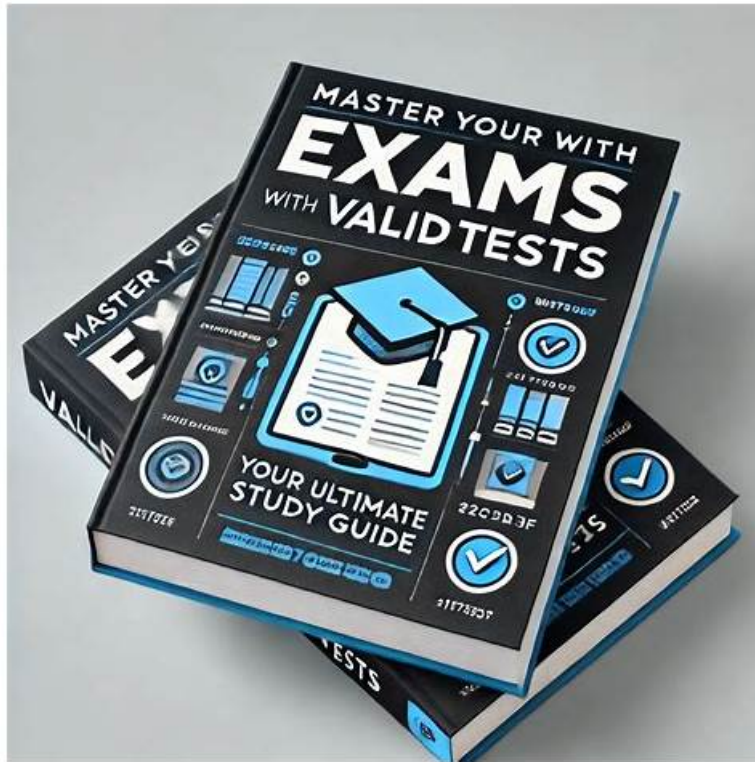


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## Salesforce Certified Platform Integration Architect Sample Questions (Q52-Q57):

### NEW QUESTION # 52

A developer is researching different implementations of the Streaming API (PushTopic, Change Data Capture, Generic Streaming, Platform Events) and asks for guidance. What should the architect consider when making the recommendation?

- A. Change Data Capture does not have record access support.

- B. Change Data Capture can be published from Apex.
- C. PushTopic Events can define a custom payload.

**Answer: A**

Explanation:

When recommending a streaming solution, the architect must evaluate how each event type handles Record-Level Security (Sharing). Change Data Capture (CDC) is unique because it ignores sharing settings for record change events. This means all records of an enabled object generate change events, regardless of whether a particular user has access to those records in the Salesforce UI.

While CDC disregards record-level sharing, it does respect Field-Level Security (FLS). Delivered events only include the fields that the subscribing user is permitted to access. This is a critical consideration for integrations: if a system requires a "Master" view of all record changes across the enterprise (such as a data warehouse sync), CDC is the appropriate tool because it ensures no data is missed due to user-specific sharing constraints.

In contrast, PushTopic Events (Option A) provide a fixed payload based on a SOQL query and do not allow a "custom" payload in the same sense as Platform Events. Platform Events (Option C) are published from Apex or external APIs, but CDC is a platform-native feature that broadcasts automatically when a database record is modified, rather than being "published from Apex" by a developer.

### NEW QUESTION # 53

An enterprise architect has requested the Salesforce integration architect to review the following (see diagram and description) and provide recommendations after carefully considering all constraints of the enterprise systems and Salesforce Platform limits.

About 3,000 phone sales agents use a Salesforce Lightning user interface (UI) concurrently to check eligibility of a customer for a qualifying offer.

There are multiple eligibility systems that provide this service and are hosted externally.

However, their current response times could take up to 90 seconds to process and return (there are discussions to reduce the response times in the future, but no commitments are made).

These eligibility systems can be accessed through APIs orchestrated via ESB (MuleSoft).

All requests from Salesforce will have to traverse through the customer's API Gateway layer, and the API Gateway imposes a constraint of timing out requests after 9 seconds.

Which recommendation should the integration architect make?

- A. Use Continuation callouts to make the eligibility check request from Salesforce Lightning UI at page load.
- **B. Create a platform event in Salesforce via Remote Call-In and use the empAPI in the Lightning UI to serve 3,000 concurrent users when responses are received by Mule.**
- C. Recommend synchronous Apex callouts from Lightning UI to External Systems via Mule and implement polling on an API Gateway timeout.

**Answer: B**

Explanation:

The primary architectural challenge in this scenario is the massive discrepancy between the backend response time (up to 90 seconds) and the API Gateway timeout constraint (9 seconds). In any synchronous integration pattern, the connection must remain open across the entire path; if the API Gateway closes the connection at 9 seconds, a standard Salesforce "Request-Reply" callout will fail long before the 90-second eligibility check is complete.

