem. Understanding the problem before moving to solutions helps to avoid wasting time and resources on creating solutions that do not address the real needs and pain points of the users, or that are not feasible or viable for the business or the technology.

The other two options, considering platform-based before custom solutions and determining user acceptance criteria, are not practices that should be considered for planning out the strategy for an upcoming discovery phase. Considering platform-based before custom solutions is a practice that belongs to the design phase, not the discovery phase, as it involves choosing the best solution option based on the user research findings and the design principles. Determining user acceptance criteria is a practice that belongs to the testing phase, not the discovery phase, as it involves defining the criteria that the solution must meet to be accepted by the users and the stakeholders.

For Cloud Kicks' upcoming discovery phase, the three practices that should be considered are:

A) Understand the Problem Before Moving to Solutions: Establishing a clear understanding of the problem and what the desired outcomes are before beginning the discovery phase is essential for successful project planning. This can be done by gathering data

and insights from end users, conducting research, and understanding how the problem is currently being addressed.

B) Gather Insight from End Users: Gathering insights from end users is a crucial step in the discovery phase. End users provide valuable feedback and insights into the problem and how a potential solution may work. This feedback can help shape the overall project plan and help identify potential solutions.

C) Establish the Research Plan and Timeline: The research plan and timeline should be established before beginning the discovery phase. This should include a list of tasks to be completed, the resources needed, and a timeline for completion. This plan should be communicated to all stakeholders so everyone is aware of the project goals and timeline.

問題 #72

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永遠不要說你已經盡力了。這個對每個人的忠告，就算你認為自己沒有能力通過苛刻的Salesforce的Plat-UX-101考試認證。因為就算你沒有通過Salesforce的Plat-UX-101考試認證，你可以找一個快捷又方便省時又不費力的培訓工具，來幫助你通過Salesforce的Plat-UX-101考試認證，NewDumps Salesforce的Plat-UX-101考試培訓資料就是個很不錯的黃金培訓資料，它可以幫助你順利通過考試，保證100%通過，而且價格很合理，保證你利用了它會受益匪淺，所以說永遠不要說自己已經盡力了，不放棄下一秒就是希望，趕緊抓住你的希望吧，就在NewDumps Salesforce的Plat-UX-101考試培訓資料裏。

Plat-UX-101考題寶典: <https://www.newdumpspdf.com/Plat-UX-101-exam-new-dumps.html>

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