

New Google Professional-Cloud-Architect Braindumps - Reliable Professional-Cloud-Architect Test Tips



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The Google Certified Professional - Cloud Architect (GCP) certification is valid for two years and can be renewed by passing the current version of the Professional-Cloud-Architect Exam. In addition to demonstrating expertise in GCP, the certification also demonstrates the candidate's ability to work with cloud technologies and solutions in general, making it a valuable asset for IT professionals who work in cloud-related fields.

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As far as our Professional-Cloud-Architect study guide is concerned, the PDF version brings you much convenience with regard to the following advantage. The PDF version of our Professional-Cloud-Architect learning materials contain demo where a part of questions selected from the entire version of our Professional-Cloud-Architect Exam Quiz is contained. In this way, you have a general understanding of our Professional-Cloud-Architect actual prep exam, which must be beneficial for your choice of your suitable exam files.

Google Certified Professional - Cloud Architect (GCP) Sample Questions (Q270-Q275):

NEW QUESTION # 270

You deploy your custom Java application to Google App Engine. It fails to deploy and gives you the following stack trace.
□ What should you do?

- A. Recompile the CLoakedServlet class using and MD5 hash instead of SHA1
- B. **Digitally sign all of your JAR files and redeploy your application**
- C. Upload missing JAR files and redeploy your application.

Answer: B

NEW QUESTION # 271

For this question, refer to the TerramEarth case study. TerramEarth has decided to store data files in Cloud Storage. You need to configure Cloud Storage lifecycle rule to store 1 year of data and minimize file storage cost.

Which two actions should you take?

- A. Create a Cloud Storage lifecycle rule with Age: "30", Storage Class: "Standard", and Action: "Set to Coldline", and create a second GCS life-cycle rule with Age: "365", Storage Class: "Nearline", and Action: "Delete".
- B. Create a Cloud Storage lifecycle rule with Age: "90", Storage Class: "Standard", and Action: "Set to Nearline", and create a second GCS life-cycle rule with Age: "91", Storage Class: "Nearline", and Action: "Set to Coldline".
- C. Create a Cloud Storage lifecycle rule with Age: "30", Storage Class: "Coldline", and Action: "Set to Nearline", and create a second GCS life-cycle rule with Age: "91", Storage Class: "Coldline", and Action: "Set to Nearline".
- D. Create a Cloud Storage lifecycle rule with Age: "30", Storage Class: "Standard", and Action: "Set to Coldline", and create a second GCS life-cycle rule with Age: "365", Storage Class: "Coldline", and Action: "Delete".

Answer: D

NEW QUESTION # 272

Your customer support tool logs all email and chat conversations to Cloud Bigtable for retention and analysis. What is the recommended approach for sanitizing this data of personally identifiable information or payment card information before initial storage?

- A. De-identify the data with the Cloud Data Loss Prevention API
- B. Use regular expressions to find and redact phone numbers, email addresses, and credit card numbers
- C. Hash all data using SHA256
- D. Encrypt all data using elliptic curve cryptography

Answer: A

NEW QUESTION # 273

Case Study: 7 - Mountkirk Games

Company Overview

Mountkirk Games makes online, session-based, multiplayer games for mobile platforms. They build all of their games using some server-side integration. Historically, they have used cloud providers to lease physical servers.

Due to the unexpected popularity of some of their games, they have had problems scaling their global audience, application servers, MySQL databases, and analytics tools.

Their current model is to write game statistics to files and send them through an ETL tool that loads them into a centralized MySQL database for reporting.

Solution Concept

Mountkirk Games is building a new game, which they expect to be very popular. They plan to deploy the game's backend on Google Compute Engine so they can capture streaming metrics, run intensive analytics, and take advantage of its autoscaling server environment and integrate with a managed NoSQL database.

Business Requirements

Increase to a global footprint.

Improve uptime - downtime is loss of players.

Increase efficiency of the cloud resources we use.

Reduce latency to all customers.

Technical Requirements

Requirements for Game Backend Platform

Dynamically scale up or down based on game activity.

Connect to a transactional database service to manage user profiles and game state.

Store game activity in a timeseries database service for future analysis.

As the system scales, ensure that data is not lost due to processing backlogs.

Run hardened Linux distro.

Requirements for Game Analytics Platform

- Dynamically scale up or down based on game activity
- Process incoming data on the fly directly from the game servers
- Process data that arrives late because of slow mobile networks
- Allow queries to access at least 10 TB of historical data
- Process files that are regularly uploaded by users' mobile devices

Executive Statement

Our last successful game did not scale well with our previous cloud provider, resulting in lower user adoption and affecting the game's reputation. Our investors want more key performance indicators (KPIs) to evaluate the speed and stability of the game, as well as other metrics that provide deeper insight into usage patterns so we can adapt the game to target users.

Additionally, our current technology stack cannot provide the scale we need, so we want to replace MySQL and move to an environment that provides autoscaling, low latency load balancing, and frees us up from managing physical servers.

For this question, refer to the Mountkirk Games case study. You are in charge of the new Game Backend Platform architecture. The game communicates with the backend over a REST API.

You want to follow Google-recommended practices. How should you design the backend?

- A. Create an instance template for the backend. For every region, deploy it on a single-zone managed instance group. Use an L4 load balancer.
- B. Create an instance template for the backend. For every region, deploy it on a multi-zone managed instance group. Use an L4 load balancer.
- **C. Create an instance template for the backend. For every region, deploy it on a multi-zone managed instance group. Use an L7 load balancer.**
- D. Create an instance template for the backend. For every region, deploy it on a single-zone managed instance group. Use an L7 load balancer.

Answer: C

NEW QUESTION # 274

Your company just finished a rapid lift and shift to Google Compute Engine for your compute needs. You have another 9 months to design and deploy a more cloud-native solution. Specifically, you want a system that is no-ops and auto-scaling. Which two compute products should you choose? Choose 2 answers

- A. Compute Engine with containers
- B. Compute Engine with managed instance groups
- **C. Google App Engine Standard Environment**
- D. Compute Engine with custom instance types
- **E. Google Kubernetes Engine with containers**

Answer: C,E

Explanation:

B: With Container Engine, Google will automatically deploy your cluster for you, update, patch, secure the nodes.

Kubernetes Engine's cluster autoscaler automatically resizes clusters based on the demands of the workloads you want to run.

C: Solutions like Datastore, BigQuery, AppEngine, etc are truly NoOps.

App Engine by default scales the number of instances running up and down to match the load, thus providing consistent performance for your app at all times while minimizing idle instances and thus reducing cost.

Note: At a high level, NoOps means that there is no infrastructure to build out and manage during usage of the platform. Typically, the compromise you make with NoOps is that you lose control of the underlying infrastructure.

References:

<https://www.quora.com/How-well-does-Google-Container-Engine-support-Google-Cloud-Platform%E2%80%99s-NoOps-claim>

NEW QUESTION # 275

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Although it is not an easy thing for somebody to pass the Professional-Cloud-Architect exam, ActualTestsQuiz can help aggressive people to achieve their goals. More qualified Professional-Cloud-Architect certification for our future employment has the effect to be reckoned with, only to have enough qualification certifications to prove their ability, can we win over rivals in the social competition. This is the reason why we need to recognize the importance of getting our Professional-Cloud-Architect Quiz torrent. And with our Professional-Cloud-Architect exam questions, you dream will be easy to come true.

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