Option A is non-viable because synchronous polling at a high scale (3,000 concurrent users) would likely hit Salesforce concurrent request limits and place an immense, unnecessary load on the API Gateway. Option B, using Continuation, is designed to handle long-running callouts (up to 120 seconds) without blocking Salesforce threads, but it still requires the external connection path to remain open. It does not bypass the 9-second timeout imposed by the customer's API Gateway.

The optimal recommendation is Option C, which implements an Asynchronous Request-Reply pattern using Platform Events and the empAPI.<sup>12</sup> Request Phase: The Salesforce UI initiates the request. To bypass the 9-second gateway timeout, the ESB (MuleSoft) should be configured to receive the request<sup>3</sup> and immediately return an acknowledgment (e.g.,<sup>4</sup> HTTP 202 Accepted). This allows the initial Salesforce callout to complete successfully within the 9-second window.<sup>56</sup> Processing Phase: MuleSoft then proceeds with the long-running (up to 90 seconds) call to the external eligibility systems.<sup>78</sup> Callback Phase (Remote Call-In)<sup>9</sup>: Once the eligibility result is received, MuleSoft calls back into Salesforce via the REST API to publish a Platform Event containing the result.<sup>10</sup> UI Update (empAPI<sup>11</sup>): The 3,000 sales agents' browsers, having subscribed to the event channel using the empAPI (Lightning's built-in library for streaming events), receive the notification in real-time. The UI then updates to display the "Display Response" step. This event-driven architecture effectively "insulates" Salesforce and the API Gateway from the backend's high latency, ensures scalability for 3,000 concurrent users, and provides a seamless, real-time user experience without hitting governor limits or timeout constraints.

#### NEW QUESTION # 54

A customer imports data from an external system into Salesforce using Bulk API. These jobs have batch sizes of 2,000 and are run in parallel mode. The batches fail frequently with the error "Max CPU time exceeded". A smaller batch size will fix this error. What should be considered when using a smaller batch size?

- A. Smaller batch size may increase time required to execute bulk jobs.
- B. Smaller batch size may exceed the concurrent API request limits.
- C. Smaller batch size can trigger "Too many concurrent batches" error.

**Answer: A**

Explanation:

The Bulk API is designed to process massive datasets by breaking them into smaller batches that Salesforce processes asynchronously. When a batch fails with the "Max CPU time exceeded" error, it typically indicates that the complexity of the operations triggered by the record—such as Apex triggers, Flows, or complex sharing calculations—exceeds the 10,000ms limit within a single transaction.

Reducing the batch size is the standard architectural remedy because it reduces the number of records processed in a single transaction, thereby lowering the total CPU time consumed by those records. However, the architect must consider the impact on the overall throughput and execution time.

When batch sizes are smaller, the total number of batches required to process the same dataset increases. For instance, moving from a batch size of 2,000 to 200 for a 1-million-record dataset increases the number of batches from 500 to 5,000. Each batch carries its own overhead for initialization and finalization within the Salesforce platform. Consequently, while the individual batches are more likely to succeed, the total time required to complete the entire job will increase.

The architect should also be aware of the daily limit on the total number of batches allowed (typically 15,000 in a 24-hour period). While Option C mentions API request limits, the Bulk API is governed more strictly by its own batch limits. Option B is less likely because "parallel mode" naturally manages concurrency. Thus, the primary trade-off the architect must present to the business is a gain in reliability (successful processing) at the cost of total duration (increased sync time).

#### NEW QUESTION # 55

A subscription-based media company's system landscape forces many subscribers to maintain multiple accounts and to log in more than once. An Identity and Access Management (IAM) system, which supports SAML and OpenId, was recently implemented to improve the subscriber experience through self-registration and single sign-on (SSO). The IAM system must integrate with Salesforce to give new self-service customers instant access to Salesforce Community Cloud.

Which requirement should Salesforce Community Cloud support for self-registration and SSO?

- A. SAML SSO and Registration Handler
- B. OpenId Connect Authentication Provider and JIT provisioning
- C. SAML SSO and Just-in-Time (JIT) provisioning

**Answer: B**

#### NEW QUESTION # 56

Northern Trail Outfitters is planning to perform nightly batch loads into Salesforce using the Bulk API. The CIO is curious about monitoring recommendations for the jobs from the technical architect. Which recommendation should help meet the requirements?

- A. Visually monitor in the Salesforce UI using the "Bulk Data Load Jobs" in Salesforce in the setup menu.
- B. Set the Salesforce debug logs level to "finest", and add the user ID running the job to monitor in the "Debug Logs" in the setup menu.
- C. Write the error response from the Bulk API status to a custom error logging object in Salesforce using an Apex trigger, and create reports on the object.

**Answer: C**

#### NEW QUESTION # 57

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